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Item No. 4.180

UNIVERSITYOFMUMBAI

Revised syllabus (Rev- 2016) from Academic Year 2016 -17

Under

FACULTY OF TECHNOLOGY

Information Technology

Second Year with Effect from **AY 2017-18**

Third Year with Effect from **AY 2018-19**

Final Year with Effect from **AY 2019-20**

As per **Choice Based Credit and Grading System**

with effect from the AY 2016–17

Co-ordinator, Faculty of Technology's Preamble:

To meet the challenge of ensuring excellence in engineering education, the issue of quality needs to be addressed, debated and taken forward in a systematic manner. Accreditation is the principal means of quality assurance in higher education. The major emphasis of accreditation process is to measure the outcomes of the program that is being accredited. In line with this Faculty of Technology of University of Mumbai has taken a lead in incorporating philosophy of outcome based education in the process of curriculum development.

Faculty of Technology, University of Mumbai, in one of its meeting unanimously resolved that, each Board of Studies shall prepare some Program Educational Objectives (PEO's) and give freedom to affiliated Institutes to add few (PEO's). It is also resolved that course objectives and course outcomes are to be clearly defined for each course, so that all faculty members in affiliated institutes understand the depth and approach of course to be taught, which will enhance learner's learning process. It was also resolved that, maximum senior faculty from colleges and experts from industry to be involved while revising the curriculum. I am happy to state that, each Board of studies has adhered to the resolutions passed by Faculty of Technology, and developed curriculum accordingly. In addition to outcome based education, semester based credit and grading system is also introduced to ensure quality of engineering education.

Choice based Credit and Grading system enables a much-required shift in focus from teacher-centric to learner-centric education since the workload estimated is based on the investment of time in learning and not in teaching. It also focuses on continuous evaluation which will enhance the quality of education. University of Mumbai has taken a lead in implementing the system through its affiliated Institutes and Faculty of Technology has devised a transparent credit assignment policy and adopted ten points scale to grade learner's performance. Credit assignment for courses is based on 15 weeks teaching learning process, however content of courses is to be taught in 12-13 weeks and remaining 2-3 weeks to be utilized for revision, guest lectures, coverage of content beyond syllabus etc.

Choice based Credit and grading system is implemented from the academic year 2016-17 through optional courses at department and institute level. This will be effective for SE, TE and BE from academic year 2017-18, 2018-19 and 2019-20 respectively.

Dr. S. K. Ukarande

Co-ordinator,

Faculty of Technology,

Member - Academic Council

University of Mumbai, Mumbai

Preamble

It is an honor and a privilege to present the revised syllabus of Bachelor of Engineering in Information Technology (effective from year 2016-17) with inclusion of cutting edge technology.
Information Technology is comparatively a young branch among other engineering disciplines in the University of Mumbai. It is evident from the placement statistics of various colleges affiliated to the University of Mumbai that IT branch has taken the lead in the placement. The branch also provides multi-faceted scope like better placement and promotion of entrepreneurship culture among students, and increased Industry Institute Interactions.
Industries views are that, only 16 % graduates are directly employable. One of the reasons is a syllabus which is not in line with the latest technologies. Our team of faculties has tried to include all the latest technologies in the syllabus. Also the first time we are giving the choice of elective from fifth semester such that students will be master in one of the IT domain.
The syllabus is peer reviewed by experts from reputed industries and as per their suggestions it covers future trends in IT technology and research opportunities available due to these trends.
I would like to thank senior faculties of IT department of all colleges affiliated to Mumbai University for significant contribution in framing the syllabus. Also behalf of all faculties I thank all the industry experts for their valuable feedback and suggestions.
I sincerely hope that the revised syllabus will help all graduate engineers to face the future challenges in the field of information and technology

Program Outcome for graduate Program in Information Technology

1. Apply Core Information Technology knowledge to develop stable and secure IT system.
2. Design, IT infrastructures for an enterprise using concepts of best practices in information Technology management and security to enterprise processes.
3. Manage IT projects using written and oral communication skills in collaborative environments by Participating on teams that address solutions for IT management challenges.
4. Identify and discuss professional, individual, organizational, societal, and regulatory implications of Information systems and technology.
5. Assess Security of the IT Systems and able to respond to any breach in IT system
6. Ability to work in multidisciplinary projects and make it IT enabled.
7. Ability to propose the system to reduce carbon footprint.
8. Ability to adapt the lifelong learning process to be in sync with trends in Information Technology

Dr. Deven Shah

Chairman (Ad-hoc Board Information Technology)
University of Mumbai)

University of Mumbai

Program Structure B.E. Information Technology, (Rev. 2016)

S. E. Information Technology (Semester-III)

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
ITC301	Applied Mathematics III	4+1@	-	-	5	-	-	5
ITC302	Logic Design	4	-	-	4	-	-	4
ITC303	Data Structures & Analysis	4	-	-	4	-	-	4
ITC304	Database Management System	4	-	-	4	-	-	4
ITC305	Principle of Communications	3+1$	-	-	4	-	-	4
ITL301	Digital Design Lab	-	2	-	-	1	-	1
ITL302	Data Structures Lab	-	2	-	-	1	-	1
IT303	SQL Lab	-	2	-		1	-	1
ITL304	Java Programming Lab	-	2+2*	-	-	2	-	2
	Total	**21**	**10**	-	**21**	**5**	-	**26**

Course Code	Course Name	Examination Scheme								
		Theory					TW	Oral	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in Hrs)				
		Test 1	Test 2	Avg.						
ITC301	Applied Mathematics III	20	20	20	80	3	-	-	-	100
ITC302	Logic Design	20	20	20	80	3	-	-	-	100
ITC303	Data Structures & Analysis	20	20	20	80	3	-	-	-	100
ITC304	Database Management System	20	20	20	80	3	-	-	-	100
ITC305	Principle of Communications	20	20	20	80	3	--	-	-	100
ITL301	Digital Design Lab	-	-	-	-	-	25	--	25	50
ITL302	Data Structures Lab	-	-	-	-	-	25	--	25	50
IT303	SQL Lab	-	-	-	-	-	25	-	25	50
ITL304	Java Programming Lab	-	-	-	-	-	50	--	50	100
Total		100	100	100	400	-	125	--	125	750

@ 4 hours shown as theory to be taken class wise and 1 hour to be taken tutorial as class wise

$ 3 hours shown as theory to be taken class wise and 1 hour to be taken tutorial as batch wise

* 2 hours shown as practical's to be taken class wise lecture and another 2 hours to be taken as batch wise practices in the lab.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC301	Applied Mathematics III	04	--	01	04	--	--	05

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of Two Tests					
ITC301	Applied Mathematics III	20	20	20	80	--	--	--	100

Course Objectives: Students will try to learn:

1. The concepts of Set theory and Relation.
2. The concepts of Functions and define the recursive functions.
3. The concept of Laplace transforms.
4. The concept of Inverse Laplace transforms.
5. The concept of permutations and combinations.
6. The concept of variable and also identify the mapping.

Course Outcomes: Students will able to:

1. Apply the Set theory and Relation concepts.
2. Apply the Functions and define the recursive functions.
3. Apply Laplace transform to different applications.
4. Apply Inverse Laplace transform to different applications.
5. Identify the permutations and combinations.
6. Define variable and also identify the mapping.

Prerequisite: Applied Mathematics I, Applied Mathematics II

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Basic of AM-I and AM-II.	02	
I	Set Theory	Set Theory: Definition of Sets, Venn Diagrams, complements, cartesian products, power sets, counting principle, cardinality and countability (Countable and Uncountable sets), proofs of some general identities on sets, pigeonhole principle.	08	CO1

II	Relation & Function	Relation: Definition, types of relation, composition of relations, domain and range of a relation, pictorial representation of relation, properties of relation, partial ordering relation. Function: Definition and types of function, composition of functions, recursively defined functions.	08	CO1 CO2
III	Laplace Transform	Introduction, Definition of Laplace transforms Laplace transform of constant, trigonometrical, exponential functions. Important properties of Laplace transform: First shifting theorem, Laplace transform of $L\{f(at)\}$, $L\{t^n f(t)\}$, $L\left\{\frac{f(t)}{t}\right\}$, $L\left\{\frac{d^n f(t)}{dt^n}\right\}$, $L\left\{\int_0^t f(u)du\right\}$ (all without proof). Unit step function, Heavi side function, Dirac-delta function, Periodic function and their Laplace transforms, Second shifting theorem.	08	CO3
IV	Inverse Laplace Transform	Inverse Laplace transform with Partial fraction and Convolution theorem (without proof). Application to solve initial and boundary value problem involving ordinary differential equations with one dependent variable and constant coefficients.	08	CO4
V	Complex Variable & mapping	Functions of a complex variable, Analytic functions, Cauchy-Riemann equations in Cartesian co-ordinates, Polar co-ordinates. Harmonic functions, Analytic method and Milne Thomson methods to find f(z), Orthogonal trajectories. Conformal Mapping, Linear, Bilinear transformations, Cross ratio, fixed points and standard transformation such as rotation and magnification, inversion, translation.	10	CO6
VI	Permutations, Combinations and Probability	Rule of sum and product, Permutations, Combinations, Algorithms for generation of	08	CO5

		Permutations and Combinations. Discrete Probability, Conditional Probability, Bayes' Theorem, Information and Mutual Information.		

Text Books:

1. Higher Engineering Mathematics by Grewal B. S. 38th edition, Khanna Publication 2005.
2. Advanced Engineering Mathematics by Kreyszig E. 9th edition, John Wiley.
3. A Text Book of Applied Mathematics Vol. I & II by P.N.Wartilar & J.N.Wartikar, Pune, Vidyarthi Griha Prakashan, Pune.
4. Modern Digital Electronics by R. P. Jain 8th edition, Tata Mcgraw Hill
5. C. L. Liu and D. P. Mohapatra, "Elements of Discrete Mathematics", SiE Edition, TataMcGraw-Hill.

References:

1. Advanced Engineering Mathematics by C. Ray Wylie & Louis Barrett, TMH International Edition.
2. Mathematical Methods of Science and Engineering by Kanti B. Datta, Cengage Learning.
3. Lapplace Transforms by Murray R. Spiegel, Schaun's out line series-McGraw Hill Publication.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC302	Logic Design	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of Two Tests					
ITC302	Logic Design	20	20	20	80	--	--	--	100

Course Objectives: Students will try to learn:

1. The concept of various components.
2. The concepts that underpin the disciplines of Analog and digital electronic logic circuits.
3. Various Number system and Boolean algebra.
4. Design and implementation of combinational circuits
5. Design and implementation of Sequential circuits
6. Hardware description language

Course Outcomes: Students will able to:

1. Understand the concepts of various components to design stable analog circuits.
2. Represent numbers and perform arithmetic operations.
3. Minimize the Boolean expression using Boolean algebra and design it using logic gates
4. Analyze and design combinational circuit.
5. Design and develop sequential circuits
6. Translate real world problems into digital logic formulations using VHDL.

Prerequisite: Basic Electrical Engineering

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Semiconductor theory, Diodes, Integrated Circuits	02	
I	Biasing of BJT	Biasing of BJT: DC operating point, BJT characteristics & parameters, all biasing circuits, analysis of above circuits and their design, variation of operation point and its stability. Differential	08	CO1

		Amplifier, constant current source, current mirror.		
II	Number System and codes	Introduction to Number systems, Binary Number systems, Signed Binary Numbers, Binary, Octal, Decimal and Hexadecimal number Systems and their conversion, Binary arithmetic using compliments, Gray Code, BCD Code, Excess-3 code, ASCII Code.inter-conversion of codes,	08	CO2
III	Boolean Algebra and Logic gates	Introduction, NAND and NOR operations, Exclusive –OR and Exclusive –NOR operations, Boolean Algebra Theorems and Properties , Standard SOP and POS form, Reduction of Boolean functions using Algebric method, K -map method (2,3,4 Variable).Variable entered Maps, Quine Mc Cluskey, Mixed Logic Combinational Circuits and multiple output function Basic Digital Circuits: NOT,AND, OR,NAND,NOR,EX-OR,EX-NOR Gates.	10	CO2 CO3
IV	Design and Analysis of Combinational Circuits	Introduction, Half and Full Adder, Half and Full Subtractor, Four Bit Binary Adder, One digit BCD Adder, code conversion, Encoder and Decoder ,Multiplexers and De-multiplexers, Decoders, Binary comparator (2,3 variable)4-bit Magnitude Comparator IC 7485 and ALU IC74181.	08	CO2 CO3 CO4
V	Sequential Logic Design	Flip Flops : SR, JK, D, T, master slave flip flop, Truth Table, excitation table and conversion Register: Shift register, SISO, SIPO, PISO, PIPO, Bi-directional and universal shift register. Counters: Design of synchronous and asynchronous ,Modulo Counter, Up Down counter IC 74193, Ring and Johnson Counter	9	CO4 CO5
VI	VHDL	Introduction to VHDL, Library, Entity, Architecture Modeling styles, Concurrent and Sequential statements, data objects and data types, attributes, design examples	07	CO5 CO6

		for combinational circuits		

Text Books:

1. Robert L. Boylestad, Louis Nashelsky, “Electronic devices and circuit Theory”, PHI
2. R. P. Jain, “Modern Digital Electronics”, Tata McGraw Hill.
3. M. Morris Mano, “Digital Logic and computer Design”, PHI
4. J. Bhasker.“ VHDL Primer”, Pearson Education.
5. Balbaniam,Carison,”Digital Logic Design Principles”, Wiley Publication

References:

1. Martin s. Roden, Gordon L. Carpenter, William R. Wieserman “Electronic Design-From Concept to Reality”, Shroff Publishers and Distributors.
2. A. Anand Kumar, “Fundamentals of Digital Circuits ”, Prentice Hall India
3. Subrata Ghosal, ”Digital Electronics”, Cengage Learning.
4. Anil K. Maini, “Digital Electronics Principles and Integrated Circuits”, Wiley India
5. Donald p Leach, Albert Paul Malvino, “Digital principles and Applications”, Tata McGraw Hill

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC303	Data Structures & Analysis	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of two Tests					
ITC303	Data Structures & Analysis	20	20	20	80	--	--	--	100

Course Objectives: Students will try to:

1. Understand and remember algorithms and its analysis procedure.
2. Introduce the concept of data structures through ADT including List, Stack, Queues .
3. To design and implement various data structure algorithms.
4. To introduce various techniques for representation of the data in the real world.
5. To develop application using data structure algorithms.
6. Compute the complexity of various algorithms.

Course Outcomes: Students will be able to:

1. Select appropriate data structures as applied to specified problem definition.
2. Implement operations like searching, insertion, and deletion, traversing mechanism etc. on various data structures.
3. Students will be able to implement Linear and Non-Linear data structures.
4. Implement appropriate sorting/searching technique for given problem.
5. Design advance data structure using Non-Linear data structure.
6. Determine and analyze the complexity of given Algorithms.

Prerequisite: C Programming Language

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	C Programming Language	02	
I		Introduction to Data structures, Need of Data structures, Types of	07	CO1

	Introduction to Data structures and Analysis	Data structures : Linear and non linear data structures Arrays, Stacks, Queue, Linked list and Tree, Graph, Recursion, ADT (Abstract Data type). Introduction to Analysis, Algorithms, characteristics of an algorithms, Time and Space complexities, Order of growth functions, Asymptotic notations		CO2 CO3 CO6
II	Stack	Introduction to Stack, Stack as ADT, Operations on stack, Application of stack: – reversing string, Polish notations	07	CO1 CO2 CO3 CO6
III	Queue	Introduction to Queue, Queue as ADT, Operations on Queue, Linear representation of queue, Circular Queue, Priority Queue, De-queue, Application of Queues	06	CO1 CO2 CO3 CO6
IV	Linked list	Introduction to Linked List, Basic concept of Linked List, Memory allocation & de allocation of Linked list, Singly Linked list, Doubly Linked list, Circular linked list, Operations on linked list, Linked representation of stack, Linked representation of Queue, Application of linked list.	08	CO1 CO2 CO3 CO6
V	Sorting and Searching	Introduction to Sorting: Bubble Sort, Selection Sort, Insertion Sort, Quick Sort, Merge Sort, Heap Sort, Shell Sort, Radix sort. Analysis of Sorting Techniques. Comparison of sorting Techniques Introduction to Searching: Linear	12	CO4 CO5 CO6

		search, Binary search, Hashing Techniques, Different Hash functions, Collision& Collision resolution techniques, Analysis of searching Techniques.		
VI	Trees & Graph	Introduction to Trees, Definitions& Tree terminologies, Binary tree representation, Operations on binary tree, Traversal of binary trees, Binary search tree, Threaded Binary tree, Expression tree, Application of Trees Introduction to Graph, Introduction Graph Terminologies, Graph Representation, Type of graphs, Graph traversal:Depth first search(DFS)&Breadth First search(BFS), Minimum Spanning Tree : Prim's & Kruskal's Shortest Path Algorithm – Dijkstra's Algorithm. Applications of graph	10	CO1 CO2 CO3 CO6

Text Books:

1. Data structures using C by Tenenbaum, Langsam, Augenstein , Pearson.
2. Data Structures using C, ReemaThareja, Oxford.
3. C and Data structures, Prof. P.S.Deshpande, Prof. O.G.Kakde, Dreamtech Press.
4. Introduction to Data Structure and its Applications Jean-Paul Tremblay, P. G. Sorenson

Reference Books:

1. Data Structures Using C & C++, Rajesh K. Shukla, Wiley- India.
2. Data Structures and Algorithm Analysis in C ,Mark A.Weiss ,Pearson
3. ALGORITHMS Design and Analysis, Bhasin, OXFORD.
4. Computer Algorithms by Ellis Horowitz and Sartaj Sahni, Universities Press.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**

- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC304	Database Management Systems	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of two Tests					
ITC304	Database Management Systems	20	20	20	80	--	--	--	100

Course Objectives: Students will try:

1. To describe a sound introduction to the discipline of database management systems.
2. To give a good formal foundation on the relational model of data and usage of Relational Algebra
3. To introduce the concepts of basic SQL as a universal Database language
4. To enhance knowledge to advanced SQL topics like embedded SQL, procedures connectivity through JDBC
5. To demonstrate the principles behind systematic database design approaches by covering conceptual design, logical design through normalization
6. To provide an overview of physical design of a database system, by discussing Database indexing techniques and storage techniques.

Course Outcomes: Student should be able to:

1. Explain the features of database management systems and Relational database
2. Design conceptual models of a database using ER modeling for real life applications and also construct queries in Relational Algebra
3. Create and populate a RDBMS for a real life application, with constraints and keys, using SQL.
4. Retrieve any type of information from a data base by formulating complex queries in SQL.
5. Analyze the existing design of a database schema and apply concepts of normalization to design an optimal database.
6. Build indexing mechanisms for efficient retrieval of information from a database

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisites	Basic knowledge of operating systems and file systems, Any programming	02	

		knowledge		
I	Introduction Database Concepts	Introduction, Characteristics of databases, File system V/s Database system, Users of a Database system Data Models, Schemas, and Instances, Three-Schema Architecture and Data Independence, Database Administrator (DBA), Role of a DBA	05	CO 1
II	Entity–Relationship Data Model	Conceptual Modeling of a database, The Entity-Relationship (ER) Model, Entity Types, Entity Sets, Attributes, and Keys, Relationship Types, Relationship Sets, Weak Entity Types Generalization, Specialization and Aggregation, Extended Entity-Relationship (EER) Model.	09	CO 2
III	Relational Model and Relational Algebra	Introduction to Relational Model, Relational Model Constraints and Relational Database Schemas, Concept of Keys: Primary Kay, Secondary key, Foreign Key, Mapping the ER and EER Model to the Relational Model, Introduction to Relational Algebra, Relational Algebra expressions for • Unary Relational Operations, • Set Theory operations, • Binary Relational operation Relational Algebra Queries	09	CO 2
IV	Structured Query Language (SQL)	Overview of SQL , Data Definition Commands, Set operations , aggregate function , null values, , Data Manipulation commands, Data Control commands , Views in SQL, Complex Retrieval Queries using Group By, Recursive Queries, nested Queries ; Referential integrity in SQL. Event Condition Action (ECA) model (Triggers) in SQL; Database Programming with JDBC, Security and authorization in SQL Functions and Procedures in SQL and cursors.	10	CO 3, CO 4
V	Relational–Database Design	Design guidelines for relational schema, Functional Dependencies, Definition of Normal Forms- 1NF, 2NF, 3NF, BCNF, Converting Relational Schema to higher normal forms.	08	CO 5

VI	Storage and Indexing	Operation on Files; hashing Techniques; Types of Indexes: Single-Level Ordered Indexes; Multilevel Indexes; Overview of B-Trees and B+-Trees; Indexes on Multiple Keys.	09	CO 6

Text Books:

1. Korth, Slberchatz,Sudarshan, "Database System Concepts", 6th Edition, McGraw – Hill
2. Elmasri and Navathe, " Fundamentals of Database Systems", 6th Edition, PEARSON Education.
3. G. K. Gupta :"Database Management Systems", McGraw – Hill

References:

1. Raghu Ramkrishnan and Johannes Gehrke, " Database Management Systems",TMH
2. Hector Garcia-Molina, Jeffrey D. Ullman, Jennifer Widom "Database System Implementation", Pearson Ltd. 1/ e
3. Thomas M. Connolly Carolyn Begg, Database Systems : A Practical Approach to Design, Implementation and Management, 4/e, Pearson Education.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC305	Principle of Communications	03	--	01	03	--	01	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of 2 Tests					
ITC305	Principle of Communications	20	20	20	80	--	--	--	100

$ 3 hours shown as theory to be taken class wise and 1 hour to be taken tutorial as batch wise

Course Objectives: Students will try to:

1. Study the basic principles and techniques used in analog and digital communications.
2. Understand the concept of noise and Fourier transform for designing and analysing communication system.
3. Acquire the knowledge of different modulation techniques such as AM , FM and study the block diagrams of transmitter and receiver.
4. Study the Sampling theorem and Pulse Analog Modulation techniques.
5. Learn the concepts of Digital modulation techniques such as PCM, DM, ADM and multiplexing techniques.
6. Gain the core idea of Electromagnetic Radiation and propagation of waves.

Course Outcomes: Students will be able to:

1. Differentiate analog and digital communication systems
2. Identify different types of noise occurred, its minimization and able to apply Fourier analysis in frequency & time domain to quantify bandwidth requirement of variety of analog and digital communication systems.
3. Design generation & detection AM, DSB, SSB, FM transmitter and receiver.
4. Apply sampling theorem to quantify the fundamental relationship between channel bandwidth, digital symbol rate and bit rate
5. Explain different types of line coding techniques for generation and detection of signals.
6. Describe Electromagnetic Radiation and propagation of waves.

Prerequisite: Basic Electrical Engineering

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Electrical engineering concepts, analog and digital electronics.	02	--
I	Introduction	Basics of analog communication systems (Block diagram), Sources of information, Baseband and band pass signals, Types of communication channels, Frequency / Spectrum allocations, Need for modulation and demodulation	03	CO1
II	Fourier Transform and Noise	Introduction to Fourier Transform, its properties (time and frequency shifting and convolution property), Fourier transform of unit step, delta and gate function. Correlated and uncorrelated sources of noise in communication system, Noise parameters –Signal to noise ratio, Noise factor, Noise figure, Friis formula and Equivalent noise temperature	05	CO2
III	Modulation and Demodulation (AM and FM)	AM: Amplitude modulation techniques and its types- DSBFC AM, DSBSC-AM, SSB SC AM- spectrum, waveforms, bandwidth, Power calculations. AM Receivers – Block diagram of TRF receivers and Super heterodyne receiver. Receiver characteristics - Sensitivity, Selectivity, Fidelity, Image frequency and its rejection and double spotting FM : Principle of FM- waveforms, spectrum, bandwidth. Pre-emphasis and de-emphasis in FM, FM noise triangle, Comparison of AM and FM systems, FM generation: Direct method –Varactor diode Modulator, Indirect method (Armstrong method) block diagram and waveforms. FM demodulator: Foster Seely discriminator, Ratio detector.	12	CO3
IV	Pulse Analog Modulation	Sampling theorem for low pass and band pass signals with proof, Anti- aliasing filter, PAM, PWM and PPM generation and	05	CO4

		Degeneration.		
V	Digital Modulation Techniques and Transmission	Introduction to digital communication (Block diagram), Quantization process, Pulse code modulation, Delta modulation, Adaptive delta modulation, Principle of time division multiplexing, Frequency division multiplexing and its applications. Introduction to Line codes, Inter-symbol interference, Binary phase shift keying, Differentially encoded phase shift keying, Quadrature phase shift keying, M-ary phase shift keying, Quadrature amplitude shift keying	08	CO5
VI	Radiation and Propagation of Waves	Electromagnetic radiation, fundamentals, types of propagation, ground wave, sky wave, tropospheric scatter propagation	04	CO6

Text Books:

1. Simon Haykin, Michael Moher, Introduction to Analog & Digital Communications, Wiley India Pvt. Ltd., 2nd Ed.
2. Herbert Taub, Donald L Schilling, Goutam Saha, Principles of Communication Systems, Tata McGraw Hill, 3rdEd.
3. V Chandrasekar, Communication Systems, Oxford University Press, Ist Ed.

References:

1. George Kennedy, Bernard Davis, SRM Prasanna, Electronic Communication Systems, Tata McGraw Hill, 5th Ed.
2. Wayne Tomasi, Electronic Communications Systems, Pearson Publication, 5th Ed.
3. BP Lathi,Zhi Ding, Modern Digital and Analog Communication Systems, Oxford University.
4. K Sam Shanmugam, Digital and Analog Communication Systems, Wiley India Pvt. Ltd, 1st Ed.

Suggested Topics for Tutorials (Any 10):

1. Demonstration of Amplitude modulation.
2. Demonstration of Frequency modulation.
3. Study of AM/ FM receiver.
4. Demonstration of Signal sampling and reconstruction.
5. Study of PWM generation and detection.
6. Study of PCM coding and decoding.
7. Study of Delta modulation and demodulation
8. Demonstration of TDM/ FDM.
9. Demonstration of BPSK, BFSK, BASK
10. Study of QPSK
11. Study of Inter symbol Interference and Line coding.
12. Study of different types of Propagation.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/Practical	Tutorial	Total
ITL301	Digital Design Lab	--	2	--	--	1	--	01

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITL301	Digital Design Lab	--	--	--	--	25	25	50

Lab Objectives: Students will try to:

1. Learn to minimize and design combinational logic;
2. Understand the relationships between combination logic and Boolean algebra, and between sequential logic and finite state machines;
3. Appreciate tradeoffs in complexity and speed of combinational designs;
4. Understand how state can be stored in a digital logic circuit;
5. Study how to design a simple finite state machine from a specification and be able to implement this in gates and edge triggered flip-flops
6. Learn to translate real world problems into digital logic formulations

Lab Outcomes: Students will be able to:

1. Minimize the Boolean algebra and design it using logic gates.
2. Analyse and design combinational circuit.
3. Realise given function using combinational circuit.
4. Design and develop sequential circuits
5. Implement digital systems using programmable logic devices
6. Translate real world problems into digital logic formulations using VHDL.

Prerequisite: Concepts of Logic Design

Hardware requirement:

Digital Trainer kit, ICs for various logic gates and functions, connecting wires

Software requirement:

VHDL tool

Detail Syllabus:

Sr. No.	**Module**	Detailed Content	**Hours**	**LO Mapping**

I	Boolean Algebra and Logic gates	a. Verify the truth table of logic gates (basic and universal gates) b. Realization of Boolean algebra using gates	04	LO1
II	Design and Analysis of Combinational Circuits	a. Design of Full Adder and Full Subtractor. b. verify the operation of 4- bit magnitude comparator	04	LO2
III	Implementation of Combinational Circuits	a. Implementation of MUX and DeMUX. b. Implementation of Encoder and Decoder	04	LO3
IV	Sequential Logic Design	a. To verify and observe the operation of flip-flop(any two) b. To design any two shift register. c. To design Modulo and ring Counter	06	LO4
V	Programmable logic Devices	a. Evaluate and observe Boolean expression using PALs and PLAs..	04	LO5
VI	VHDL	a. Implementation of Logic Gates using VHD b. Evaluate and observe combinational circuits on VHDL.	04	LO6

Text Books:

1. R. P. Jain, “Modern Digital Electronics”, Tata McGraw Hill.
2. Balbaniam,Carison,”Digital Logic Design Principles”, Wiley Publication

References:

1. M. Morris Mano, “Digital Logic and computer Design”, PHI
2. J. Bhasker.“ VHDL Primer”, Pearson Education.

Term Work:
Term Work shall consist of at least 10 to 12 practical’s based on the above list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral & Practical Exam: An Oral & Practical exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/Practical	Tutorial	Total
ITL302	Data Structures Lab	--	2	--	--	1	--	1

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITL302	Data Structures Lab	--	--	--	--	25	25	50

Lab Objectives: Students will try:

1. Understand and remember algorithms and its analysis procedure.
2. Introduce the concept of data structures through ADT including List, Stack, Queues .
3. To design and implement various data structure algorithms.
4. To introduce various techniques for representation of the data in the real world.
5. To develop application using data structure algorithms.
6. Compute the complexity of various algorithms.

Lab Outcomes: Students will be able to:

1. Select appropriate data structures as applied to specified problem definition.
2. Implement operations like searching, insertion, and deletion, traversing mechanism etc. on various data structures.
3. Students will be able to implement Linear and Non-Linear data structures.
4. Implement appropriate sorting/searching technique for given problem.
5. Design advance data structure using Non-Linear data structure.
6. Determine and analyze the complexity of given Algorithms.

Prerequisite: C Programming Language

Hardware Requirement:	**Software requirement:**
PC i3 processor and above	Turbo/Borland C complier.

Detailed Syllabus:

Sr. No.	Module	Detailed Content	Hours	LO Mapping
0	Prerequisite	Introduction of C programming language		
I	Stack	1. Implementations of stack menu driven program 2. Implementation of multistack in one array. 3. ***Implementations of Infix to Postfix Transformation and its evaluation program.** 4. Implementations of Infix to Prefix Transformation and its evaluation program.	04	LO1 LO2 LO3 LO6
II	Queue	1. Implementations of circular queue menu driven program **2. * Implementations of double ended queue menu driven program** 3. Implementations of queue menu driven program 4. Implementation of Priority queue program using array.	04	LO1 LO2 LO3 LO6
III	Linked List	1. Implementations of Linked Lists menu driven program. **2. *Implementation of different operations on linked list –copy, concatenate, split, reverse, count no. of nodes etc** 3. Implementation of polynomials operations (addition, subtraction) using Linked List. 4. Implementations of Linked Lists menu driven program (stack and queue)	04	LO1 LO2 LO3 LO6
IV	Tree & Graph	1. Implementations of Binary Tree menu driven program 2. Implementation of Binary Tree Traversal program. **3. *Implementation of construction of expression tree using postfix expression.** 4. Implementations of BST program 5. Implementation of various operations on tree like – copying tree, mirroring a tree, counting the number of nodes in the tree, counting only	04	LO1 LO2 LO3 LO6

		leaf nodes in the tree. 6. Implementation of Preorder traversal of a threaded binary tree. 7. Implementations of Huffman code construction 8. Implementations of Graph menu driven program (DFS & BSF)		
V	Sorting	1. Implementations of Shell sort, Radix sort and Insertion sort menu driven program. **2. *Implementations of Quick Sort, Merge sort and Heap Sort menu driven program** **3.** Implementations of Advanced Bubble Sort, Insertion Sort and Selection Sort menu driven program	04	LO4 LO5 LO6
VI	Searching	1. Implementations of searching methods (Index Sequential, Interpolation Search) menu driven program 2. ***Implementation of hashing functions with different collision resolution techniques**	02	LO4 LO5 LO6

Text Books:

1. Data structures using C by Tenenbaum, Langsam, Augenstein , Pearson.
2. Data Structures using C, ReemaThareja, Oxford.

Reference Books:

1. C and Data structures, Prof. P.S.Deshpande, Prof. O.G.Kakde, Dreamtech Press.
2. Data Structures A Pseudocode Approach with C, Richard F. Gilberg & Behrouz A. Forouzan, second edition, CENGAGE Learning.

Term Work:

Term Work shall consist of at least 10 to 12 practical's based on the above list. Also Term work Journal must include at least 2 assignments.

Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral & Practical Exam: An Oral & Practical exam will be held based on the above syllabus.

		Theory	Practical	Tutorial	Theory	TW/Practical	Tutorial	Total
ITL303	SQL Lab	--	2	--	--	01	--	01

Subject Code	Subject Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test 1	Test 2	Avg. of 2 Tests				
ITL303	SQL Lab	--	--	--	--	25	25	50

Course Objectives: Students will try:

1. To provide a sound introduction to the creation of problem statements from real life situations.
2. To give a good formal foundation on the relational model of data and usage of Relational Algebra.
3. To introduce the concepts of basic SQL as a universal Database language.
4. To enhance knowledge to advanced SQL topics like embedded SQL, procedures connectivity through JDBC.
5. To enable the design of an efficient database using normalization concepts.
6. To enable students to be create indexes for databases for efficient retrieval.

Course Outcomes: Student should be able to:

1. Construct problem definition statements for real life applications and implement a database for the same.
2. Design conceptual models of a database using ER modeling for real life applications and also construct queries in Relational Algebra.
3. Create and populate a RDBMS, using SQL.
4. Write queries in SQL to retrieve any type of information from a data base.
5. Analyze and apply concepts of normalization to design an optimal database.
6. Implement indexes for a database using techniques like B or B+ trees.

Hardware Requirement:	**Software requirement:**
PC i3 processor and above	Any SQL Compiler

Prerequisite: C Programming Language

Detailed syllabus:

Sr. No.	Detailed Content	Hours	CO Mapping
1	a) Students to be given assignments to construct detailed problem definitions for real life applications. b) Construction of ER/EER diagrams for the given problems. c) Assignment based on relational Algebra	4	CO 1 CO 2
2	a) Basic SQL Queries-DDL and DML. b) Construction of Database-Keys c) Population of the database	5	CO 3
3	Complex Queries using group by, nested queries, recursive queries, joins, views, Triggers, Cursors	5	CO 4
4	Design and Implementation of a fully fledged Database with front end for a real life application (Using JDBC)	4	CO 1
5	Assignment for conversion of relation to different normal forms.	2	CO 5
6	Program for construction of index- B-Tree / B+-Tree	4	CO 6

Text Books:

1. SQL The Complete Reference, 3rd Edition , James R Groff, Paul N. Weinberg, Andy Oppel, McGraw Hill.
2. G. K. Gupta :"Database Management Systems", McGraw – Hill

References:

1. Korth, Slberchatz,Sudarshan, :"Database System Concepts", 6th Edition, McGraw – Hill
2. Raghu Ramkrishnan and Johannes Gehrke, " Database Management Systems", TMH

Term Work:
Term Work shall consist of at least 10 to 12 practical's based on the above list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral & Practical Exam: An Oral & Practical exam will be held based on the above SQL syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/Practical	Tutorial	Total
ITL304	Java Programming Lab	--	2+2*	--	--	2	--	2

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test 2	Avg. of two Tests				
ITL304	Java Programming Lab	--	--	--	--	50	50	100

* 2 hours shown as practical's to be taken class wise lecture and other 2 hours to be taken as batch wise practical's in Lab.

Lab Objectives: Students will try:

1. To understand how to design, implement, test, debug, and document programs that use basic data types and computation, simple I/O, conditional and control structures, string handling and functions.
2. To understand the importance of Classes & objects along with constructors, Arrays and Vectors.
3. Discuss the principles of inheritance, interface and packages and demonstrate though problem analysis assignments how they relate to the design of methods, abstract classes and interfaces and packages.
4. To understand importance of Multi-threading & different exception handling mechanisms.
5. To learn experience of designing, implementing, testing, and debugging graphical user interfaces in Java using applet and AWT that respond to different user events.
6. To understand Java Swings for designing GUI applications based on MVC architecture.

Lab Outcomes: Upon Completion of the course the learner should be able to:

1. Implement Object Oriented programming concept using basic syntaxes of control Structures, strings and function for developing skills of logic building activity.
2. Identify classes, objects, members of a class and the relationships among them needed for a finding the solution to specific problem
3. Demonstrates how to achieve reusability using inheritance, interfaces and packages and describes faster application development can be achieved.
4. Demonstrate understanding and use of different exception handling mechanisms and

concept of multithreading for robust faster and efficient application development.
5. Identify and describe common abstract user interface components to design GUI in Java using Applet & AWT along with response to events
6. Identify, Design & develop complex Graphical user interfaces using principal Java Swing classes based on MVC architecture

Hardware Requirements	Software Requirements	Other Requirements
PC With Following Configuration 1. Intel PIV Processor 2. 2 GB RAM 3. 500 GB Harddisk 4. Network interface card	1. Windows or Linux Desktop OS 2. JDK 1.8 or higher 3. Notepad ++ 4.JAVA IDEs like Netbeans or Eclipse	1. Internet Connection for installing additional packages if required

Detailed Syllabus:

Sr. No.	Module	Detailed Contents	Hours	LO Mapping
1)	Fundamental of Java Programming	**Theory** 1.1 Overview of procedure and object oriented Programming, Java Designing Goals, Features of Java Language. 1.2 Introduction to the principles of object-oriented programming: Classes, Objects, Abstraction, Encapsulation, Inheritance, Polymorphism, 1.3 Keywords, Data types, Variables, Operators, Expressions, Types of variables and methods. 1.4 Control Statements: If Statement, If-else, Nested if, switch Statement, break, continue. Iteration Statements: for loop, while loop, and do-while loop. **Experiment 1:** (Perform any three programs that covers Classes, Methods, Control structures and Looping statements) i) Write a Java program to understand how to accept input using Scanner or	12	LO 1 LO 2

		BufferedReader and print output using System.out.println statement. ii) Write a Java program to display the default value of all primitive data types in Java. iii) Write a Java program that prints all real solutions to the quadratic equation ax2+bx+c = 0. Read in a, b, c and use the quadratic formula. If the discriminate b2-4ac is negative, display a message stating that there are no real solutions. iv) Write a java program to test whether string is palindrome or not v) Write a java program to count number of alphabets, digits, special symbols, blank spaces and words from the given sentence. vi) Write a java program to count number of vowels and consonants from the given strings. vii) Write a Menu driven program in java to implement simple banking application. Application should read the customer name, account number, initial balance, rate of interest, contact number and address field etc. Application should have following methods. 1. createAccount() 2. deposit() 3. withdraw() 4. computeInterest() 5. displayBalance() viii) Write a menu driven Java program which will		

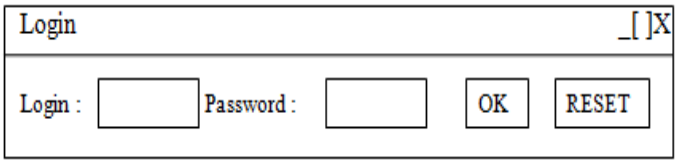
		read a number and should implement the following methods 1. factorial() 2. reverse() 3. testArmstrong() 4. testPalindrome() 5. testPrime() 6. fibonacciSeries() ix) Write a Java program to demonstrate Method overloading		
2)	Classes, Objects, Arrays and Recursion	**Theory** 2.1 Classes & Objects: Class Fundamentals: Assigning Object Reference Variables, Passing parameters to Methods and Returning parameters from the methods, Nested and Inner Classes. 2.2 Constructors: Parameterized Constructors, finalize( ) Method, Method overloading, Constructors overloading, Recursion, Command-Line Arguments. 2.3 Wrapper classes, Java.util.Scanner, Java. io.BufferedReader, Java.io.DataInputStream, Java.io.DataOutputStream and String Buffer classes and String functions. 2.4 Arrays & Vectors: One Dimensional arrays, Two Dimensional array, Irregular arrays, dynamic arrays, Array List and Array of Object. **Experiment 2** (Perform any Five programs that covers Classes & objects, Constructors, Command Line Arguments,	12	LO 1 LO 2

		Arrays/Vectors & recursions) i) Write a java program to demonstrate Constructors, Parameterized Constructors and Constructor Overloading ii) Write a java program to demonstrate Command Line Arguments iii) Write a java program to demonstrate String Functions iv) Write a java program to demonstrate Array and Vectors operations v) Write a java programs to add n strings in a vector array. Input new string and check whether it is present in the vector. If it is present delete it otherwise add it to the vector. vi) Write a java programs to test whether the given element is present in the vector array. vii) Write a java programs to find frequency of a element in the given Vector array. viii) Write a java programs to add n strings in a vector array. Input new string and check whether it is present in the vector. If it is present delete it otherwise add it to the vector. ix) Write menu driven program to implement recursive functions for following tasks. a) To find GCD and LCM b) To find X^Y c) To print n Fibonacci numbers		

		d) To find reverse of number e) To 1+2+3+4+……..+(n-1)+n x) Write the Menu driven program to perform a) Addition of two matrices of order m*n and p*q b) Multiplication of two matrices of order m*n and p*q c) Transpose of matrix of order m*n d) addition of diagonal and non-diagonal elements		
3)	Inheritance, Interface and Packages	**Theory** 3.1 Inheritance Basics, , Types of Inheritance in Java, Concept of Super and sub class, inheriting Data members and Methods, Role of Constructors in inheritance, Making methods and classes final , Method overriding, Dynamic Method Dispatch, Abstract classes and methods 3.2 Defining an interface, extending interfaces , implementing interfaces, accessing implementations through interface references, Interfaces vs. Abstract classes. 3.3 Packages – Steps for defining, creating and accessing a Package, importing packages,Making JAR Files for Library Packages, java.util.Vector **Experiment 3** (Perform any Two programs that covers Inheritance, interfaces and packages) i) Write a java programs to demonstrate hierarchical inheritance ii) Write a java program to demonstrate extending & implementing Interfaces	08	LO 3

		iii) Write a java program to demonstrate Modules and packages iv) Write a java program to create user defined packages		
4)	Exception Handling and Multithreading	**Theory:** 4.1 Exception handling Mechanism: try, catch, throw, throws and finally. 4.2 Multithreading: Need of Multithreading , Java thread Model, thread Life-Cycle, thread class Methods, Implementing Runnable, Extending thread, Synchronizing threads, synchronized Statement, Critical Factor in Thread –Deadlock. **Experiment 4** (Perform any Two programs that covers Exception Handling & Multithreading) i) Write java programs to demonstrate Exception handling using try, catch, throw, throws and finally statements. ii) Write a Java Program to input the data through command Line and Find out total valid and in-valid integers. (Hint: use exception handling). iii) Write a Java Program to calculate the Result. Result should consist of name, seatno, date, center number and marks of semester three exam. Create a User Defined Exception class MarksOutOfBoundsException, If Entered marks of any subject is greater than 100 or less than 0, and then program should create a user defined Exception of type MarksOutOfBoundsException and must have a provision to handle it.	06	LO3 LO 4

		iv) Write java program to create a user defined Exception class known as PayOutOfBoundsException. Organization does not offer basic salary less than 8000. If entered salary is less than 8000 then program should create an Exception of Type PayOutOfBoundsException. Program should calculate gross salary by considering salary parameters such as DA, HRA, CA, TA, Professional tax, TDS, PF.. etc v) Write java programs to create user defined threads by extending thread class and by implementing runnable. vi) Write java program to print Table of Five, Seven and Thirteen using Multithreading (Use Thread class for the implementation) . vii) Write a java program to print first 20 prime numbers and 15 Fibonacci numbers by creating two child threads and also print the total time taken by each thread for the execution. viii) Write a java program to implement use of nested try-catch concept using appropriate example. ix) Write java program to create the child thread. Comment on the execution of main and Child Thread. x) Write java program to implement the concept of Thread Synchronization xi) Write a Java program to identify whether inputted data is byte/short/int/long/float/double/String/char type. (Use Exception Handling)		
5)	Applet Programming, GUI	5.1 Applet: Applet fundamentals, Applet lifecycle, Creating applet, paint method Applet tag, Applet class methods.	10	LO3 LO4

	development using AWT and Event handling	5.2 Designing Graphical User Interfaces in Java, Components and Containers, Basics of Components, Using Containers, Layout Managers, AWT Components, Adding a Menu to Window, Extending GUI Features 5.3 Event-Driven Programming in Java, Event-Handling Process, Event- Handling Mechanism, Delegation Model of Event Handling, Event Classes, Event Sources, Event Listeners, Adapter Classes as Helper Classes in Event Handling. **Experiment 5** (Perform any Three programs that covers Applet Programming, GUI development using AWT and Event handling) i) Write java program to draw the house on an applet. ii) On Applet: Take a Login and Password from the user and display it on the third Text Field which appears only on clicking OK button and clear both the Text Fields on clicking RESET button Perform same using AWT and Swings as well.  iii) Write java program to create an advertisement banner on an applet using multithreading iv) Write java program to create a registration form using AWT. v) Write a Java program to demonstrate the use of AWT components namely buttons,labels, text boxes, lists/combos, menus with event handling.		LO 5

		vi) Write a java program to store personal telephone directory in such a way that when user hits a character, the names which starts with the character and telephone numbers should appear.		
6)	Java Swings	**Theory** 6.1 Introducing Swing: AWT vs Swings, Components and Containers, Swing Packages, A Simple Swing Application, Painting in Swing, Designing Swing GUI Application using Buttons,JLabels, Checkboxes, Radio Buttons, JScrollPane, JList, JComboBox, Trees, Tables Scroll pane Menus and Toolbars **Experiment 6** (Perform any one programs that covers concept of Swings) i) Write a Java program to implement Swing components namely Buttons, ,JLabels, Checkboxes, Radio Buttons, JScrollPane, JList, JComboBox, Trees, Tables Scroll pane Menus and Toolbars to design interactive GUI. ii) Write a program to create a window with four text fields for the name, street, city and pincode with suitable labels. Also windows contains a button MyInfo. When the user types the name, his street, city and pincode and then clicks the button, the types details must appear in Arial Font with Size 32, Italics.	06	LO4 LO 6

Textbook Books:

1. Herbert Schildt, “Java-The Complete Reference”, Seventh Edition, Tata McGraw Hill Publication
2. E. Balguruswamy, “Programming with java A primer”, Fifth edition, Tata McGraw Hill Publication

Reference Books:

1. D.T. Editorial Services, “Java 8 Programming Black Book”, Dreamtech Press

2. H. M.Deitel, P. J. Deitel, S. E. Santry, “Advanced Java 2 Platform How to Program” Prentice Hall
3. Learn to Master JAVA, from Star EDU solutions , by ScriptDemics

Term Work:

The term Work shall consist of at least 12 to 15 practical’s based on the above list. The also Term work Journal must include at least 2 assignments.

Term Work Marks: 50 Marks (Total marks) = 40 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral & Practical Exam: An Oral & Practical exam will be held based on the above syllabus.

University of Mumbai

Program Structure B.E. Information Technology, (Rev. 2016)

S. E. Information Technology (Semester-IV)

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
ITC401	Applied Mathematics-IV	4+1@	-	-	5	-	-	5
ITC402	Computer Networks	4	-	-	4	-	-	4
ITC403	Operating Systems	4	-	-	4	-	-	4
ITC404	Computer Organization and Architecture	4	-	-	4	-	-	4
ITC405	Automata Theory	3+1$	-	-	4	-	-	4
ITL401	Networking Lab	-	2	-	-	1	-	1
ITL402	Unix Lab	-	2	-		1	-	1
ITL403	Microprocessor Programming Lab	-	2	-	-	1	-	1
ITL404	Python Lab	-	2+2*	-	-	2	-	2
	Total	**21**	**10**	-	**21**	**5**	-	**26**

ourse Code	Course Name	Examination Scheme								
		Theory					TW	Oral	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in Hrs)				
		Test 1	Test 2	Avg.						
ITC401	Applied Mathematics-IV	20	20	20	80	3	-	-	-	100
ITC402	Computer Networks	20	20	20	80	3	-	-	-	100
ITC403	Operating Systems	20	20	20	80	3	-	-	-	100
ITC404	Computer Organization and Architecture	20	20	20	80	3	-	-	-	100
ITC405	Automata Theory	20	20	20	80	3	--	-	-	100
ITL401	Networking Lab	-	-	-	-	-	25	25	--	50
ITL402	Unix Lab	-	-	-	-	-	25	--	25	50
ITL403	Microprocessor Programming Lab	-	-	-	-	-	25	25	--	50
ITL404	Python Lab	-	-	-	-	-	50	--	50	100
Total		100	100	100	400	-	125	50	75	750

@ 4 hours shown as theory to be taken class wise and 1 hour to be taken tutorial as class wise

$ 3 hours shown as theory to be taken class wise and 1 hour to be taken tutorial as batch wise

*2 hours shown as practical's to be taken class wise lecture and other 2 hours to be taken as batch wise practicals in Lab.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC401	Applied Mathematics IV	04	--	01	04	--	--	05

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of Two Tests					
ITC401	Applied Mathematics IV	20	20	20	80	--	--	--	100

Course Objectives: Students will try to learn:

1. The concepts of Number Theory by using different theorem.
2. The concepts of probability and study PDF.
3. The concept of sampling theory and correlation.
4. The concept of graphs and trees.
5. The concept of groups theory.
6. The concept of Lattice theory.

Course Outcomes: Students will able to:

1. Apply the Number Theory to different applications using theorem.
2. Apply probability and understand PDF.
3. Understand sampling theory and correlation.
4. Apply the graphs and trees concepts to different applications.
5. Understand group's theory.
6. Understand the Lattice theory.

Prerequisite: Applied Mathematics III

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Basic of Set, Permutations, Combination and Probability .	02	
I	Elements of Number Theory I	Modular Arithmetic, Divisibility and Euclid Algorithm, Primes and the Sieve of Eratosthenes, Testing for primes, Prime Number Theorem	06	CO1

II	Elements of Number Theory II	Euler's, Fermat's Little theorems, Congruences, Computing Inverse in Congruences, Legendre and Jacobi Symbols, Chinese Remainder Theorem	06	CO1
III	Probability	Statistics: Formal concept, sample space, outcomes, events Random Variables: discrete & continuous random variables, expectation, Variance, Probability Density Function & Cumulative Density Function Moments, Moment Generating Function Probability distribution: binomial distribution, Poisson & normal distribution	08	CO2
IV	Sampling theory	Test of Hypothesis, Level of significance, Critical region, One Tailed and two Tailed test, Test of significant for Large Samples:- Means of the samples and test of significant of means of two large samples Test of significant of small samples:- Students t- distribution for dependent and independent samples Chi square test:- Test of goodness of fit and independence of attributes, Contingency table. Correlation Scattered diagrams Karl Pearson's coefficient of correlation Spearman's Rank correlation Regression Lines	10	CO3
V	Graph & Groups theory.	Introduction to graphs, graph terminology, representing graphs and graph isomorphism, connectivity, Euler and Hamilton paths, planar graphs, graph coloring, introduction to trees, application of trees. Groups, subgroups, generators and evaluation of powers, cosets and Lagrange's theorem, permutation groups and Burnside's theorem, isomorphism, automorphisms, homomorphism and normal	12	CO4 CO5

		subgroups, rings, integral domains and fields.		
VI	Lattice theory	Lattices and algebras systems, principles of duality, basic properties of algebraic systems defined by lattices, distributive and complimented lattices, Boolean lattices and Boolean algebras, uniqueness of finite Boolean expressions, prepositional calculus. Coding theory: Coding of binary information and error detection, decoding and error correction.	08	CO5

Text Books:

1. Cryptograph and Network Security by B. A. Forouzan & D. Mukhopadhyay, 11th edition, McGraw Hill Publication.
2. Network Security and Cryptograph byBernard Menezes, Cengage Learning Publication.
3. Higher Engineering Mathematics by Grewal B. S. 38th edition, Khanna Publication 2005.
4. Probability and Statistics for Engineering, Dr. J Ravichandran, Wiley-India.
5. Mathematical Statistics by H. C Saxena, S Chand & Co.
6. *C. L. Liu: Elements of Discrete Mathematics*, 2nd edition, TMH

References:

1. Elementary Number Theory and its applications by Kenneth H. Rosen, 5th edition, Addison Wesley Publication.
2. Abstract Algebra by I. N. Herstain, 3rd eition, John Wiley and Sons Publication.
3. Discrete Mathematics by Norman Biggs, 2nd edition, Oxford University Press.
4. Advanced Engg. Mathematics by C. Ray Wylie & Louis Barrett.TMH International Edition.
5. Mathematical Methods of Science and Engineering by Kanti B. Datta, Cengage Learning.
6. Advanced Engineering Mathematics by Kreyszig E. 9th edition, John Wiley.
7. Probability by Seymour Lipschutz, McGraw-Hill publication.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.

- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC402	Computer Networks	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of two Tests					
ITC402	Computer Networks	20	20	20	80	--	--	--	100

Course Objectives: Students will try to:

1. Study the basic taxonomy and terminology of the computer networking and enumerate the layers of OSI model and TCP/IP model.
2. Acquire knowledge of Application layer and Presentation layer paradigms and protocols.
3. Study Session layer design issues, Transport layer services, and protocols.
4. Gain core knowledge of Network layer routing protocols and IP addressing.
5. Study data link layer concepts, design issues, and protocols.
6. Read the fundamentals and basics of Physical layer, and will apply them in real time applications.

Course Outcomes: Students will be able to:

1. Describe the functions of each layer in OSI and TCP/IP model.
2. Explain the functions of Application layer and Presentation layer paradigms and Protocols.
3. Describe the Session layer design issues and Transport layer services.
4. Classify the routing protocols and analyze how to assign the IP addresses for the given network.
5. Describe the functions of data link layer and explain the protocols.
6. Explain the types of transmission media with real time applications.

Prerequisite: COA, Logic Design

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Von Neumann model, Modulation, Demodulation, encoding, Decoding.	02	--

I	Introduction	Network Criteria, Physical Structures, Network Types: LAN, WAN, Switching, OSI Reference model, TCP/IP suite, Comparison of OSI and TCP/IP, Network devices.	04	CO1
II	Application layer and Presentation layer	Introduction: Providing Services, Application layer Paradigms, Client-Server Paradigm: Application Programming Interface, Using Services of the Transport Layer, Standard Client Server applications: World Wide Web and HTTP, FTP, Electronic Mail, TELNET, Secure Shell (SSH), Domain Name System (DNS), Compression: Lossless Compression, Lossy Compression, Multimedia data: Text, Image, Video , Audio ,Multimedia in the Internet: Streaming Stored Audio/Video, Streaming Live Audio/Video, Real-Time Interactive Audio/Video, Optimal Compression Algorithms, Huffman Coding, Adaptive Huffman Compression, Dictionary Based Compression, Speech Compression, LZW, RLE, Image Compression – GIF,JPEG.	10	CO1 CO2
III	Session layer and Transport layer	Session layer design issues, Session Layer protocol - Remote Procedure Call (RPC), Transport layer services, Transport Layer Protocols: Simple Protocol, Stop-and-Wait Protocol, Go-Back-N Protocol (GBN), Selective-Repeat Protocol, Bidirectional Protocols: Piggybacking, Internet Transport-Layer Protocols, User Datagram Protocol: User Datagram, UDP Services, UDP Applications, Transmission Control Protocol: TCP Services, TCP Features, Segment, Segment, A TCP Connection, State Transition Diagram, Windows in TCP, Flow Control, Error Control, TCP Congestion Control, TCP Timers, Options.	10	CO1 CO3
IV	Network Layer	Introduction: Network-Layer Services, Packet Switching, Network-Layer Performance, Network-Layer Performance, Network-Layer Congestion, Structure of A Router, Network Layer Protocols: IPv4 Datagram Format, IPv4 Addresses,	12	CO1 CO4

		Forwarding of IP Packets, ICMPv4, Unicast Routing: General Idea, Routing Algorithms, Unicast Routing Protocols, Multicast Routing : Introduction, Multicasting Basics, Intradomain Routing Protocols, Interdomain Routing Protocols, Next generation IP: Packet Format , IPv6 Addressing , Transition from IPv4 to IPv6, ICMPv6, Mobile IP: Addressing , Agents , Three Phases , Inefficiency in Mobile IP.		
V	Data Link Layer	Wired Networks; Introduction: Nodes and Links, Two Types of Links, Two Sublayers, Data Link Control: Framing, Flow and Error Control, Error Detection and Correction, Two DLC Protocols, Medium Access Protocols: Random Access, Controlled Access, Channelization, Link Layer Addressing, Wired LANS: Ethernet Protocol; IEEE Project 802, Standard Ethernet, Fast Ethernet (100 Mbps), Gigabit Ethernet, 10-Gigabit Ethernet, Virtual LANs, Other Wired Networks: Point-to-Point Networks, SONET, Switched Network: ATM, Connecting Devices: Repeaters or Hubs, Link-Layer Switches, Routers, Sliding Window Compression.	09	CO1 CO5
VI	Physical Layer	Data and Signals: Analog and Digital, Transmission Impairment, Data Rate Limits, Performance, Digital Transmission: Digital-to-Digital Conversion , Analog-to-Digital Conversion, Analog Transmission: Digital-to-Analog Conversion, Analog-to-Analog Conversion ,Bandwidth Utilization: Multiplexing, Spread Spectrum, Transmission Media: Guided Media, Unguided Media: Wireless, Real Time Interactive Protocols: Rationale for New Protocols, RTP, Session Initialization Protocol (SIP), H.323, SCTP.	05	CO1 CO6

Text Books:

1. Behrouz A. Forouzan, Forouzan Mosharrat , Computer Networks A Top down Approach, Mc Graw Hill education.
2. Andrew S Tanenbaum, Computer Networks -, 4th Edition, Pearson Education.
3. Ranjan Bose, Information Theory, Coding and Cryptography, Ranjan Bose, Tata McGrawHill , Second Edition.

4. Diane Teare, " Authorized Self- Study Guide Designing for CISCO Internetwork Solutions(DESGN), Second Edition.

References:

1. Behrouz A. Forouzan, Data communications and Networking, Fifth edition TMH 2013.
2. James F. Kurose, K. W. Ross, Computer Networking: A Top-Down Approach Featuring the Internet, 3rd Edition, Pearson Eduction.
3. L. L. Peterson and B. S. Davie, Computer Networks: A Systems Approach, 4th Ed, Elsevier India.
4. S. Keshav, An Engineering Approach to Computer Networks, 2nd Edition, Pearson Edication.
5. W. A. Shay, Understanding communications and Networks, 3rd Edition, W. A. Shay, Cengage Learning.
6. Khalid Sayood, Introduction to Data Compression, Third Edition, Morgan Kaufman.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC403	Operating System	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of two Tests					
ITC403	Operating System	20	20	20	80	--	--	--	100

Course Objectives: Students will try:

1. To understand the main components of an OS & their functions.
2. To study the process management and scheduling.
3. To understand various issues in Inter Process Communication (IPC) and the role of OS in IPC.
4. To understand the concepts and implementation Memory management policies and virtual memory.
5. To understand the working of an OS as a resource manager, file system manager, process manager, memory manager and I/O manager and methods used to implement the different parts of OS
6. To study the need for special purpose operating system with the advent of new emerging technologies

Course Outcomes: Student will be able to

1. Describe the important computer system resources and the role of operating system in their management policies and algorithms.
2. Understand the process management policies and scheduling of processes by CPU
3. Evaluate the requirement for process synchronization and coordination handled by operating system
4. Describe and analyze the memory management and its allocation policies.
5. Identify use and evaluate the storage management policies with respect to different storage management technologies.
6. Identify the need to create the special purpose operating system.

Prerequisite: Programming Language C

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Programming Language C. Basic of Hardware i.e. ALU,RAM,ROM, HDD etc.	02	
I	Overview of Operating System	Introduction: Operating System Structure and operations, Process management, Memory management, storage management, Protection and security, Distributed and special purpose Systems; System Structure: Operating system services and interface, System calls and its types, System programs, Operating System Design and implementation, OS structure, Virtual machines, OS debugging and generation, System boot.	07	C01
II	Process Management	Process concept: Process Scheduling, Operation on process and Interprocess communication;, Multithreading, Process: Multithreading models and thread libraries, threading issues; Process Scheduling: Basic concepts, Scheduling algorithms and Criteria, Thread Scheduling and Multiple Processor Scheduling;	09	C02
III	Process coordination	Synchronization: The critical Section Problem, Peterson's Solution, synchronization Hardware and semaphores, Classic problems of synchronization, monitors, Atomic transactions; Deadlocks: System Model, Deadlock Characterization , Methods for Handling Deadlocks, Deadlock Prevention, Deadlock Avoidance , Deadlock Detection, Recovery from Deadlock.	09	CO3
IV	Memory Management	Memory Management strategies: Background, Swapping, Contiguous Memory Allocation, Paging , Structure of the Page Table, Segmentation; Virtual Memory Management: Demand Paging, Copy-on-Write, Page Replacement, Allocation of Frames, Thrashing, Memory-Mapped Files, Allocating Kernel Memory, Other Considerations.	10	C04
V	Storage Management	File system: File Concept , Access Methods, Directory and Disk Structure, File-System Mounting, File Sharing, Protection; Implementing file System: File-System Structure, File-System Implementation, Directory Implementation, Allocation Methods, Free-Space Management, Efficiency and Performance, Recovery, NFS; Secondary Storage Structure: Overview of Mass-Storage Structure, Disk Structure, Disk Attachment, Disk Scheduling, Disk Management, RAID Structure, Stable-Storage Implementation, Tertiary-Storage Structure, Swap-Space Management; I/O systems: Overview I/0 Hardware, Application I/0 Interface, Kernel I/0 Subsystem, Transforming I/0 Requests to	09	C05

		Hardware Operations, STREAMS, Performance		
VI	Distributed Systems	Distributed operating System: Network based OS, Network Structure and Topology, Communication Structure and Protocols; Distributed File system: Naming and transparency, Remote file access, Stateful Versus Stateless Service, File Replication; Distributed Synchronization: Mutual Exclusion, Concurrency Control and Deadlock Handling,	06	C06

Text Books:

1. Operating System Concepts, Abraham Silberschatz, Greg Gagne, Peter Baer Galvin, 8th edition Wiley.
2. Modern Operating System, Tanenbaum, Pearson Education.
3. Operating Systems: Internal and Design Principles: William Stallings, PHI

Reference Books:

1. Operating System Design and Implementation, A Tanenbaum, Pearson
2. Real Time Systems Design and Analysis, Wiley, IEEE Press
3. Principles of Operating Systems: Naresh Chauhan, Oxford Higher Education

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC404	Computer Organization and Architecture	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test 2	Avg. of two Tests				
ITC404	Computer Organization and Architecture	20	20	20	80	--	--	100

Course Objectives: Students will try to:

1. Conceptualize the basics of organizational and architectural issues of a digital computer.
2. Analyze processor performance improvement using instruction level parallelism.
3. Learn the function of each element of a memory hierarchy.
4. Study various data transfer techniques in digital computer.
5. Articulate design issues in the development of processor or other components that satisfy design requirements and objectives.
6. Learn microprocessor architecture and study assembly language programming.

Course Outcomes: Students will be able to:

1. Describe basic organization of computer and the architecture of 8086 microprocessor.
2. Implement assembly language program for given task for 8086 microprocessor.
3. Demonstrate control unit operations and conceptualize instruction level parallelism.
4. Demonstrate and perform computer arithmetic operations on integer and real numbers.
5. Categorize memory organization and explain the function of each element of a memory hierarchy.
6. Identify and compare different methods for computer I/O mechanisms.

Prerequisite: Fundamentals of Computer, Digital Logic Design

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	basic combinational and sequential logic circuits, binary numbers and arithmetic, basic computer organizations	02	
I	Overview of Computer Architecture &	Introduction of Computer Organization and Architecture. Basic organization of computer and block level description of the functional	07	CO1

	Organization	units. Evolution of Computers, Von Neumann model. Performance measure of Computer Architecture. Architecture of 8086 family, 8086 Hardware Design, Minimum mode & Maximum mode of Operation. Study of bus controller 8288 & its use in Maximum mode.		
II	Programming 8086	Addressing modes, Instruction Set, Assembly Language Programming, Mixed Language Programming, Programs based on Stacks, Strings, Procedures, Macros, Timers, Counters & delay.	10	CO2
III	Processor Organization and Architecture	CPU Architecture, Register Organization, Instruction formats, basic instruction cycle. Instruction interpretation and sequencing. Control Unit: Soft wired (Micro-programmed) and hardwired control unit design methods. Microinstruction sequencing and execution. Micro operations, concepts of nano programming. Introduction to parallel processing concepts, Flynn's classifications, pipeline processing, instruction pipelining, pipeline stages, pipeline hazards.	11	CO3
IV	Data Representation and Arithmetic Algorithms	Number representation: Binary Data representation, two's complement representation and Floating-point representation. Integer Data arithmetic: Addition, Subtraction. Multiplication: Unsigned & Signed multiplication- Add & Shift Method, Booth's algorithm. Division of integers: Restoring and non-restoring division, signed division, basics of floating point representation IEEE 754 floating point(Single & double precision) number representation. Floating point arithmetic: Addition, subtraction	10	CO4
V	Memory Organization	Introduction to Memory and Memory parameters. Classifications of primary and secondary memories. Types of RAM and ROM, Allocation policies, Memory hierarchy and characteristics. Cache memory: Concept, architecture (L1, L2, L3), mapping techniques. Cache Coherency, Interleaved and Associative memory.	07	CO5
VI	I/O Organization	Input/output systems, I/O modules and 8089 IO processor. Types of data transfer techniques: Programmed I/O, Interrupt driven I/O and DMA.	05	CO6

Text Books:

1. Carl Hamacher, Zvonko Vranesic and Safwat Zaky, “Computer Organization”, Fifth Edition, Tata McGraw-Hill.
2. William Stallings, “Computer Organization and Architecture: Designing for Performance”, Eighth Edition, Pearson.
3. 8086/8088 family: Design Programming and Interfacing: By John Uffenbeck (Pearson Education)
4. Microprocessor and Interfacing: By Douglas Hall (TMH Publication).

References:

1. B. Govindarajulu, “Computer Architecture and Organization: Design Principles and Applications”, Second Edition, Tata McGraw-Hill.
2. Dr. M. Usha, T. S. Srikanth, “Computer System Architecture and Organization”, First Edition, Wiley-India.
3. John P. Hayes, “Computer Architecture and Organization”, McGraw-Hill.,Third Edition.
4. K Bhurchandi, “Advanced Microprocessors & Peripherals”, Tata McGraw-Hill Education

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC405	Automata Theory	03	--	01	03	--	01	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of two Tests					
ITC405	Automata Theory	20	20	20	80	--	--	--	100

$ 3 hours shown as theory to be taken class wise and 1 hour to be taken tutorial as batch wise

Course Objectives: Students will try:

1. To learn fundamentals of Regular and Context Free Grammars and Languages
2. To understand the relation between Regular Language and Finite Automata and machines.
3. To learn how to design Automata's and machines as Acceptors, Verifiers and Translators.
4. To understand the relation between Contexts free Languages, PDA and TM.
5. To learn how to design PDA as acceptor and TM as Calculators.
6. To learn how to co-relate Automata's with Programs and Functions.

Course Outcomes: The students will be able to:

1. Understand, design, construct, analyze and interpret Regular languages, Expression and Grammars.
2. Design different types of Finite Automata and Machines as Acceptor, Verifier and Translator.
3. Understand, design, analyze and interpret Context Free languages, Expression and Grammars.
4. Design different types of Push down Automata as Simple Parser.
5. Design different types of Turing Machines as Acceptor, Verifier, Translator and Basic computing machine.
6. Compare, understand and analyze different languages, grammars, Automata and Machines and appreciate their power and convert Automata to Programs and Functions

Prerequisite: Basic Mathematical Fundamentals: Sets, Logic, Relations, Functions.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
I	Introduction and Regular	Languages: Alphabets and Strings. Regular Languages: Regular Expressions, Regular Languages, Regular Grammars, RL and LL	06	CO1

	Languages	grammars, Closure properties		
II	Finite Automata and machines	Finite Automata: FA as language acceptor or verifier, NFA (with and without ε) , DFA, RE to NFA, NFA to DFA, Reduced DFA , NFA-DFA equivalence, FA to RE. Finite State Machines: m/c with output Moore and Mealy machines. M/c as translators. Melay and Moore m/c conversion	09	CO2
III	Context Free Grammars	Context Free Languages: CFG, Leftmost and Rightmost derivations, Ambiguity, Simplification and Normalization (CNF) and Chomskey Hierarchy (Types 0 to 3)	08	CO3
IV	Push Down Automata	Push Down Automata: Deterministic (single stack)PDA, Equivalence between PDA and CFG.	05	CO4
V	Turing Machine	Turing Machine: Deterministic TM , Multi-track and Multi-tape TMs, concept of UTM and idea of system program. Issue and concept of Halting Problem	07	CO5
VI	Applications of Automata	1.Power and Limitations of Regular and Context Free Grammars and Machines 2.Designing Functions: FA: Acceptor and Verifier. FSM: Translator PDA: Simple Parser for WF parenthesis, palindromes etc. TM: Basic bit wise calculator(+ /- /AND/OR) and Translator **(Note Added)**	04	CO2 CO4 CO5 CO6

Text books

1. J.C.Martin, “Introduction to languages and the Theory of Computation”, TMH.
2. Kavi Mahesh, “Theory of Computation A Problem Solving Approach”, Wiley India

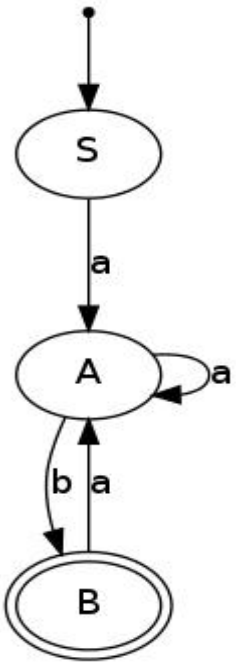
References

1. John E. Hopcroft, Rajeev Motwani, Jeffrey D. Ullman, “Introduction to Automata Theory, Languages and Computation”, Pearson Education.
2. Daniel I.A. Cohen, “Introduction to Computer Theory”, John Wiley & Sons.
3. Theory of Computation - By Vivek Kulkarni from Oxford University.
4. N.Chandrashekhar& K.L.P. Mishra, “Theory of Computer Science, Automata Languages & Computations”, PHI publications.

Sample Example for Tutorial: Applications of Automata

An automata can be easily converted to functions by converting *States* to *functions* and *Transitions* to *function calls* or *gotos* begining with Starting state and *Accepting* in a terminating state.

A simple example of DFA is:

<table>
<tr><td rowspan="4"> 
</td><td>Functions</td></tr>
<tr><td>S(x)
{ if(x == 'a') goto A(next);
else print("Error"); }</td></tr>
<tr><td>A(x) { if(x == 'a') goto A(next);
else if(x == 'b') goto B(next);
else print("Error"); \}</td></tr>
<tr><td>B(x)
{ if(x == 'a') goto A(next);
else if(x == 'b') goto B(next);
else if(end) print("Accept");
else print("Error"); \}</td></tr>
</table>

Suggested Tutorials:

Sr. No.	Module	Detailed Content
I	Introduction and Regular Languages	1 Tutorial on design of RE, RG, RLG and LLG for given Regular Language.
II	Finite Automata and machines	3 Tutorials for converting RE to NFA, NFA to DFA to Reduced DFA, FA to RE. 1 Tutorial on design of Moore and Mealy machines.
III	Context Free Grammars	1 Tutorial on design of CFG and Leftmost and Rightmost derivations. 1 Tutorial for converting CFG to CNF.
IV	Push Down Automata	1 Tutorial on design of Push Down Automata.
V	Turing Machine	1 Tutorial on design of single tape Turing Machine. 1 Tutorial on design of Multi-track and Multi-tape TMs.
VI	Applications of Automata	2 Tutorials for converting Automata to Functions: a. FA to Acceptor / Verifier. b. FSM to Translator. c. PDA to Simple Parser for WF parenthesis, palindromes etc. d. TM to Basic bit wise calculator(+ /- /AND/OR) / Translator

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/Practical	Tutorial	Total
ITL401	Networking Lab	--	02	--	--	1	--	1

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral	Total
		Internal assessment			End Sem. Exam			
		Test 1	Test 2	Avg. of 2 Tests				
ITL401	Networking Lab	--	--	--	--	25	25	50

Lab Objectives: Students will try:

1. To get familiar with the basic network administration commands.
2. To install and configure network simulator and learn basics of TCL scripting.
3. To understand the network simulator environment and visualize a network topology and observe its performance
4. To analyze the traffic flow and the contents of protocol frames.
5. To implement client-server socket programs.
6. To design and configure a network for an organization.

Lab Outcomes: Student will be able to

1. Execute and evaluate network administration commands and demonstrate their use in different network scenarios
2. Demonstrate the installation and configuration of network simulator.
3. Demonstrate and measure different network scenarios and their performance behavior.
4. Analyze the contents the packet contents of different protocols.
5. Implement the socket programming for client server architecture.
6. Design and setup a organization network using packet tracer.

Hardware Requirement:	**Software requirement:**
PC i3 processor and above	NS2.34, Protocol Analyzer (eg. Wireshark), Packet tracer (Eg. CISCO packet tracer)

Prerequisite: C Programming Language

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	LO Mapping
0	Prerequisite	Programming Language (C/java), Basic commands of windows and unix operating system, editor commands (eg nano/vi editor etc)	02	
I	Fundamentals of Computer Network	Understanding Basic networking Commands: Ping, Tracert, traceroute, ipconfig, ifconfig, nslookup, netstat	02	LO1
II	Basics of Network simulation	Installation and configuration of NS2 Introduction to Tcl Hello Programming	03	LO2
III	Simulation of Network Topology	Implementation of Specific Network topology with respect to 1. Number of nodes and physical layer configuration 2. Graphical simulation of network with Routing Protocols and traffic consideration (TCP, UDP) using NAM. 3. Analysis of network performance for quality of service parameters such as packet-delivery-ratio, delay and throughput 4. Comparative analysis of routing protocols with respect to QOS parameters using Xgraph/gnuplot for different load conditions.	05	LO3
IV	Protocol Analyzer	Installation of Wire shark Analysis of Packet headers,	04	LO4
V	Socket Programming	Socket Programming with C/Java 1.TCP Client, TCP Server	04	LO5

		2. UDP Client, UDP Server		
VI	Case study on designing network topology	A case study to design and configure any organization network eg. College network or campus network, using any packet tracer or network topology design software based on infrastructure requirements, servers and clients, traffic consideration and application requirements.	06	L06

Text Books:

1. Computer Network: Top Down approach, Behrouz Forouzan, Firoz Mossharraf. MGH
2. Packet analysis with Wire shark, Anish Nath, PACKT publishing

Reference Books:

1. NS2.34 Manual
2. Introduction to Network Simulator NS2, 2nd Edition, Teerawat Issariyakul, Ekram Hossain, Springer

Term Work:

Term Work shall consist of at least 10 to 12 practical's based on the above list. Also Term work Journal must include at least 2 assignments.

Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/Practical	Tutorial	Total
ITL402	Unix Lab	--	2	--	--	1	--	1

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test 1	Test 2	Avg. of two Tests				

ITL402	Unix Lab	--	--	--	--	25	25	50

Lab Objectives: Students will try:

1. To introduce Basic Unix general purpose Commands
2. To learn network Unix commands.
3. To learn C programming in Unix editor environment.
4. To learn shell script and sed concepts.
5. To learn file management and permission advance commands.
6. To learn awk, grap, perl scripts.

Lab Outcomes: Student will be able to:

1. Identify the basic Unix general purpose commands.
2. Apply and change the ownership and file permissions using advance Unix commands.
3. Use the awk, grep, perl scripts.
4. Implement shell scripts and sed.
5. Apply basic of administrative task.
6. Apply networking Unix commands.

Prerequisite: C Programming Language and Operating System

Hardware requirement:

PC i3 and above.

Software requirement:

Unix, Editor, Bash shell, Bourne shell and C shell.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	LO Mapping
0	Prerequisite	Programming syntax, Installation of Unix, concepts of operating system	02	--
I	Basic Commands	A brief history of UNIX, Unix Architecture. Logging into (and out of) UNIX systems, Changing your password, General format of UNIX commands. a) Installation of Unix operating system. b) User management in Unix. c) Study of Unix general purpose	04	LO1

		utility command list obtained from (cd, cp, ps, ls, mv, rm, mkdir, rmdir, man, who, cat, echo, more, date, time, kill, history, chmod, passwd, who am i, who, time, bc, history, clear, man, lost, chown, finger, pwd, cal, logout, shutdown) commands.		
II	Advance Commands	a) Study of Unix networking commands (ifconfig, ping, traceroute, netstat, nslookup, whois, hostname, tcpdump). b) Study of Unix file system (tree structure). c) Study of .bashrc, /etc/bashrc and Environment variables. d) Study File and directory permissions. e) Study of Editor Vi/other editor. f) Study of Bash shell, Bourne shell and C shell in Unix operating system.	04	LO1 LO2 LO5 LO6
III	Basic System administrative task	Process management Memory management File system management User management	04	LO1 LO2 LO5
IV	Shell scripts	a) Write a shell script program to display list of user currently logged in. b) Write a shell script program to display “HELLO WORLD”. c) Write a shell script program to develop a scientific calculator. d) Write a shell Script program to check whether the given number is	04	LO1 LO4

		even or odd. e) Shell script Program to search whether element is present is in the list or not.		
V	Shell scripts and sed	a) Shell script program to check whether given file is a directory or not. b) Shell script program to count number of files in a Directory. c) Shell script program to copy contents of one file to another. d) Create directory, write contents on that and Copy to a suitable location in your home directory. e) Use a pipeline and command substitution to set the length of a line in file to a variable. f) Write a program using sed command to print duplicated lines of Input.	06	LO1 LO4
VI	grep, awk, perl scripts	a) Write a grep/egrep script to find the number of words character, words and lines in a file. b) Write an awk script to develop a Fibonacci series. c) Write a perl script to compute the power of a given number. d) Write an awk script to display the pattern of given string or number. e) Write a perl script to check a number is prime or not. f) Write an egrep script to display	04	LO1 LO2 LO3

		list of files in the directory.		

Text Books:

1. Unix, concepts and applications by Sumitabha Das, McGraw-Hill
2. Mastering Shell Scripting, Randal. K. Michael , Second Edition, Wiley Publication

References:

1. Unix Shell Programming by Yashwant Kanetkar
2. Unix shell programming by forozun

Term Work:
Term Work shall consist of at least 10 to 12 practical's based on the above list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral & Practical Exam: An Oral & Practical exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/Practical	Tutorial	Total
ITL403	Microprocessor Programming Lab	--	2	--	--	1	--	1

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral	Total
		Internal assessment			End Sem. Exam			
		Test1	Test 2	Avg. of two Tests				
ITL403	Microprocessor Programming Lab	--	--	--	--	25	25	50

Lab Objectives: Students will try to:

1. Learn assembling and disassembling of PC.
2. Get hands on experience with Assembly Language Programming.
3. Study interfacing of peripheral devices with 8086 microprocessor.
4. Understand techniques for faster execution of instructions and improve speed of operation and performance of microprocessors.
5. Learn fundamentals of designing embedded systems
6. Write and debug programs in TASM/MASM/hardware kits

Lab Outcomes: Students will be able to :

1. Apply the fundamentals of assembly level programming of microprocessors.
2. Build a program on a microprocessor using arithmetic & logical instruction set of 8086.
3. Develop the assembly level programming using 8086 loop instruction set.
4. Write programs based on string and procedure for 8086 microprocessor.
5. Analyze abstract problems and apply a combination of hardware and software to address the problem
6. Make use of standard test and measurement equipment to evaluate digital interfaces.

Prerequisite: Logic Design, Programming Languages(C, C++), COA

Hardware Requirement:

- Motherboard, RAM, Processor, Connectors, Cables, SMPS, HDD, Monitor, Graphics card (optional), Cabinet.
- 8086 microprocessor experiment kits with specified interfacing study boards.

Software Requirement:

- Microsoft Macro Assembler (TASM)/Turbo Assembler(TASM)

NOTE: Programs can be executed on assembler or hardware boards,

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	LO Mapping
I	PC Assembly	*1.* Study of PC Motherboard Technology (South Bridge and North Bridge). 2. Disassembling the System Unit & Identifying Internal Components and Connections. 3. Study of various connections and ports used in computer communication.	06	LO1
II	Arithmetic and logical operations in 8086 Assembly language programming	1. Program for 16 bit BCD addition 2. Program to evaluate given logical expression. 3. Convert two digit Packed BCD to Unpacked BCD. (any two)	04	LO2 LO6
III	Loop operations in 8086 Assembly language programming	1. Program to move set of numbers from one memory block to another. 2. Program to count number of 1's	06	LO3 LO6

		and 0;s in a given 8 bit number 3. Program to find the smallest/largest number from a given set of numbers. 4. Program to search for a given number (any three)		
IV	String and procedure in 8086 Assembly language programming	1. Check whether a given string is a palindrome or not.	04	LO4 LO6
V	Procedure in 8086 Assembly language programming	1. Compute the factorial of a positive integer 'n' using recursive procedure. 2. Generate the first 'n' Fibonacci numbers. (any one)	02	LO4 LO6
VI	Interfacing with 8086 microprocessor	3. Interfacing Seven Segment Display 4. Interfacing keyboard matrix 5. Interfacing DAC (any two)	04	LO5 LO6

Text Books:

1. Scott Mueller,"Upgrading and repairing PCs", Pearson,

2. John Uffenbeck, "8086/8088 family: Design Programming and Interfacing:"Pearson Education

Reference Books:

1. K Bhurchandi, "Advanced Microprocessors & Peripherals", Tata McGraw-Hill Education

Term Work:
Term Work shall consist of at least 10 to 12 practical's based on the above list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/Practical	Tutorial	Total
ITL404	Python lab	--	2+2*	--	--	02	--	02

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test 2	Avg. of two Tests				
ITL404	Python lab	--	--	--	--	50	50	100

*2 hours shown as practical's to be taken class wise lecture and other 2 hours to be taken as batch wise practicals in Lab.

Lab Objectives: The course will help the students to get familiar with:

1. Basics of Python programming
2. Decision Making and Functions in Python
3. Object Oriented Programming using Python
4. Files Handling in Python
5. GUI Programming and Databases operations in Python
6. Network Programming in Python

Lab Outcomes: Upon Completion of the course the learner should be able to:

1. Describe the Numbers, Math functions, Strings, List, Tuples and Dictionaries in Python
2. Express different Decision Making statements and Functions
3. Interpret Object oriented programming in Python
4. Understand and summarize different File handling operations
5. Explain how to design GUI Applications in Python and evaluate different database operations
6. Design and develop Client Server network applications using Python

Hardware & Software Requirements:

Hardware Requirements	Software Requirements	Other Requirements
PC With following Configuration 1. Intel PIV Processor 2. 2 GB RAM 3. 500 GB Harddisk 4. Network interface card	1. Windows or Linux Desktop OS 2. Python 3.6 or higher 3. Notepad ++ 4.Python IDEs like Pydev, Netbeans or Eclipse 5. Mysql	1. Internet Connection for installing additional packages

Prerequisite Subjects: Structured Programming Approach & Java Programming

Detailed Syllabus:

Sr. No.	Module	Detailed Content	Hours	LO Mapping
0	Prerequisite	Basic Programming syntax of Java/C. Installation and configuration of python.	02	
I	Basics of Python	**Theory**: Numbers in Python, Basic & Built-in Math functions, Number Formats, Strings, Quotes, print() Function, Assigning Values to Names & Changing Data Through Names, Copying Data, Tuples — Unchanging Sequences of Data, Lists — Changeable Sequences of Data, Dictionaries — Groupings of Data Indexed by Name, Special String Substitution Using Dictionaries , Arrays, Treating a String Like a List, Special Types, Ranges of Sequences, Working with Sets, Arrays. **Lab Experiment:** Write python programs to understand Expressions, Variables, Quotes, Basic Math operations, Strings: Basic String Operations & String Methods, List, Tuples, Dictionaries, Arrays. (Minimum Three Programs based on math operations, Strings and List/Tuples/ Dictionaries)	10	LO 1
II	Decision Making and Functions	**Theory:** If statement, if-elif-else, Repetition using while loop, for loop, break statement, Handling Errors- try: statement, except: statement, Functions-Grouping Code under a Name, defining a Function, describing a	10	LO 2

		function in the function, Checking & Setting Your Parameters, Calling Functions from within Other Functions, Functions Inside of Functions, Layers of Functions **Lab Experiment:** Write python programs to understand different decision making statements and Functions. (Minimum Three Programs based on Decision making, Looping Statements and Functions)		
III	Object Oriented Programming using Python programming	**Theory:** Creating a Class, Self Variables, Constructors, Types of Methods, Inner Classes, Constructors in Inheritance, Polymorphism,, The super() Method, Method Resolution Order (MRO), Operator Overloading, Method Overloading & Overriding, Interfaces in Python. Exceptions Handling: Errors in a Python Program, Exceptions, Exception Handling, Types of Exceptions, The Except Block, The assert Statement. Modules and Packages: Creating Modules and Packages, Documenting & Viewing Module, Basics of Testing Your Modules and Packages, Importing & exporting Modules. **Lab Experiment:** Write python programs to understand different Object oriented features in Python (Minimum four programs based on a) Classes & objects,	10	LO 3

		b) Constructors, c) Inheritance & Polymorphism, d) Exception handling		
IV	Files Handling	**Theory:** Types of Files in Python, Opening a File, Closing a File. Writing Text Files, Knowing Whether a File Exists or Not, Working with Binary Files, Appending Text to a File, Reading Text Files, File Exceptions, The with Statement Pickle in Python, Lambda and Filter, Map & range functions. **Lab Experiment:** Write python programs to understand different File handling operations	07	LO 4
V	GUI Programming and Databases	**Theory:** GUI Programming - Writing a GUI with Python: GUI Programming Toolkits, Creating GUI Widgets with Tkinter, Creating Layouts, Radio Buttons and Checkboxes, Dialog Boxes. Database Access - Python's Database Connectivity, Types of Databases Used with Python, Mysql database Connectivity with Python, Performing Insert, Deleting & Update operations on database **Lab Experiment:** Write python programs to understand GUI designing and database operations (Minimum Three programs based on GUI designing using Tkinter, Mysql database creation & Database connectivity with DML	07	LO 5

		operations using python		
VI	Web Programming	**Theory:** Understanding Protocols, Introduction to Sockets, TCP/IP Server, TCP/IP Client, UDP Server, UDP Client, File Server, File Client, Two-Way Communication between Server and Client, Multithreaded Client-Server Chat Application **Lab Experiment:** Write python programs to understand TCP and UDP Sockets in Python (Minimum One programs based on TCP or UDP Sockets)	06	LO 6

Text Books:

1. James Payne, "Beginning Python: Using Python 2.6 and Python 3.1",Wrox Publication
2. Dr. R. Nageswara Rao,"Core Python Programming" , Dreamtech Press, Wiley Publication.
3. Magnus Lie Hetland,"Beginning Python From Novice to Professional", Second Edition", Apress Publication.

Reference Books:

1. Wesley J Chun," Core Python Applications Programming",Third Edition, Pearson Publication.
2. E. Balguruswamy," Introduction to Computing and Problem Solving using Python", McGraw Hill Publication
3. Learn to Master Python, from Star EDU solutions , by ScriptDemics

Term Work:
Term Work shall consist of at least 12 to 15 practical's based on the above list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 50 Marks (Total marks) = 40 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral & Practical Exam: An Oral & Practical exam will be held based on the above syllabus.

University of Mumbai

Program Structure B.E. Information Technology, (Rev. 2016)

T. E. Information Technology (Semester-V)

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
ITC501	Microcontroller and Embedded Programming	4	-	-	4	-	-	4
ITC502	Internet Programming	4	-	-	4	-	-	4
ITC503	Advanced Data Management Technology	4	-	-	4	-	-	4
ITC504	Cryptography & Network Security	4	-	-	4	-	-	4
ITDLO-I	Department Level Optional Course-I	4	-	-	4	-	-	4
ITL501	Internet Programming Lab	-	2	-	-	1		1
ITL502	Security Lab	-	2	-	-	1	-	1
ITL503	OLAP Lab	-	2	-	-	1	-	1
ITL504	IOT (Mini Project) Lab	-	2	-	-	1	-	1
ITL505	Business Communication and Ethics	-	2+2*	-	-	2	-	2
	Total	**20**	**14**	-	**20**	**7**	-	**26**

Course Code	Course Name	Examination Scheme								
		Theory					TW	Oral	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in Hrs)				
		Test 1	Test 2	Avg.						
ITC501	Microcontroller and Embedded Programming	20	20	20	80	3	-		-	100
ITC502	Internet Programming	20	20	20	80	3	-		-	100
ITC503	Advanced Data Management Technology	20	20	20	80	3	-		-	100
ITC504	Cryptography & Network Security	20	20	20	80	3	-		-	100
ITDLO-I	Department Level Optional Course-I	20	20	20	80	3	--		-	100
ITL501	Internet Programming Lab	-	-	-	-	-	25	--	25	50
ITL502	Security Lab	-	-	-	-	-	25	25	--	50
ITL503	OLAP Lab	-	-	-	-	-	25	25	--	50

ITL504	IOT (Mini Project) Lab	-	-	-	-	-	25	25	--	50
ITL505	Business Communication and Ethics	-	-	-	-	-	50	--	--	50
Total		100	100	100	400	-	150	75	25	750

 # Department Level Optional Course (DLO)

Every student is required to take one Department Elective Course for Semester V. Different sets of courses will run in both the semesters. Students can take these courses from the list of department electives, which are closely allied to their disciplines.

(DLO-I subjects will have no Labs only Theory)

Subject Code	**Department Level Optional Course** **(DLO)**
Semester V	
ITDLO5011	Advanced Data Structures & Analysis of Algorithms
ITDLO5012	Image Processing
ITDLO5013	E-Commerce & E-Business
ITDLO5014	IT Enabled Services
ITDLO5015	Computer Graphics & Virtual Reality

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC501	Microcontroller and Embedded Programming	04	--		04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITC501	Microcontroller and Embedded Programming	20	20	20	80	--	--	--	100

Course Objectives: Students will try to learn:

1. The concepts and architecture of embedded systems
2. Basic of microcontroller 8051.
3. The concepts of microcontroller interface.
4. The concepts of ARM architecture
5. The concepts of real-time operating system
6. Different design platforms used for an embedded systems application

Course Outcomes: Students will be able to:

1. Explain the embedded system concepts and architecture of embedded systems
2. Describe the architecture of 8051 microcontroller and write embedded program for 8051 microcontroller.
3. Design the interfacing for 8051 microcontroller.
4. Understand the concepts of ARM architecture.
5. Demonstrate the open source RTOS and solve the design issues for the same.
6. Select elements for an embedded systems tool.

Prerequisite: COA, Microprocessors and Assembly Programming languages

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Revision of microcomputer system terminologies, High level, Machine level and Assembly level programming language , difference between microprocessor and microcontroller	02	

I	Introduction to Embedded systems	Overview of Embedded System Architecture, Application areas, Categories of embedded systems, specialties of embedded systems. Recent trends in embedded systems. Brief introduction to embedded microcontroller cores CISC, RISC, ARM, DSP and SoC.	05	CO1
II	The Microcontroller Architecture and Programming of 8051:	Introduction to 8051 Microcontroller, Architecture, Pin configuration, Memory organization, Input /Output Ports, Counter and Timers, Serial communication, Interrupts. Instruction set, Addressing modes, Development tools, Assembler Directives, Programming based on Arithmetic & Logical Operations, I/O parallel and serial ports, Timers & Counters, and ISR.	14	CO2
III	Interfacing with 8051Microcontroller	Interfacing ADC, DAC, Stepper motor, LCD, KBD matrix, 8255 PPI	06	CO3
IV	ARM 7 Architecture	Architectural inheritance, Detailed study of Programmer's model, ARM Development tools, Instruction set: Data processing, Data Transfer, Control flow. Addressing modes. Writing simple assembly language programs. Pipelining, Brief introduction to exceptions and interrupts handling.	10	CO4
V	Open source RTOS	Basics of RTOS: Real-time concepts, Hard Real time and Soft Real-time, differences between general purpose OS & RTOS, basic architecture of an RTOS, scheduling systems, inter-process communication, performance Matrix in scheduling models, interrupt management in RTOS environment, memory management, file systems, I/O systems, advantage and disadvantage of RTOS. POSIX standards, RTOS issues – selecting a Real Time Operating System, RTOS comparative study.	07	CO5
VI	Introduction to Embedded target boards	Introduction to Arduino, Raspberry Pi, ARM Cortex, Intel Galileo etc. Open-source prototyping platforms. Basic Arduino programming; Extended Arduino libraries; Arduino-based Internet communication; Raspberry pi; ARM	08	CO6

		Cortex Processors; Intel Galileo boards; Sensors and Interfacing: Temperature, Pressure, Humidity		

Text Books:

1. M. A. Mazidi, J. G. Mazidi, R. D., McKinlay ,"The 8051 microcontroller & Embedded systems Using Assembly and C", Pearson, 3rd edition
2. Embedded / real – time systems: concepts, design & programming, Black Book, Dr. K. V. K. K. Prasad, Dreamtech press, Reprint edition 2013
3. Shibu K. V., "Introduction to embedded systems", McGraw Hil

References:

1. Laya B. Das, "Embedded systems an integrated approach", Pearson, Third impression, 2013
2. Steve Furber, "ARM System on chip Architecture", Pearson, edition second
3. Michael Margolis, "Arduino Cookbook", O'reilly
4. Simon Monk," Raspberry Pi Cookbok", O'reilly
5. Raspberry Pi User Guide.
6. Massimo Banzi, "Getting Started with Arduino: The Open Source Electronics Prototyping Platform (Make)", O'Reilly Media.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC502	Internet Programming	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITC502	Internet Programming	20	20	20	80	--	--	--	100

Course Objectives: Students will try to learn:

1 To get familiar with basics of the Internet Programming.
2. To acquire knowledge and skills for creation of web site considering both client and server side programming
3. To gain ability to develop responsive web applications
4. To explore different web extensions and web services standards
5. To learn characteristics of RIA –Web Mashup Eco System
6. To be familiarized with Python web framework-Django.

Course Outcomes: Students will be able to:

1. Implement interactive web page(s) using HTML,CSS and JavaScript.
2. Design a responsive web site using HTML5 and CSS3.
3. Demonstrate Rich Internet Application .
4. Build Dynamic web site using server side PHP Programming and Database connectivity.
5. Describe and differentiate different Web Extensions and Web Services.
6. Demonstrate web application using Python web Framework-Django

Prerequisite: Basic Java Programming and Python Programming.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	**Introduction to web technologies**: Introduction to OSI layers,	02	---
I	Client Side Programming :HTML, CSS and JavaScript	**Basic of HTML:** Web System architecture-1,2,3 and n tier architecture, URL, domain name system, overview of HTTP and FTP, Cross browser compatibility issues, W3C Validators. Formatting and Fonts, Anchors, images, lists, tables, frames and forms. **Introduction to CSS**: Evolution of CSS, Syntax of CSS, Exploring CSS Selectors, Inserting CSS in an HTML Document, Defining Inheritance in CSS. **Introduction to JavaScript:** JavaScript language constructs, Objects in JavaScript- Built in, Browser objects and DOM objects, event handling, form validation and cookies.	09	CO1
II	HTML5 and Responsive Web Design with CSS3	**HTML 5 :** Fundamental Syntax and Semantics, Native Audio and Video, Micro data and Custom data, Accessibility, Geo-location, Canvas **CSS3 and Responsive Web Design** Media Queries: Supporting Differing Viewports, Embracing Fluid Layout. CSS3: Selectors, Typography and color Modes, Stunning Aesthetics with CSS3, CSS3 Transitions, Transformations and Animations, Conquer Forms HTML5 and CSS3	12	CO1 CO2
III	Rich Internet Application(RIA)	Characteristics of RIA, **Introduction to AJAX** :AJAX design basics, AJAX vs Traditional Approach, , Rich User Interface using Ajax. **Working with JavaScript Object Notation(JSON)**: Create data in JSON format, JSON Parser .	09	CO3

		Web Mashup Eco Systems –Mashup Techniques: Mashing on the Web Server, Mashing with JSON		
IV	Server Side Programming: PHP	Introduction to PHP- Data types, control structures, built in functions, Building web applications using PHP- tracking users, PHP and Mysql database connectivity with example. Introduction to PHP Framework.	08	CO4
V	Web Extensions and Web Services	**Web Extensions**: Introduction to XML, Introducing XSL. Web services: Evolution and differences with Distributed computing, WSDL, SOAP, UDDI. REST-ful web services, Resource Oriented Architecture	07	CO5
VI	Python Web Framework: Django	Introduction, Web Frameworks, Introduction to Django ,Projects and Apps, "Hello World" Application.	05	CO6

Text Books:

1. HTML 5 Black Book: Kogent Learning solutions
2. "Learning PHP 5", David Sklar, O'Reilly Publication
3. Rich Internet Application AJAX and Beyond WROX press
4. Responsive Web Design with HTML5 and CSS3, Ben Frain, PACKT Publication

References:

1. "Web Technologies: Black Book", Dreamtech publication
2. HTML5 Cookbook, By Christopher Schmitt, Kyle Simpson, O'Reilly Media
3. Core Python Applications Programming by Wesley J Chun Third edition Pearson Publication
4. Advanced Internet Technologies (includes practicals), Deven Shah, Dreamtech publication

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC503	Advanced Data Management Technology	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITC503	Advanced Data Management Technology	20	20	20	80	--	--	--	100

Course Objectives: Students will try to learn:

1. To introduce advanced concepts of transaction management and recovery techniques.
2. To impart knowledge related to query processing and query optimizer phases of a database management system
3. To introduce concepts of advanced access control techniques like role based and discretionary methods
4. To introduce advanced database models like distributed databases.
5. To impart an overview of emerging data models like temporal, mobile and spatial databases.
6. To create awareness of how enterprise can organize and analyze large amounts of data by creating a Data Warehouse.

Course Outcomes: Students will be able to:

1. Explain and understand the concept of a transaction and how ACID properties are maintained when concurrent transaction occur in a database
2. Measure query costs and design alternate efficient paths for query execution**.**
3. Apply sophisticated access protocols to control access to the database.
4. Implement alternate models like Distributed databases and Design applications using advanced models like mobile, spatial databases**.**
5. Organize strategic data in an enterprise and build a data Warehouse.
6. Analyze data using OLAP operations so as to take strategic decisions.

Prerequisite: Database Management System.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisites	Reviewing basic concepts of a Relational database, SQL concepts	02	
I	Query Processing and Optimization:	Overview, Measures of Query Cost Selection Operation, Sorting, Join Operation, Other Operations Evaluation of Expressions. Query Optimization Overview, Transformation of Relational Expressions Estimating Statistics of Expression Results Choice of Evaluation Plans	06	CO1
II	Transactions Management and Concurrency:	Transaction concept, Transaction states, ACID properties, Implementation of atomicity and durability, Concurrent Executions, Serializability, Recoverability, Implementation of isolation, Concurrency Control: Lock-based, Time-stamp based Deadlock handling, Recovery System: Failure Classification, Storage structure, Recovery & atomicity, Log based recovery, Checkpoints, Shadow Paging, ARIES Algorithm.	10	CO2
III	Advanced Data Management techniques	Advanced Database Access protocols: Discretionary Access Control Based on Granting and Revoking Privileges; Mandatory Access Control and Role-Based Access Control. Overview of Advanced Database models like Mobile databases, Temporal databases, Spatial databases.	09	CO3 CO4
IV	Distributed Databases	Introduction : Distributed Data Processing, What is a Distributed Database System? Design Issues . Distributed DBMS Architecture. Distributed Database Design : Top-Down Design Process, Distribution Design Issues, Fragmentation , Allocation . Overview of Query Processing : Query Processing Problem, Objectives of Query Processing, Complexity of Relational Algebra Operations, Characterization of Query Processors, Layers of Query Processing, Query Optimization in Distributed Databases;	09	CO4

		Overview of Transaction Management in DDB; Overview of Concurrency Control in DDB; Overview of Recovery in DDB		
V	Data Warehousing, Dimensional Modeling and OLAP	The Need for Data Warehousing; Data Warehouse Defined; Benefits of Data Warehousing ; Features of a Data Warehouse; Data Warehouse Architecture; Data Warehouse and Data Marts; Data Warehousing Design Strategies. Dimensional Model Vs ER Model; The Star Schema; How Does a Query Execute? The Snowflake Schema; Fact Tables and Dimension Tables; Factless Fact Table; Updates To Dimension Tables, Primary Keys, Surrogate Keys & Foreign Keys; Aggregate Tables; Fact Constellation Schema or Families of Star Need for Online Analytical Processing; OLTP vs OLAP; OLAP Operations in a cube: Roll-up, Drill-down, Slice, Dice, Pivot ; OLAP Models: MOLAP, ROLAP, HOLAP.	10	CO5
VI	ETL Process	Challenges in ETL Functions; Data Extraction; Identification of Data Sources; Immediate Data Extraction, Deferred Data Extraction; Data Transformation: Tasks Involved in Data Transformation, Techniques of Data Loading, Loading the Fact Tables and Dimension Tables	06	CO6

Text Books:

1. Korth, Slberchatz,Sudarshan, :"Database System Concepts", 6th Edition, McGraw – Hill
2. Elmasri and Navathe, "Fundamentals of Database Systems", 6th Edition, PEARSON Education.
3. Theraja Reema, "Data Warehousing", Oxford University Press, 2009.
4. Raghu Ramakrishnan and Johannes Gehrke, "Database Management Systems" 3rd Edition - McGraw Hill

References:

1. Paulraj Ponniah, “Data Warehousing: Fundamentals for IT Professionals”, Wiley India.
2. Hector Garcia-Molina, Jeffrey D. Ullman, Jennifer Widom “Database System Implementation”, Pearson Ltd. 1/ e
3. Thomas M. Connolly Carolyn Begg, Database Systems : A Practical Approach to Design, Implementation and Management, 4/e, Pearson Ltd.
4. Ralph Kimball, Margy Ross, “The Data Warehouse Toolkit: The Definitive Guide To Dimensional Modeling”, 3rd Edition. Wiley India.
5. Han, Kamber, "Data Mining Concepts and Techniques", Morgan Kaufmann 3nd Edition.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC504	Cryptography & Network Security	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test 1	Test2	Avg. of two Tests					
ITC504	Cryptography & Network Security	20	20	20	80	--	--	--	100

Course Objectives: Students will try to learn:

1. The concepts of classical encryption techniques and concepts of finite fields and number theory.
2. And explore the working principles and utilities of various cryptographic algorithms including secret key cryptography, hashes and message digests, and public key algorithms
3. And explore the design issues and working principles of various authentication protocols, PKI standards.
4. And explore various secure communication standards including Kerberos, IPsec, and SSL/TLS and email.
5. The ability to use existing cryptographic utilities to build programs for secure communication.
6. The concepts of cryptographic utilities and authentication mechanisms to design secure applications

Course Outcomes: Students will be able to:

1. Identify information security goals, classical encryption techniques and acquire fundamental knowledge on the concepts of finite fields and number theory.
2. Understand, compare and apply different encryption and decryption techniques to solve problems related to confidentiality and authentication
3. Apply the knowledge of cryptographic checksums and evaluate the performance of different message digest algorithms for verifying the integrity of varying message sizes
4. Apply different digital signature algorithms to achieve authentication and create secure applications
5. Apply network security basics, analyze different attacks on networks and evaluate the performance of firewalls and security protocols like SSL, IPSec, and PGP.
6. Apply the knowledge of cryptographic utilities and authentication mechanisms to design secure applications

Prerequisite: Computer Networks

Detailed syllabus:

Sr No	Module	Detailed Content	Hours	CO Mapping
0	Prerequisites	Basic concepts of OSI Layer	02	--
I	Introduction & Number Theory	Services, Mechanisms and attacks-the OSI security architecture-Network security model-Classical Encryption techniques (Symmetric cipher model, mono-alphabetic and poly-alphabetic substitution techniques: Vignere cipher, playfair cipher, Hill cipher, transposition techniques: keyed and keyless transposition ciphers, steganography).	09	CO1
II	Block Ciphers & Public Key Cryptography	Data Encryption Standard-Block cipher principles-block cipher modes of operation-Advanced Encryption Standard (AES)-Triple DES-Blowfish-RC5 algorithm. Public key cryptography: Principles of public key cryptosystems-The RSA algorithm, The knapsack algorithm, El-Gamal Algorithm. Key management – Diffie Hellman Key exchange	09	CO2 CO6
III	Cryptographic Hashes, Message Digests and Digital Certificates	Authentication requirement – Authentication function , Types of Authentication, MAC – Hash function – Security of hash function and MAC –MD5 – SHA – HMAC – CMAC, Digital Certificate: X.509, PKI	09	CO3
IV	Digital signature schemes and authentication Protocols	Digital signature and authentication protocols : Needham Schroeder Authentication protocol, Digital Signature Schemes – RSA, EI Gamal and Schnorr, DSS.	07	CO4
V	Network Security	Network security basics: TCP/IP vulnerabilities (Layer wise), Packet Sniffing, ARP spoofing, port scanning, IP spoofing, TCP syn flood, DNS Spoofing. Denial of Service: Classic DOS attacks, Source Address spoofing, ICMP flood, SYN flood, UDP flood, Distributed Denial of Service, Defenses against Denial of Service Attacks.	10	CO5

		Firewalls, Intrusion Detection Systems: Host Based and Network Based IDS, Honey pots.		
VI	Network Security Applications	Authentication Applications, Kerberos, Internet Security Protocols: SSL, TLS, IPSEC:AH, ESP, Secure Email: PGP and S/MIME, Key Management.	06	CO5 CO6

Text Books:

1. Mark Stamp's Information Security Principles and Practice, Wiley
2. William Stallings, Cryptography and Network Security, Principles and Practice, 6th Edition, Pearson Education, March 2013
3. Behrouz A. Ferouzan, "Cryptography & Network Security", Tata Mc Graw Hill
4. Bernard Menezes, "Cryptography & Network Security", Cengage Learning

Reference Books:

1. Applied Cryptography, Protocols Algorithms and Source Code in C, Bruce Schneier, Wiley.
2. Cryptography and Network Security, Atul Kahate, Tata Mc Graw Hill.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW /Practical	Tutorial	Total
ITL501	Internet Programming Lab	--	2	--	--	1	--	1

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test 1	Test 2	Avg. of two Tests				
ITL501	Internet Programming Lab	--	--	--	--	25	25	50

Lab Objectives: Students will try:

1. To Acquire knowledge and Skills for creation of Web Site considering both client- and server-side Programming.
2. To create Web application using tools and techniques used in industry.
3. To learn the characteristics of RIA
4. To Demonstrate Amazon/Google or Yahoo mashup
5. To be well versed with XML and web services Technologies.
6. To be familiarized with open source Frameworks for web development.

Lab Outcomes: Students will learn to;

1. Design a basic web site using HTML5 and CSS3 to demonstrate responsive web design.
2. Implement dynamic web pages with validation using JavaScript objects by applying different event handling mechanism.
3. Use AJAX Programming Technique to develop RIA
4. Develop simple web application using server side PHP programing and Database Connectivity using MySQL.
5. Build well-formed XML Document and implement Web Service using Java.
6. Demonstrate simple web application using Python Django Framework.

Hardware and Software requirements:

Hardware Requirements	Software Requirements	Other Requirements
PC With following Configuration 1. Intel Core i3/i5/i7 Processor 2. 4 GB RAM 3. 500 GB Harddisk	1. Windows or Linux Desktop OS 2. HTML5 compatible web browsers(Chrome, Opera, Firefox, Safari etc) 3. HTML,CSS editors like Dreamweaver, Notepad++ etc. 4. Netbeans or Eclipse IDE 5. XAMPP	1. Internet Connection installation of web frameworks

Prerequisite: Basics of Java and Python Programming

Guidelines

1. The mini project work is to be conducted by a group of three students
2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.
3. The students may do will visit different websites to identify their website topic for the mini project.
4. Each group will identify the Hardware and software requirement for their mini project problem statement.
5. Mini Project consists of Responsive Website Development.
6. Which includes following points
    a. Introduction to RWD frame work?
    b. Identify tools
    c. CSS preprocessor
    d. Construction and design of skeleton for website
    e. Enhancing CSS3 and HTML5 in website
    f. Server Side Programming: website using server side scripting in PHP and database connectivity using MySQL (PHP framework like Laravel/Joomla can be used)
    g. XML ,XSL and Web Services

h. Developing RIA using AJAX including -A browser built-in XMLHttpRequest object (to request data from a web server) and JavaScript and HTML DOM (to display or use the data) Building Amazon/Yahoo /Google Web Mashups for the website.

i. Website Security

j. Develop full website and launch it.

7. Each group may present their work in various project competitions and paper presentations.

8. A detailed report is to be prepared as per guidelines given by the concerned faculty.

Text Books:

1. Responsive Web Design by Example Beginner's Guide by Thoriq Firdaus, PACKT
2. Responsive Web Design with HTML5 and CSS3 PACKT
3. Professional Rich Internet Application : AJAX and Beyond WROX press

References:

1. Laravel: Up and Running, By Matt Stauffer O'Reilly Media.
2. Advanced Internet Technologies (includes practicals) ,Deven Shah ,Dreamtech publication
3. Django By Example By Antonio Melé,Pakt Publication

Term Work:
Term Work shall consist of full Mini Project on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Mini Project) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Mini Project and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW /Practical	Tutorial	Total
ITL502	Security Lab	--	2	-	--	1	-	1

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL502	Security Lab	--	--	--	--	25	--	25	50

Lab Objectives: Students will try:

1. To be able to apply the knowledge of symmetric cryptography to implement simple ciphers
2. To be able to analyze and implement public key algorithms like RSA and El Gamal
3. To analyze and evaluate performance of hashing algorithms
4. To explore the different network reconnaissance tools to gather information about networks
5. To explore and use tools like sniffers, port scanners and other related tools for analyzing packets in a network.
6. To be able to set up firewalls and intrusion detection systems using open source technologies and to explore email security.

Lab Outcome: Students will learn to:

1. Apply the knowledge of symmetric cryptography to implement simple ciphers
2. Analyze and implement public key algorithms like RSA and El Gamal
3. Analyze and evaluate performance of hashing algorithms
4. Explore the different network reconnaissance tools to gather information about networks
5. Use tools like sniffers, port scanners and other related tools for analyzing packets in a network.
6. Apply and set up firewalls and intrusion detection systems using open source technologies and to explore email security.

Hardware and Software requirements:

Hardware Requirements	**Software Requirements**
PC With following Configuration 1. Intel Core i3/i5/i7 Processor 2. 4 GB RAM 3. 500 GB Harddisk	1. Windows or Linux Desktop OS 2. wireshark 3. ARPWATCH 4. Kismet, NetStumbler 5. NESSUS

Prerequisite: Computer Networks, Operating System, Basics of Java and Python Programming

Detail Syllabus:

Module No.	Description	Hours	CO mapping
I	a) Design and Implementation of a product cipher using Substitution and Transposition ciphers b) Implementation and analysis of RSA cryptosystem and Digital signature scheme using RSA/El Gamal	4	LO1 LO2
II	a) Implementation of Diffie Hellman Key exchange algorithm b) For varying message sizes, test integrity of message using MD-5, SHA-1, and analyse the performance of the two protocols. Use crypt APIs c) Exploring wireless security tools like Kismet, NetStumbler etc.	4	LO2 LO3
III	a) Study the use of network reconnaissance tools like WHOIS, dig,traceroute, nslookup to gather information about networks and domain registrars. b)Study of packet sniffer tools wireshark, :- **1**. Observer performance in promiscuous as well as non-promiscuous mode. **2**. Show the packets can be traced based on different filters.	4	LO4 LO5
IV	Download and install nmap. Use it with different options to scan open ports, perform OS fingerprinting, do a ping scan, tcp port scan, udp port scan, etc.	4	LO5
V	a) Detect ARP spoofing using nmap and/or open source tool ARPWATCH and wireshark. b) Simulate DOS attack using Hping and other tools c) Use the NESSUS/ISO Kaali Linux tool to scan the network for vulnerabilities.	6	LO4 LO5

VI	a) Set up IPSEC under LINUX. b) Set up Snort and study the logs. c) Explore the GPG tool of linux to implement email security	4	LO6

Text Books:

1. Build your own Security Lab, Michael Gregg, Wiley India
2. CCNA Security, Study Guide, TIm Boyles, Sybex

Reference Books:

1. Network Security Bible, Eric Cole, Wiley India

Term Work:
Term Work shall consist of at least 10 to 12 practical's based on the above list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITL503	OLAP Lab	--	2	--	--	1	--	01

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test	Test2	Avg. of two Tests					
ITL503	OLAP Lab	--	--	--	--	25	--	25	50

Lab Objectives: Students will try:

1. To introduce advanced concepts of transaction management and recovery techniques.
2. To impart knowledge related to query processing and query optimizer phases of a database management system
3. To initiate awareness about the potential security threats that exists in database systems and how to tackle them.
4. To introduce advanced database models like distributed databases.
5. To impart an overview of emerging data models like temporal, mobile and spatial databases.
6. To create awareness of how enterprise can organize and analyze large amounts of data by creating a Data Warehouse.

Lab Outcomes: Student should be able:

1. Implement simple query optimizers and design alternate efficient paths for query execution**.**
2. Simulate the working of concurrency protocols, recovery mechanisms in a database
3. Design applications using advanced models like mobile, spatial databases**.**
4. Implement a distributed database and understand its query processing and transaction processing mechanisms
5. Build a data warehouse
6. Analyze data using OLAP operations so as to take strategic decisions.

Hardware and Software requirements:

Hardware Requirements	**Software Requirements**
PC With following Configuration 1. Intel Core i3/i5/i7	1. ETL tools 2. Warehouse tools 3. Java/Python compiler

Processor 2. 4 GB RAM 3. 500 GB Harddisk	

Prerequisite: DBMS.

Detailed syllabus:

Module No.	Detailed Content	Hours	CO Mapping
I	a) Implementation of any Query optimizer (Java/Python) b) Assignments for query evaluation path expressions.	4	LO 2
II	c) Simulation of Concurrency Control Algorithm, Recovery Algorithm (Java/Python)	4	LO1
III	a) Design of a distributed database for a real life application - Fragmentation, Query Processing b) Simulation of Recovery methods.	4	LO 4
IV	**Advanced Database Models** Case study based assignments for Temporal, Mobile or Spatial databases	4	LO 3
V	**Data Warehouse Construction** a) Real life Problem to be defined for Warehouse Design b) Construction of star schema c) ETL Operations.	6	LO 4
VI	**OLAP Exercise** a) Construction of Cubes b) OLAP Operations, OLAP Queries	4	LO 6

Text Books:

1. Elmasri and Navathe, “Fundamentals of Database Systems”, 6th Edition, PEARSON Education.
2. Theraja Reema, “Data Warehousing”, Oxford University Press, 2009.
3. Data Warehousing, Data Mining, & OLAP by Alex Berson McGraw Hill.

References:

1. Hector Garcia-Molina, Jeffrey D. Ullman, Jennifer Widom “Database System Implementation”, Pearson Ltd. 1/ e
2. Thomas M. Connolly Carolyn Begg, Database Systems : A Practical Approach to Design, Implementation and Management, 4/e Pearson Ltd

3. Ralph Kimball, Margy Ross, "The Data Warehouse Toolkit: The Definitive Guide To Dimensional Modeling", 3rd Edition. Wiley India.

Term Work:
Term Work shall consist of at least 10 to 12 practical's based on the above list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITL504	IOT (Mini Project) Lab	--	2	--	--	1	--	1

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL504	IOT (Mini Project) Lab	--	--	--	--	25	--	25	50

Lab Objectives: Students will try to:

1. Address the real world problems and find the required solution.
2. Design the problem solution as per the requirement analysis done.
3. Study the basic concepts of programming/ hardware/ emulator for Raspberry pi/Arduino/ ARM Cortex/ Intel Galileo etc.
4. Fabricate and implement the mini project intended solution for project based learning.
5. Build and test the mini project successfully.
6. Improve the team building, communication and management skills of the students.

Lab Outcomes: Student will be able to:

1. Identify the requirements for the real world problems.
2. Conduct a survey of several available literatures in the preferred field of study.
3. Study and enhance software/ hardware skills.
4. Demonstrate and build the project successfully by hardware requirements, coding, emulating and testing.
5. To report and present the findings of the study conducted in the preferred domain
6. Demonstrate an ability to work in teams and manage the conduct of the research study.

Guidelines

1. The mini project work is to be conducted by a group of three students

2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.

3. The students may do survey for different application using Raspberry pi/Arduino/ ARM Cortex/ Intel Galileo etc topics for the mini project.

4. Each group will identify the Hardware and software requirement for their mini project problem statement.

5. Prototype/Design your own circuit board using Raspberry pi/Arduino/ ARM Cortex/ Intel Galileo etc.

6. Installation, configure and manage your Raspberry pi/Arduino/ ARM Cortex/ Intel Galileo etc board/kit.

7. Work with operating system and do coding to for input devices on board.

8. The project assessment for term work will be done at least two times at department level by giving presentation to panel members which consist of at least three (3) members as Internal examiners (including the project guide/mentor) appointed by the Head of the department of respective Programme.

9. Create and interface using Web to publish or remotely access the data on Internet.

10. Each group along with the concerned faculty shall identify a potential problem statement, on which the study and implementation is to be conducted.

11. Each group may present their work in various project competitions and paper presentations.

12. A detailed report is to be prepared as per guidelines given by the concerned faculty.

Text Books:

1. Massimo Banzi,"Getting Started with Arduino",O'reilly, 2nd edition
2. Simon Monk," Raspberry Pi Cookbok", O'reilly
3. Raspberry Pi User Guide

References:

1. Internet of Things (A Hands-on-Approach) , Vijay Madisetti , Arshdeep Bahga

Term Work:
Term Work shall consist of full Mini Project on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Mini Project) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Mini Project and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITL505	Business Communication and Ethics	2	2*	--	--	2	--	2

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL505	Business Communication and Ethics	--	--	--	--	50	--	--	50

***** Batch wise practical's

Pre-requisite

- Communication Skills

Course Objective: Students will try:

1. To inculcate professional and ethical attitude at the workplace
2. To enhance effective communication and interpersonal skills
3. To build multidisciplinary approach towards all life tasks
4. To hone analytical and logical skills for problem-solving

Course Outcomes: Students will learn to:

1. Design a technical document using precise language, suitable vocabulary and apt style.
2. Develop the life skills/ interpersonal skills to progress professionally by building stronger relationships.
3. Demonstrate awareness of contemporary issues knowledge of professional and ethical responsibilities.
4. Apply the traits of a suitable candidate for a job/higher education, upon being trained in the techniques of holding a group discussion, facing interviews and writing resume/SOP.
5. Deliver formal presentations effectively implementing the verbal and non-verbal skills.

Module	Detailed Contents	Hrs.
01	**Report Writing**	**05**
1.1	Objectives of Report Writing	
1.2	Language and Style in a report	
1.3	Types : Informative and Interpretative (Analytical, Survey and Feasibility)and Formats of reports (Memo, Letter, Short and Long Report)	
02	**Technical Writing**	**03**
2.1	Technical Paper Writing (IEEE Format)	
2.2	Proposal Writing	
03	**Introduction to Interpersonal Skills**	**08**
3.1	Emotional Intelligence	
3.2	Leadership and Motivation	
3.3	Team Building	
3.4	Assertiveness	
3.5	Conflict Resolution and Negotiation Skills	
3.6	Time Management	
3.7	Decision Making	
04	**Meetings and Documentation**	**02**
4.1	Strategies for conducting effective meetings	
4.2	Notice, Agenda and Minutes of a meeting	
4.3	Business meeting etiquettes	
05	**Introduction to Corporate Ethics**	**02**
5.1	Professional and work ethics (responsible use of social media - Facebook, WA, Twitter etc.)	
5.2	Introduction to Intellectual Property Rights	
5.4	Ethical codes of conduct in business and corporate activities (Personal ethics, conflicting values, choosing a moral response and making ethical decisions)	
06	**Employment Skills**	**06**

6.1	Group Discussion	
6.2	Resume Writing	
6.3	Interview Skills	
6.4	Presentation Skills	
6.5	Statement of Purpose	
		26

1. Report Writing (Theory)
2. Technical Proposal
3. Technical Paper Writing (Paraphrasing a published IEEE Technical Paper)
4. Interpersonal Skills (Group activities and Role plays)
5. Interpersonal Skills (Documentation in the form of soft copy or hard copy)
6. Meetings and Documentation (Notice, Agenda, Minutes of Mock Meetings)
7. Corporate ethics (Case studies, Role plays)
8. Writing Resume and Statement of Purpose

1. **Term Work:**
2. Term work shall consist of all assignments from the list. The distribution of marks for term
3. work shall be as follows:
4. Book Report……..(10) Marks
5. Assignments …… (10) Marks
6. Project Report Presentation…….. (15) Marks
7. Group Discussion…… (10) Marks
8. Attendance ……(05) Marks
9. **TOTAL: ……(50) Marks**

The final certification and acceptance of term work ensures the satisfactory performance of work assigned and minimum passing in the term work.

References

1. Fred Luthans, *"Organizational Behavior"*, McGraw Hill, edition
2. Lesiker and Petit, *"Report Writing for Business"*, McGraw Hill, edition
3. Huckin and Olsen, *"Technical Writing and Professional Communication"*, McGraw Hill

4. Wallace and Masters, *"Personal Development for Life and Work"*, Thomson Learning, 12th edition
5. Heta Murphy, *"Effective Business Communication"*, Mc Graw Hill, edition
6. Sharma R.C. and Krishna Mohan, *"Business Correspondence and Report Writing"*, Tata McGraw-Hill Education
7. Ghosh, B. N., *"Managing Soft Skills for Personality Development"*, Tata McGraw Hill. Lehman,
8. Dufrene, Sinha, "BCOM", Cengage Learning, 2nd edition
9. Bell, Smith, "Management Communication" Wiley India Edition, 3rd edition.
10. Dr. Alex, K., "Soft Skills", S Chand and Company
11. Subramaniam, R., "Professional Ethics" Oxford University Press.
12. Robbins Stephens P., "Organizational Behavior", Pearson Education
13. https://grad.ucla.edu/asis/agep/advsopstem.pdf

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITDLO5011	Advanced Data Structures & Analysis of Algorithms	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO5011	Advanced Data Structures & Analysis of Algorithms	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To learn mathematical background for analysis of algorithm
2. To learn various advanced data structures.
3. To understand the concept of designing an algorithm.
4. To learn dynamic programming and greedy method.
5. To understand the concept of pattern matching
6. To learn advanced tree and graph applications.

Course Outcomes:

1. Students will be able to choose appropriate advanced data structure for given problem.
2. Students will be able to calculate complexity.
3. Students will be able to select appropriate design techniques to solve real world problems.
4. Students will able to apply the dynamic programming technique to solve the problems.
5. Students will be able to apply the greedy programming technique to solve the problems.
6. Students will be able to select a proper pattern matching algorithm for given problem.

Prerequisite: Knowledge Any Programming Language, Data structures and Analysis

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
	Prerequisite	Data structures and analysis	02	--
I	Introduction	Introduction • Introduction to advanced data structures: • Introduction/Fundamentals of the analysis of algorithms o Recurrences: ▪ The substitution method ▪ Recursive tree method ▪ Masters method o Probabilistic analysis o Amortized analysis o Randomized algorithms o Mathematical aspects and analysis of algorithms	10	CO1 CO2
II	Advanced Data Structures	• Introduction • AVL tree • Huffman algorithm • B/B+ tree • 2-3 tree operations • Red-Black Trees • tries • Heap operations • Implementation of priority queue using heap • Topological sort Analysis of All problems	11	CO1 CO2 CO3
III	Divide and Conquer	• Introduction • Binary search • Finding the minimum and maximum • Merge sort • Quick sort • Strassen's matrix multiplication Analysis of All problems	7	CO2 CO3
IV	Greedy algorithms	• Introduction • Knapsack problem • Job sequencing with deadlines • Minimum cost spanning trees	8	CO2 CO3

		○ Kruskal's algorithm ○ Prim's algorithm • Optimal storage on tapes • Optimal merge pattern • Subset cover problem • Container loading problem Analysis of All problems		CO5
V	Dynamic algorithms And NP-Hard and NP-Complete	Introduction Dynamic algorithms • All pair shortest path • 0/1 knapsack • Travelling salesman problem • Coin Changing Problem • Matrix Chain Multiplication • Flow shop scheduling • Optimal binary search tree (OBST) • Analysis of All problems • Introduction to NP-Hard And NP-Complete Problems	8	CO2 CO3 CO4
VI	String Matching	• introduction • The naïve string matching algorithm • Rabin Karp algorithm • Knuth-Morris-Pratt algorithm (KMP) • Longest common subsequence(LCS) • Analysis of All problems • Genetic algorithms	6	CO2 CO3 CO6

Text Books:

1. Introduction to ALGORITHMS, Cormen, Leiserson, Rivest, Stein, PHI.
2. Algorithms: Design and Analysis, Harsh Bhasin, OXFORD.
3. Fundamentals of Computer Algorithms, Horowitz, Sahani, Rajsekaran, Universities Press.
4. C and Data structures, Deshpande, Kakde, Dreamtech Press.

Reference Books:

1. Data Structures and Algorithms in C++, Goodritch, Tamassia, Mount, WILEY.
2. Data Structures using C, Reema Thareja, OXFORD.
3. Data Structures and Algorithm Analysis in C, Mark A. Weiss, Pearson.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITDLO5012	Image Processing	04	--	--	04	--	--	04

Subject Code	Subject Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO5012	Image Processing	20	20	20	80	--	--	100

Course Objectives: The course will help the students to get familiar with

1. Fundamental concepts of a digital image processing system.
2. Concepts of image enhancement techniques.
3. Various Image Transforms.
4. Compression techniques and Morphological concepts
5. Various segmentation techniques, and object descriptors.
6. Color models and various applications of image processing.

Course Outcomes: Students should be able to:

1. Remember the fundamental concepts of image processing.
2. Explain different Image enhancement techniques
3. Understand and review image transforms
4. Analyze the basic algorithms used for image processing &image compression with morphological image processing.
5. Contrast Image Segmentation and Representation
6. Design & Synthesize Color image processing and its real world applications.

Prerequisite: Mathematics and Statistics.

Detail Syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	As images are two dimensional signals, the single dimensional Digital Signal Processing fundamentals.	02	

I	Introduction to digital image processing system	Fundamental Steps in Digital Image Processing, Components of an Image Processing System, Image Sensing and Acquisition, Image Sampling and Quantization, Basic Relationships between Pixels.	07	CO 1
II	Image enhancement	Intensity Transformations and Spatial Filtering, Histogram processing, Filtering in Frequency Domain	09	CO 2
III	Image transforms	Discrete Fourier transform - Properties of two dimensional DFT, DCT, DST, Walsh, Hadamard, Haar Transform and their properties.	07	CO 3
IV	Image compression and morphological image processing	Fundamentals of compression, Basic compression Methods, Huffman Coding, Arithmetic Coding , LZW Coding , Run-Length Coding , Symbol-Based Coding, Bit-Plane Coding, Block Transform Coding , Predictive Coding. Image morphology, Opening & Closing, Hit or Miss Transform, Basic Morphological Algorithms	11	CO 4
V	Image segmentation and representation	The detection of discontinuities - Point, Line and Edge detections , Hough Transform, Thresholding Region based segmentation Chain codes, Polygon approximation, Shape numbers, Fourier descriptors, statistical Moments.	08	CO 5

VI	Color Image Processing and Applications	Color Fundamentals and Models, Pseudocolor Image Processing, Smoothing and Sharpening, Image Segmentation Based on Color. Biometric Authentication, Digital watermarking, Content Base Image Retrieval. Vector quantization	08	CO 6

Text Books:

1. Rafael C. Gonzalez and Richard E.woods, "Digital Image Processing", Addition - Wesley Publishing Company, New Delhi, Third Edition, 2007.
2. William K. Pratt, "Digital Image Processing", John Wiley, NJ, Fourth Edition 2007.

Reference Books:

1. Sid Ahmed M.A., "Image Processing Theory, Algorithm and Architectures", McGraw-Hill, 1995.
2. Kenneth R Castleman, "Digital Image Processing", Prentice Hall, New Delhi, 1996.
3. Anil.K.Jain, "Fundamentals of Digital Image Processing", Prentice Hall of India Pvt Ltd., New Delhi, 1995.
4. S. Sridhar, " Digital Image Processing", second Edition, Oxford university press, New Delhi, 2016.
5. S. Jayaraman, S. Esakkirajan, T. Veerakumar " Digital Image Processing", McGraw-Hill, 2016

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITDLO5013	E-Commerce & E-Business	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO5013	E-Commerce	20	20	20	80	--	--	100

Course Objectives: Students will try to :

1. Understand concept of Ecommerce and its types.
2. Be familiarized with technologies for Ecommerce.
3. Understand different types of Online Payment systems.
4. Understand Selling and marketing on web.
5. Be familiarized with concept of E-business and E-business Models.
6. Understand various E-business Strategies.

Course Outcomes: Students will be able to:

1. Define and differentiate various types of E-commerce.
2. Describe Hardware and Software Technologies for E-commerce.
3. Explain payment systems for E -commerce.
4. Describe the process of Selling and Marketing on web.
5. Define and Describe E-business and its Models.
6. Discuss various E-business Strategies.

Prerequisite: Internet Technologies, Internet Security, Middleware technologies, web services

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Internet Technologies, Internet Security, Middleware technologies, web services	02	
I	Introduction to E	E –commerce :Definition of e commerce , different types of E-commerce ,Examples	04	CO1

	–commerce	of E- commerce, E-commerce trade cycle , advantages and disadvantages of E-commerce , Traditional commerce Vs E - commerce		
II	Overview of Hardware and Software Technologies for Ecommerce	Overview of Client side programming (Dream weaver , Front page) Hardware and , Server side Programming (PHP) , Database Software connectivity , session tracking, middleware technologies for ecommerce perspective and security aspects with respect to e commerce, integration of web services	08	CO2
III	Payment System for Ecommerce	Traditional payment model , Characteristics of payment, Online Payment Basics, Payment Cards, Electronic Cash, Electronic Wallets, Stored-Value Cards, SET Protocol for credit card payment, Internet Technologies and the Banking Industry	10	CO3
IV	Selling and Marketing on Web	Selling on the Web: Revenue Models and Building a Web Presence: Revenue Models, Revenue Models in Transition, Revenue Strategy Issues, Creating an Effective Web Presence, Web Site Usability, Connecting with Customers Marketing on the Web: Web Marketing Strategies, Communicating with Different Market Segments, Beyond Market Segmentation: Customer Behavior and Relationship Intensity, Advertising on the Web, E-Mail Marketing, Technology-Enabled Customer Relationship Management, Creating and Maintaining Brands on the Web Online Auctions, Virtual Communities, and Web Portals	10	CO4
V	E business :- Introduction to e business and Developing E-business models	Definition of e- business , Characteristics , elements of e business , e business roles , Impact of e business , challenges of e business , difference between e business and e commerce , E-business structure, Evolution of E –business and stages , E – business models , Characteristics of Internet based software and e business solutions	10	CO5
VI	E business strategies	Strategic planning process, SCM , CRM , ERP , procurement	08	CO6

Text Books:

1 E -Commerce Fundamentals and application (Henry Chan) Wiley publication
2. Electronics Commerce (Gary Schneider) Thomson Course technology
3.E –Business , Parag Kulkarni , Sunita Jahirabadkar, Pradip Chande , Oxford Higher Education , Oxford University Press
4. E –business and E –commerce Management , Dave Chaffey , Pearson , 3rd edition
5. E commerce by Laudon

References:

1. E-Commerce Strategies, Technology and applications (David Whitley) Tata McGrawHill
2. Introduction to E-commerce Elias Awad

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/ Practical	Tutorial	Total
ITDLO5014	IT Enabled Services	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO5014	IT Enabled Services	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To understand importance of IT enabled services and challenges for the same.
2. To understand strategic IT planning for industries.
3. To develop enterprise IT architecture for Information technology.
4. To encourage the use of Information Technology so as to enable students to improve their skills, knowledge and job prospects and enable them to obtain employment in sunrise industries.
5. To develop the ability to integrate various resources for optimization in the industry as well as for strategic utilization of IT enabled services and functions.
6. To develop competence in global sourcing: strategy and management to gain a perspective on the global services sourcing landscape: past, present, and future.

Course Outcomes: Students will be able to:

1. Describe the importance of IT enabled services and challenges.
2. Identify strategic IT planning for software development.
3. Recognize enterprise IT architecture for Information technology.
4. Use of Information Technology so as to enable them for job in sunrise industries.
5. Illustrate various IT web services for betterment of knowledge.
6. Use their skills to find out various current IT trends in ITES.

Prerequisite: Internet Programming.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Information Technology and Project Management, Web Engineering and Technology.	02	
I	Business strategy: challenges and opportunities for IT	Business Strategy: Challenges and Opportunities in the Globalized, Interconnected, Convergent World, Establish Principles before Practice, IT Strategy, Application Strategy, Technology Strategy for IT, IT Management Strategy, Developing IT Strategy for Competitive Advantage, Stages of IT Strategy Development and Implementation, Challenges of IT and Business Strategy Alignment, Inhibitors of Business and IT Strategy Alignment, Three-D Framework for Business and IT Strategy Alignment.	09	CO1
II	Strategic IT planning	Business Implications for IT Strategic and Planning, Strategic IT Planning Motivations, SITP Process: Prevalent Planning Approaches, Difficulties in Developing and Executing SITP, Best Practices for Achieving Good SITP, SITP Approaches-Prevalent Researches.	09	CO2
III	Enterprise IT architecture	Defining EITA, Contents of a Typical Enterprise IT Architecture, Standard for Enterprise IT Architecture, Technology Management strategy Framework, Prevalent Technology Reference Architectures Framework and Standards, Program Management, Benefits of PMO, Desired Qualities of a Program Office Manager, Maturity of PMO, Implementation of PMO Strategy, Measuring PMO Performance, Success Factors for PMO, Project Scope Management, PMO Dashboard and Reporting.	08	CO3

IV	IT service management strategy	Information Technology Infrastructure Library (ITIL), ITIL Overview, ITIL Service Support Processes, Incident Management, Problem Management, Service Delivery, Service Level Management, Financial Management, Capacity Management, IT Service Continuity Management (ITSCM), Availability Management, Imperatives for Outsourcing, IT Management Layers, Variants of Outsourcing, Business Process Outsourcing, In sourcing.	08	CO4
V	IT enabled web services	Overview of basic features of PHP: arrays, functions and state management, working with PHP forms, More advanced PHP, OOP's concept in PHP, Portable database supported with different, exception handling, concepts of UDDI, WSDL, SOAP.	08	CO5
VI	Current trends in ITES	Current Employment in the IT and ITES industry: Newly emerging area and requirement of IT enabled service sector. Industry Oriented Human Resource Requirement: Outlook of the IT and ITES Industry. Barriers to Trade in ITES Role of International Bodies (WTO & UNCTAD) in facilitating Trade in ITEST/ITES, experiences and Case studies of ITES-call centers, ERP, google.	08	CO6

Text Books:

1. Sanjiva Shankar Dubey, " IT strategy and Management", PHI.
2. K. Venkatesh, " Marketing of Information Technology",TMH.
3. Steve Suehring, Timconverse, Joyoe Park , "PHP 6 and MySQL Bible", Wiley.

References:

1. Shiro Uesugi, “IT Enabled Services”, Springer; 2013 edition, 2013.
2. Sanjiva Shankar Dubey, “IT Services Business Management: Concepts, Processes and Practices”, PHI, 2012.
3. Nikhil Treebhoohu, “Promoting IT Enabled Services”, Addison-Wesley, 2013.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	TW/Practical	Tutorial	Total
ITDLO5015	Computer Graphics & Virtual Reality	04	--	---	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO5015	Computer Graphics & Virtual Reality	20	20	20	80	----	--	100

Course Objectives: Students will try:

1. To introduce the use of the components of a graphics system and become familiar with building approach of graphics system components and algorithms related with them.
2. To learn the basic principles of 3-dimensional computer graphics.
3. Provide an understanding of how to scan convert the basic geometrical primitives, how to transform the shapes to fit them as per the picture definition.
4. Provide an understanding of mapping from a world coordinates to device coordinates, clipping, and projections.
5. To be able to discuss the application of computer graphics concepts in the development of computer games, information visualization, and business applications.
6. To comprehend and analyze the fundamentals of animation, virtual reality, underlying technologies, principles, and applications.

Course Outcomes: Students will be able to:

1. To list the basic concepts used in computer graphics.
2. To implement various algorithms to scan, convert the basic geometrical primitives, transformations, Area filling, clipping.
3. To describe the importance of viewing and projections.
4. To define the fundamentals of animation, virtual reality and its related technologies.
5. To understand a typical graphics pipeline
6. To design an application with the principles of virtual reality

Prerequisite: Basic Mathematics

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Knowledge of Mathematics	2	
I.	Introduction to Computer graphics and Output primitives	**Introduction**: Display Devices, Bitmap and Vector based graphics, Overview of Coordinate System. **Scan Conversion** of**:** point, line using Digital differential analyzer & Bresenham's algorithm, circle using midpoint approach, **Curve Generation**: Bezier and B-Spline curves. **Introduction to fractals**: generation procedure, classification, dimension and Koch Curve.	7	CO1
II.	Area Filling, Transformations (2D and 3D)	**Area filling**: Inside/Outside Test, Scan line Polygon Fill Algorithm, Boundary Fill and Flood Fill algorithm. **Basic Geometrical 2D Transformations:** Translation, Rotation, Scaling, Reflection, Shear, their homogeneous Matrix representation and Composite transformation. **Three Dimensional transformations:** Translation, Scaling, Rotations, Composite.	8	CO1 CO2
III.	Viewing (2D and 3D) Projection and Clipping	**Viewing**: Introduction, Viewing Pipeline, View Coordinate reference frame, Window to viewport transformation. **Three-Dimensional Viewing:** 3D Pipeline, Viewing transformation, **Projections**: Parallel (Oblique and orthographic), Perspective (one Point) **Clipping**: Point clipping, Line clipping**:** Cohen Sutherland Algorithm, Liang Barsky algorithms, Polygon clipping: Sutherland Hodgeman polygon clipping and Weiler Atherton. Text Clipping.	10	CO1 CO2 CO3

IV.	Introduction To Animation	**Animation**: Key Frame Animation, Animation Sequence, Motion Control Methods, **Morphing**, **Warping**- Mesh Warping.	4	CO1 CO2 CO4 CO5
V.	Introduction to Virtual Reality	**Virtual Reality:** Basic Concepts, Overview and perspective on virtual reality, Human sensation and perception. Classical Components of VR System, Types of VR Systems, Three-Dimensional Position Trackers, Navigation and Manipulation Interfaces, Gesture Interfaces, Input Devices, Graphical Display, Sound displays, and Haptic Feedback. Graphical Rendering Pipeline, Haptic Rendering Pipeline, Open GL rendering pipeline. **Applications** of Virtual Reality.	9	CO1 CO2 CO4 CO6
VI.	VR Modeling and Programming	**Geometric Modeling**: Virtual Object Shape, Object Visual Appearance. **Kinematics Modeling**: Object Position, Transformation Invariants, Object Hierarchies, **Physical Modeling**: Collision Detection, Surface Deformation, Force Computation. **Behavior Modeling**. Programming through **VRML/X3D**: Defining and Using Nodes and Shapes, VRML Browsers, **Java 3D, OpenCV** for augmented reality	12	CO1 CO2 CO4 CO6

Text Books

1 Donald Hearn and M. Pauline Baker, “Computer Graphics”, Pearson Education.
2 R. K Maurya, “Computer Graphics with Virtual Reality”, Wiley India.

Reference Books

1. Grigore Burdea, Philippe Coiffet, “Virtual Reality Technology”, Wiley.
2. Steven Harrington, “Computer Graphics”, McGraw Hill.
3. Rogers, “Procedural Elements of Computer Graphics”, Tata McGraw Hill.
4. Vince, “Virtual Reality Systems”, Pearson Education.
5. F.S. Hill, Stephen M. Kelley , “Computer Graphics using Open GL” Prentice Hall
6. Samyak Datta , “Learning OpenCV 3 Application Development”, Packt

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

T. E. Information Technology (Semester-VI)

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
ITC601	Software Engineering with Project Management	4	-	-	4	-	-	4
ITC602	Data Mining and Business Intelligence	4	-	-	4	-	-	4
ITC603	Cloud Computing & Services	4	-	-	4	-	-	4
ITC604	Wireless Networks	4	-	-	4	-	-	4
ITDLO-II	Department Level Optional Course -II	4	-	-	4	-	-	4
ITL601	Software Design Lab	-	2	-	-	1	-	1
ITL602	Business Intelligence Lab	-	2	-	-	1	-	1
ITL603	Cloud Service Design Lab	-	2	-	-	1	-	1
ITL604	Sensor Network Lab	-	2	-	-	1	-	1
ITM605	Mini-project	-	4	-	-	2	-	2
	Total	**20**	**12**	-	**20**	**6**	-	**26**

Course Code	Course Name	Examination Scheme								
		Theory					TW	Oral	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in Hrs)				
		Test 1	Test 2	Avg.						
ITC601	Software Engineering with Project Management	20	20	20	80	3	-	-	-	100
ITC602	Data Mining and Business Intelligence	20	20	20	80	3	-	-	-	100
ITC603	Cloud Computing & Services	20	20	20	80	3	-	-	-	100
ITC604	Wireless Networks	20	20	20	80	3	-	-	-	100
ITDLO-II	Department Level Optional Course -II	20	20	20	80	3	-	-	-	100
ITL601	Software Design Lab	-	-	-	-	-	25	25	--	50
ITL602	Business Intelligence Lab	-	-	-	-	-	25	25	--	50
ITL603	Cloud Service Design Lab	-	-	-	-	-	25	25	--	50
ITL604	Sensor Network Lab	-	-	-	-	-	25	25	--	50
ITM605	Mini-Project	-	-	-	-	-	25	25	--	50
Total		100	100	100	400	-	125	125	--	750

 # Department Level Optional Course (DLO)

Every student is required to take one Department Elective Course for Semester VI. Different sets of courses will run in both the semesters. Students can take these courses from the list of department electives, which are closely allied to their disciplines.

(DLO-I subjects will have no Labs only Theory)

Subject Code	Department Level Optional Course (DLO)
Semester VI	
ITDLO6021	Advance Internet Programming
ITDLO6022	Software Architecture
ITDLO6023	Digital Forensics
ITDLO6024	Multimedia Systems
ITDLO6025	Green IT

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC601	Software Engineering with Project Management	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITC601	Software Engineering with Project Management	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To understand the nature of software development and software life cycle process models, agile software development, SCRUM and other agile practices.
2. To Explain methods of capturing, specifying, visualizing and analyzing software requirements.
3. To understand concepts and principles of software design and user-centric approach and principles of effective user interfaces.
4. To know basics of testing and understanding concept of software quality assurance and software configuration management process.
5. To understand need of project management and project management life cycle.
6. To understand project scheduling concept and risk management associated to various type of projects.

Course Outcomes: Students will be able to:

1. Define various software application domains and remember different process model used in software development.
2. Explain needs for software specifications also they can classify different types of software requirements and their gathering techniques.
3. Convert the requirements model into the design model and demonstrate use of software and user-interface design principles.
4. Distinguish among SCM and SQA and can classify different testing strategies and tactics and compare them.
5. Justify role of SDLC in Software Project Development and they can evaluate importance of Software Engineering in PLC.
6. Generate project schedule and can construct, design and develop network diagram for different type of Projects. They can also organize different activities of project as per Risk impact factor.

Prerequisite: Programming and Networking.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Nature of Software, Software Definition, Software Characteristics, Software Application Domains	02	
I	The Software Process	Generic view of Process, Prescriptive Models: Waterfall Model, Incremental-RAD Model, Evolutionary Process Model-Prototyping, Spiral and Concurrent Development Model, Specialized Models: Component based, Aspect Oriented Development, Agile Methodology, Scrum and Extreme Programming	07	CO1
II	Requirements Engineering and Cost Estimation	Requirement, Types of Requirements, Requirement gathering, Requirement Engineering Task, Identifying Stakeholders, Multiple viewpoints, SRS (Software Requirement Specification) Project Estimation, LOC based, FP based and Use case based estimation.	07	CO1 CO2
III	Analysis and Design Engineering	Introduction of Analysis elements, Scenario based, Flow based, behavior and class based Design Concepts and Principles, Architecture Design, Component Level Design, System Level Design, User Interface Design.	09	CO1 CO2 CO3
IV	Quality & Configuration Management	Need for Testing, Testing Tactics, Testing strategies, McCall's Quality Factor, Software Configuration Management, SCM Process	07	CO4
V	IT Project Management	Introduction, 4 P's, W5HH Principle, Need for Project Management, Project Life cycle and ITPM, Project Feasibility, RFP, PMBOK Knowledge areas, Business Case, Project Planning, Project Charter and Project Scope.	10	CO5

VI	Project Scheduling and Risk Management	WBS, Developing the Project Schedule, Network Diagrams (AON, AOA), CPM and PERT, Gantt Chart, Risk Identification, Risk Projection and RMMM	10	CO1 CO2 CO3 CO4 CO6

Text Books:

1. Roger S Pressman "Software Engineering : A Practitioner's Approach" 7th Edition Mcgraw-Hill ISBN:0073375977
2. Jack T. Marchewka, "Information Technology Project Management" 4th Edition ,Wiley India

References:

1. "Software Engineering : A Precise Approach" Pankaj Jalote , Wiley India
2. Ian Sommerville " Software Engineering" 9th edition Pearson Education SBN-13: 978-0- 13-703515-1, ISBN-10: 0-13-703515-2
3. John M. Nicholas, Project Management for Business and Technology, 3rd edition, Pearson Education.
4. Software Project management by Bob Hughes, Mike Cotterell , Rajib Mall

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC602	Data Mining and Business Intelligence	04		--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITC602	Data Mining and Business Intelligence	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To introduce the concept of data Mining as an important tool for enterprise data management and as a cutting edge technology for building competitive advantage.
2. To enable students to effectively identify sources of data and process it for data mining
3. To make students well versed in all data mining algorithms, methods of evaluation.
4. To impart knowledge of tools used for data mining
5. To provide knowledge on how to gather and analyze large sets of data to gain useful business understanding.
6. To impart skills that can enable students to approach business problems analytically by identifying opportunities to derive business value from data.

Course Outcomes: Student will be able to:

1. Demonstrate an understanding of the importance of data mining and the principles of business intelligence
2. Organize and Prepare the data needed for data mining using pre preprocessing techniques
3. Perform exploratory analysis of the data to be used for mining.
4. Implement the appropriate data mining methods like classification, clustering or Frequent Pattern mining on large data sets.
5. Define and apply metrics to measure the performance of various data mining algorithms.
6. Apply BI to solve practical problems : Analyze the problem domain, use the data collected in enterprise apply the appropriate data mining technique, interpret and visualize the results and provide decision support.

Prerequisite: Database Management System, Advanced Data Management Technology.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisites	Knowledge of databases, and Date warehousing, OLAP	02	--
I	Introduction to Data Mining	What is Data Mining; Kind of patterns to be mined; Technologies used; Major issues in Data Mining	03	CO1
II	Data Exploration and Data Preprocessing	Types of Attributes; Statistical Description of Data; Data Visualization; Measuring similarity and dissimilarity. Why Preprocessing? Data Cleaning; Data Integration; Data Reduction: Attribute subset selection, Histograms, Clustering and Sampling; Data Transformation & Data Discretization: Normalization, Binning, Histogram Analysis and Concept hierarchy generation.	09	CO2 CO3
III	Classification	Basic Concepts; Classification methods: 1. Decision Tree Induction: Attribute Selection Measures, Tree pruning. 2. Bayesian Classification: Naïve Bayes‟ Classifier. Prediction: Structure of regression models; Simple linear regression, Multiple linear regression. Accuracy and Error measures, Precision, Recall, Holdout, Random Sampling, Cross Validation.	09	CO4 CO5
IV	Clustering	Cluster Analysis: Basic Concepts; Partitioning Methods: K-Means, K-Mediods; Hierarchical Methods: Agglomerative, Divisive, BIRCH; Density-Based Methods: DBSCAN What are outliers? Types, Challenges; Outlier Detection Methods: Supervised, Semi Supervised, Unsupervised, Proximity based, Clustering Based.	10	CO4 CO5
V	Frequent Pattern	Market Basket Analysis, Frequent Itemsets, Closed Itemsets, and	10	CO4

	Mining	Association Rules; Frequent Pattern Mining, Efficient and Scalable Frequent Itemset Mining Methods, The Apriori Algorithm for finding Frequent Itemsets Using Candidate Generation, Generating Association Rules from Frequent Itemsets, Improving the Efficiency of Apriori, A pattern growth approach for mining Frequent Itemsets; Mining Frequent itemsets using vertical data formats; Introduction to Mining Multilevel Association Rules and Multidimensional Association Rules; From Association Mining to Correlation Analysis, lift, ; Introduction to Constraint-Based Association Mining.		CO5
VI	Business Intelligence	What is BI? Business intelligence architectures; Definition of decision support system; Development of a business intelligence system using Data Mining for business Applications like Fraud Detection, Clickstream Mining, Market Segmentation, retail industry, telecommunications industry, banking & finance CRM etc.	09	CO6

Text Books:

1. Han, Kamber, "Data Mining Concepts and Techniques", Morgan Kaufmann 3nd Edition.
2. P. N. Tan, M. Steinbach, Vipin Kumar, “Introduction to Data Mining”, Pearson Education.
3. Business Intelligence: Data Mining and Optimization for Decision Making by Carlo Vercellis ,Wiley India Publications.
4. G. Shmueli, N.R. Patel, P.C. Bruce, “Data Mining for Business Intelligence: Concepts, Techniques, and Applications in Microsoft Office Excel with XLMiner”, 2nd Edition, Wiley India.

References:

1. Michael Berry and Gordon Linoff “Data Mining Techniques”, 2nd Edition Wiley Publications.
2. Michael Berry and Gordon Linoff “Mastering Data Mining- Art & science of CRM”, Wiley Student Edition.
3. Vikram Pudi & Radha Krishna, “Data Mining”, Oxford Higher Education.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**

Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC603	Cloud Computing & Services	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITC603	Cloud Computing & Services	20	20	20	80	--	--	100

Course Objectives: Students will try to learn:

1. Basics of cloud computing.
2. Key concepts of virtualization.
3. Different Cloud Computing services
4. Cloud Implementation, Programming and Mobile cloud computing
5. Key components of Amazon Web Services
6. Cloud Backup and solutions

Course Outcomes: Students should be able to:

1. Define Cloud Computing and memorize the different Cloud service and deployment models
2. Describe importance of virtualization along with their technologies.
3. Use and Examine different cloud computing services
4. Analyze the components of open stack & Google Cloud platform and understand Mobile Cloud Computing
5. Describe the key components of Amazon web Service
6. Design & develop backup strategies for cloud data based on features.

Prerequisite Subjects: Computer Network, Operating System

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisites	OSI Layers, Basics of OS.	02	--
I	Introduction	Defining Cloud Computing, Cloud and other similar configurations, Components of Cloud	06	CO1

		Computing, Cloud types: NIST and Cloud Cube Models, Cloud Deployment Models and Service Models, Cloud computing architecture, Advantages and Disadvantages of Cloud Computing.		
II	Virtualization	Virtualization: Characteristics of virtualized environment, Understanding the importance of Hypervisors, Type I & Type II Hypervisors, Taxonomy of virtualization, Implementation Levels of Virtualization, Virtualization of CPU, Memory and I/O Devices , Virtualization and Cloud Computing, Pros and Cons of virtualization, Technology Examples: KVM, Xen, Vmware and HyperV	10	CO2
III	Cloud Computing Services	Exploring Cloud Computing Services: SPI Model: Software as a service, Platform as a service, and Infrastructure as a service. Anything as a service or Everything as a service (XaaS): Security as a Service, Identity management as a Service, Database as a Service, Storage as a Service, Collaboration as a Service, Compliance as a Service, Monitoring as a Service, Communication as a Service, Network as a Service, Disaster recovery as a service, Analytics as a Service, Backup as a Service.	09	CO1 CO2 CO3
IV	Cloud Implementation, Programming and Mobile Cloud Computing	Open Stack Cloud Architecture: Feature of Open stack, Components of Open stack, mode of operations. Programming support for Google apps engine-GFS, Bigtables, Chubby, Google APIs. Mobile Cloud Computing: Definition, architecture, benefits and challenges of mobile	09	CO1 CO2 CO3 CO4

		cloud computing		
V	Exploring the Components of Amazon Web Services	AWS cloud computing Platform, a) Elastic Compute Cloud(EC2): Compute Basics, Instance types, Life cycle of instances. b) Simple Storage Service (S3): Basics and Operations, Features, Amazon Glacier, Glacier vs S3. c) Elastic Block Storage (EBS):Basics and Types of EBS Volumes d)Amazon Virtual Private Cloud (Amazon VPC): Subnets, Route tables, Elastic IP Addresses (EIP), Elastic Network Interfaces (ENIs) & Security groups & ACL. e) Exploring Elastic Load Balancing (ELB): Basics, Types of load balancers, Configuring Elastic Load Balancing, Basics of Cloud Watch & Auto Scaling.	11	CO1 CO2 CO3 CO4 CO5
VI	Cloud Backup & Solutions	Cloud Backup Solutions and their features, Cloud data management interface (CDMI), Cloud Storage gateways (CSG), Comparison between different cloud platforms: Amazon web services & Open stack (Based on Type of deployment, Services supported and their components).	05	CO1 CO2 CO3 CO4 CO5 CO6

Text Books:

1. Barrie Sosinsky ,"Cloud Computing Bible",Wiley Publication.
2. Kailash Jayaswal, Jagannath Kallalurchi, Donald J. Houde, Dr. Deven Shah, "Cloud Computing Black Book", Dreamtech Press.
3. Joe Baron et.al ,"AWS certified solution Architect", Sybex publication.
4. Mastering Cloud Computing, Rajkumar Buyya, MGH publication

Reference Books:

1. Thomas Erl,Robert Cope,Amin naserpour,"Cloud Computing Design Patterns",Pearson Publication.
2. Judith Hurwitz ,"Cloud Computing for Dummies" , Wiley Publication.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Oral & Practical	Tutorial	Total
ITC604	Wireless Network	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITC604	Wireless Network	20	20	20	80	--	--	100

Course Objectives: Students will try to:

1 Understand the fundamentals of wireless networks.
2 Learn and analyze the different wireless technologies.
3 Evaluate Ad-hoc networks and wireless sensor networks.
4 Understand and evaluate emerging wireless technologies and standards
5 Understand design considerations for wireless networks
6 Learn and analyze and evaluate the security threats and related security standards

Course Outcomes: Students will be able to:

1. Explain the basic concepts of wireless network and wireless generations.
2. Demonstrate the different wireless technologies such as CDMA, GSM, GPRS etc
3. Appraise the importance of Ad-hoc networks such as MANET and VANET and Wireless Sensor networks
4. Describe and judge the emerging wireless technologies standards such as WLL, WLAN, WPAN, WMAN.
5. Explain the design considerations for deploying the wireless network infrastructure.
6. Differentiate and support the security measures, standards. Services and layer wise security considerations.

Prerequisite: Computer Networks.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Modulation and Demodulation Techniques, PSTN	02	
I	Fundamentals Wireless Communication	Fundamentals of Wireless Communication, Advantages, limitations and application, wireless media, Infrared Modulation Techniques, DSSS and FHSS, Frequency Spectrum: Radio and Infrared; Wireless generations: 1G: Cellular,2G: Mobile Radio,3G: UMTS- Security related Encryption Algorithm,4G	07	CO1
II	Evolution of Wireless Technologies	Multiple Access Technique: TDMA, FDMA, CSMA, CDMA Wireless Technologies: GSM, GPRS, EDGE,CDMA,LTE, UMTS	10	CO1 CO2
III	Types of Wireless Networks	Ad-hoc: MANET & VANET, Application, Advantage and limitations; Wireless Sensor Network: Application, advantages and limitations	09	CO1 CO3
IV	Emerging Wireless Technologies and standards	WLL , WLAN- 802.11 (Wi-Fi), WPAN- 802.15.1/3/4 (Bluetooth, Zigbee), WMAN-802.16a (Wi-max) , Wi-max and LTE /3GPP comparison, Mi-fi, Ly-fi,	10	CO1 CO2 CO4
V	Wireless Network Design Considerations	Wireless technology, Cisco Unified Wireless Network, Designing Wireless Networks with Lightweight Access Points and Wireless LAN Controllers	07	CO1 CO2 CO3 CO4 CO5
VI	Wireless Network Security	The need, attacks, security serviced, WEP, Mobile IP, VPN(PPTP, LLTP, IPSec), Network Layer Security, Transport Layer Security, Email Security: PGP, S/ MIME, Internet Firewalls for Trusted System	07	CO1 CO2 CO3 CO6

Text Books:

1. Cellular Communications: A Comprehensive and Pratical Guide, Nishith Tripathi, Jeffery H Reed, Wiley
2. Wireless Mobile Internet Security, 2nd Edition, Man, Young Rhee, Wiley- IEEE press
3. Designing for Cisco Internetwork Solutions (DESGN), 2nd Edition, CCDA, Diane Teare, cisco Press.

References:

1. Introduction to Digital mobile communication, 2nd Edition, Yoshihiko Akaiwa
2."Wireless Communications and networks", William Stallings, Pearson / Prentice Hall
3. Wireless communication and networking, Vijay Garg

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITL601	Software Design Lab	--	02	--	--	1	--	1

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL601	Software Design Lab	--	--	--	--	25	--	25	50

Course Objectives: Students will try to:

1 Learn basic concepts of UML.
2 Master the vocabulary, rules, and idioms of the UML and learn how to model it effectively.
3 Understand how to apply the UML to solve a number of common modeling problems.
4 Model the systems, from concept to executable artifact, using object-oriented techniques.
5 Apply the knowledge of Software engineering and project management.
6 Understand the software development process using tool.

Course Outcomes: Students will be able to:

1. Sketch a Modeling with UML.
2. Deploy Structural Modeling.
3. Deploy Behavioral Modeling.
4. Deploy Architectural Modeling.
5. Examine estimation about schedule and cost for project development.
6. Select project development tool.

Prerequisite: Object oriented Concept, Java programming language.

Requirement:-

Hardware	**Software**
PC i3 or above.	IBM Rational Rose Modeler, Dia, StarUML (Any One) Orange Scrum, Xampp , GitHub

Guidelines

1. Students should take one case study as a mini project work which is to be conducted by a group of three students
2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.
3. The students must be able to identify Object oriented Technologies, Basic expression of Classes, Attributes and operations.
4. Students must develop a Conceptual Model of the UML for above case study.
5. Students should define Classes, Relationships, Class Diagrams, Advanced Classes and Relationship, Object Diagrams for above case study.
6. Students should define Use Cases, Use case Diagrams, Activity Diagrams, Interaction Diagrams, State Chart Diagrams for above case study.
7. Students should define Components, Deployment, Collaborations, Component Diagrams, Deployment Diagrams for above case study
8. Students should define SRS, WBS, Network Diagram, Gantt Chart, Cost Estimation Techniques
9. Demonstration it using Scrum Tool
10. Each group may present their work in various project competitions and paper presentations.
11. A detailed report is to be prepared as per guidelines given by the concerned faculty.

Text Books:

1. "The Unified Modeling Language User Guide" by Grady Booch, James Rumbaugh, Ivar Jacobson, Pearson Publication,ISBN 978-81-7758-372-4
2. Jack T. Marchewka, Information Technology Project Management, 4th edition, Wiley India, 2009.

References:

1. UML – Tutorial "www.tutorialspoints.com/uml/"
2. "An Introduction to Object-Oriented Analysis: Objects and UML in plain English" by Davis William Brown, Wiley, Second Edition
3. "Fundamentals of Object-Oriented Design in UML", Meilir Page-Jones, Pearson Education
4. UML in 24 Hours
5. UML Basics— an Introduction to the Unified Modeling Language – IBM "www.ibm.com › Learn › Rational"

Term Work:
Term Work shall consist of full Mini Project on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Case Study) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Case Study and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITL602	Business Intelligence lab	--	02	--	--	01	--	01

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL602	Business Intelligence Lab	--	--	--	--	25	--	25	50

Lab Objectives: Students will try:

1. To introduce the concept of data Mining as an important tool for enterprise data management and as a cutting edge technology for building competitive advantage.
2. To enable students to effectively identify sources of data and process it for data mining
3. To make students well versed in all data mining algorithms, methods, and tools.
4. To learn how to gather and analyze large sets of data to gain useful business understanding.
5. To impart skills that can enable students to approach business problems analytically by identifying opportunities to derive business value from data.
6. To identify and compare the performance of business.

Lab Outcomes: Students should be able to:

1. Identify sources of Data for mining and perform data exploration
2. Organize and prepare the data needed for data mining algorithms in terms of attributes and class inputs, training, validating, and testing files.
3. Implement the appropriate data mining methods like classification, clustering or association mining on large data sets using open source tools like WEKA
4. Implement various data mining algorithms from scratch using languages like Python/ Java etc.
5. Evaluate and compare performance of some available BI packages
6. Apply BI to solve practical problems : Analyze the problem domain, use the data collected in enterprise apply the appropriate data mining technique, interpret and visualize the results and provide decision support.

Prerequisite: Object oriented Concept, Java programming language.

Requirement:-

Hardware	Software
PC i3 or above.	Open source data mining and BI tools like WEKA, Rapid Miner, Pentaho.

Detailed syllabus:

Module	Detailed Content	Hours	LO Mapping
1 & II	2 tutorials a) Solving exercises in Data Exploration b) Solving exercises in Data preprocessing	04	LO 1 LO 2
III	Using open source tools Implement a) Classifiers b) Clustering Algorithms c) Association Mining Algorithms	06	LO 3
IV	a) Implementation of any one classifier using languages like JAVA/ python/R b) Implementation of any one clustering algorithm using languages like JAVA/ python c) Implementation of any one association mining algorithm using languages like JAVA/ python	06	LO 4
V	Detailed case study of any one BI tool (open source tools like Pentaho can be used) (paper Assignment)	04	LO 5
VI	**Business Intelligence Mini Project**: Each group assigned one new case study for this; A BI report must be prepared outlining the following steps: a)Problem definition, Identifying which data mining task is needed b) Identify and use a standard data mining dataset available for the problem. Some links for data mining datasets are: WEKA site, UCI Machine Learning Repository, KDD site, KDD Cup etc. c) Implement the data mining algorithm of choice	06	LO 6

	d) Interpret and visualize the results e) Provide clearly the BI decision that is to be taken as a result of mining.		

Text Books:

1. Han, Kamber, "Data Mining Concepts and Techniques", Morgan Kaufmann 3nd Edition.
2. G. Shmueli, N.R. Patel, P.C. Bruce, “Data Mining for Business Intelligence: Concepts, Techniques, and Applications in Microsoft Office Excel with XLMiner”, 1st Edition, Wiley India.

References:

1. P. N. Tan, M. Steinbach, Vipin Kumar, “Introduction to Data Mining”, Pearson Education.
2. WEKA, RapidMiner Pentaho resources from the Web.

Term Work:
Term Work shall consist of at least 10 to 12 practical’s based on the below list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITL603	Cloud Service Design Lab	--	02	--	--	01	--	01

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL603	Cloud Service Design Lab	--	--	--	--	25	--	25	50

Lab Objectives: Students to get familiar with:

1. Key concepts of virtualization & different types of Hypervisors used in virtualization along with implementation
2. Concept of On demand Application Delivery like SaaS using Ulteo
3. Open source cloud implementation and administration using Open Stack
4. Various Cloud services provided by Amazon Web Services
5. Programming on Platform as a Service cloud
6. Implementation of Storage as a service using Own Cloud.

Lab Outcomes: Students should be able to:

1. Define & implement Virtualization using different types of Hypervisors
2. Describe steps to perform on demand Application delivery using Ulteo .
3. Examine the installation and configuration of Open stack cloud
4. Analyze and understand the functioning of different components involved in Amazon web services cloud platform.
5. Describe the functioning of Platform as a Service
6. Design & Synthesize Storage as a service using own Cloud

Prerequisite Subjects: Computer Network, Operating System, Java Programming

Hardware & Software Requirements:

Hardware Requirements	Software Requirements	Other Requirements
a)Hardware Configuration for server 1.Intel or AMD Multi Core processors (like i3/i5/i7/Quad core/Octa core) with Intel VT-X or AMD-V support	**a) Software Requirements for Server** 1.Server OS for Physical Sever like CentOS /Fedora/Ubuntu/ Redhat Server 2.Pre-configured OpenSSH	1. Internet Connection for each PC with at least 2 MBPS bandwidth and LAN bandwidth of 1 GBPS.

2. 6 GB RAM 3. 500 GB Harddisk 4. Gigabit Ethernet (GbE) network interface card (NIC) **b)Hardware Configuration for Cloud Client** PC/Laptop/Smart phone/Thin Client or Any device which has built-in Wifi, Ethernet or data connection facility.	3.Xen Server DVD 4.Ulteo DVD **a) Software Requirements for Clients** 1. JDK 1.8 or higher & .NET Framework 4 2. Netbeans or Eclipse IDEs 3. OpenSSH client or putty 4.Vmware Workstation, 5.Oracle Virtualbox 6. Built-in web browser.	

Suggested List of Experiments

Sr. No.	Module	Detailed Content	Hours	LO Mapping
I	Virtualization	1. Creating and running virtual machines on Hosted Hypervisors like KVM Type 1 ,Vmware Workstation,Oracle Virtualbox 2. Creating and running virtual machines on Bare-Metal Hypervisors Type 0 like Xen,Vmware ESXI or HyperV	06	LO1
II	On demand Application Delivery and Virtual Desktop infrastructure	Installation and Configuration of Ulteo to demonstrate on demand Application delivery over web browser to explore SaaS Environment.	04	LO2
III	Open source cloud implementation and administration	To demonstrate installation and Configuration of Open stack Private cloud.	04	LO3
IV	Amazon Web Services	Like auto scaling, elastic load balancing, virtual private computing & Networking. Security service provided by Amazon web services. Accessing AWS using	06	LO4

		web services API provided by Amazon.		
V	Platform as a Service	To Demonstrate Platform as a Service using Googleapp Engine/IBM BlueMix/tSuru	04	LO5
VI	Storage as a Service	Explore Storage as a service using own Cloud for remote file access using web interfaces. S3 storage and glacier storage and understand the storage LC management provided by AWS.	02	LO6

Text Books:

1. Barrie Sosinsky ,"Cloud Computing Bible",Wiley Publication.
2. Kailash Jayaswal, Jagannath Kallalurchi, Donald J. Houde, Dr.Deven Shah, "Cloud Computing Black Book", Dreamtech Press.
3. Joe Baron et.al ,"AWS certified solution Architect", Sybex publication.
4. Mastering Cloud Computing, Rajkumar Buyya, MGH publication

Reference Books:

1. Learn to Master Cloud Computing by Star EduSolutions
2. Kai Hwang,"Distributed and Cloud Computing",MK Publication
3. Thomas Erl,Robert Cope,Amin naserpour,"Cloud Computing Design Patterns",Pearson Publication.
4. Judith Hurwitz ,"Cloud Computing for Dummies" , Wiley Publication.

Web Resources:

1. http://fosshelp.blogspot.in
2. https://aws.amazon.com/
3. https://docs.openstack.org/
4. https://owncloud.org/
5. https://appengine.google.com

Term Work:
Term Work shall consist of at least 10 to 12 practical's based on the below list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL604	Sensor Network Lab	--	02	--	--	1	--	1

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test 1	Test2	Avg. of twoTests					
ITL604	Sensor Network Lab	--	--	--	--	25	--	25	50

Lab Objectives: Students will try:

1. To learn different types of sensors from Motes families.
2. To design the problem solution as per the requirement analysis done using Motes sensors.
3. To study the basic concepts of programming/sensors/ emulator like cooja etc.
4. To design and implement the mini project intended solution for project based learning.
5. To build and test the mini project successfully.
6. To improve the team building, communication and management skills of the students.

Lab Outcomes: Student will be able to:

1. Identify the requirements for the real world problems.
2. Conduct a survey of several available literatures in the preferred field of study.
3. Study and enhance software/ hardware skills.
4. Demonstrate and build the project successfully by hardware/sensor requirements, coding, emulating and testing.
5. To report and present the findings of the study conducted in the preferred domain
6. Demonstrate an ability to work in teams and manage the conduct of the research study.

Guidelines

1. The mini project work is to be conducted by a group of three students

2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.

3. The students may do survey for different application using different types of sensors for their mini project.

4. Each group will identify the Hardware (Motes from different Motes families) & sensor configuration and software requirement for their mini project problem statement.

5. Design your own circuit board using multiple sensors etc.

6. Installation, configure and manage your sensors in such away so that they can communicate with each other.

7. Work with operating system, emulator like contiki cooja and do coding to for input devices on sensors.

8. Create and interface using Mobile/Web to publish or remotely access the data on Internet.

9. Each group along with the concerned faculty shall identify a potential problem statement, on which the study and implementation is to be conducted.

10. Each group may present their work in various project competitions and paper presentations.

11. A detailed report is to be prepared as per guidelines given by the concerned faculty.

Text Books:

1. Fundamentals of Sensor Network Programming: Applications and Technology, By S. Sitharama Iyengar, Nandan Parameshwaran, Vir V. Phoha, N. Balakrishnan, Chuka D. Okoye, Wiley publication.
2. Contiki Cooja User Guide.

References:

1. Internet of Things (A Hands-on-Approach) , Vijay Madisetti , Arshdeep Bahga
2. A comparative review of wireless sensor network mote technologies, IEEE paper 2009

Term Work:
Term Work shall consist of full Mini Project on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Mini Project) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Mini Project and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical / Oral	Tutorial	Total
ITM605	Mini-Project	--	04	--	--	2	--	2

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITM605	Mini-Project	--	--	--	--	25	--	25	50

Lab Objectives: Students will try:

1. To offer students a glimpse into real world problems and challenges that need IT based solutions
2. To enable students to create very precise specifications of the IT solution to be designed.
3. To introduce students to the vast array of literature available of the various research challenges in the field of IT
4. To create awareness among the students of the characteristics of several domain areas where IT can be effectively used.
5. To enable students to use all concepts of IT in creating a solution for a problem
6. To improve the team building, communication and management skills of the students.

Lab Outcomes: Student will be able to:

1. Discover potential research areas in the field of IT
2. Conduct a survey of several available literature in the preferred field of study
3. Compare and contrast the several existing solutions for research challenge
4. Demonstrate an ability to work in teams and manage the conduct of the research study.
5. Formulate and propose a plan for creating a solution for the research plan identified
6. To report and present the findings of the study conducted in the preferred domain

Guidelines

1. The project work is to be conducted by a group of three students

2. Each group will be associated with a project mentor/guide. The group should meet with the project mentor/guide periodically and record of the meetings and work discussed must be documented.

3. Department has to allocate half day for the project work in VI semester, 1 day in VII semester and 2 day in VIII semester every week.

4. To encourage project based learning in the curriculum students may identify their technical domain area in semester VI and can perform the Mini-project in the VI semester or students may do literature survey

5. Each group along with its guide/mentor shall identify a potential research area/problem domain, on which the study is to be conducted.

6. Each team will do a rigorous literature survey of the problem domain by reading and understanding at least 3-5 research papers from current good quality national/international journals/conferences. (Papers selected must be indexed by Scopus/IEEE/Springer/ACM etc.). The list of papers surveyed must be clearly documented.

7. The project assessment for term work will be done at least two times at department level by giving presentation to panel members which consist of at least three (3) members as Internal examiners (including the project guide/mentor) appointed by the Head of the department of respective Programme.

8. A report is to be prepared summarizing the findings of the literature survey. A comparative evaluation of the different techniques surveyed is also to be done.

9. Teams must analyze all the results obtained by comparing with other standard techniques.

10. Every team must publish their work in national / international conference/journals (if possible publish in Scopus indexed journals).

11. The team will finally propose a plan for project work to be continued in the final year.

12. Semester VII to carry out the project good quality project and all these project part

Evaluation

1. Each team has to give presentation/demo to the Internal Panel and External examiner.

2. Each team will prepare a report that will summarize the results of the literature survey and the project proposal. The list of papers surveyed must be clearly documented.

3. Each group will be jointly evaluated by a team of Internal and External Examiners approved by the University of Mumbai.

4. Oral exam will be conduct on the project done by the students.

Term Work:
Term Work shall consist of full Mini Project on above guidelines/syllabus.

Term Work Marks: 25 Marks (Total marks) = 20 Marks (Mini Project) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Mini Project and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDLO6021	Advance Internet Programming	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO6021	Advance Internet Programming	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To get familiar with the concept of Search Engine Basics.
2. To Understand Search Engine Optimization Techniques.
3. To Learn Web Service Essentials.
4. To gain knowledge of Rich Internet Application Technologies.
5. To be familiarized with Web Analytics 2.0
6. To explore Web 3.0 and Semantic web standards.

Course Outcomes: Students will be able to:

1. Determine SEO Objectives and Develop SEO plan prior to Site Development.
2. Explain Search Engine Optimization Techniques and Develop Keyword Generation.
3. Describe different Web Services Standards.
4. Develop Rich Internet Application using proper choice of Framework.
5. Apply multiple quantitative and qualitative methods for web analytics 2.0.
6. Explain Web 3.0 and Semantic web standards

Prerequisite: Basics of Internet Programming – HTML5, CSS3, XML.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Introduction to HTML 5 & CSS3 basics, XML basics	02	
I	Search Engine Basics	Search Engine Basics Algorithm based Ranking Systems – Determining Searcher Intent and Delivering Relevant, Fresh Content, Analyzing Ranking Factors, Using Advanced Search Techniques, Vertical Search Techniques, Country Specific search engines. Determining SEO Objective and Finding Your Site's Audience – Setting SEO Goals and Objective Developing SEO plans Prior to Site Development, SEO for Raw traffic ; E-commerce Sales; Mindshare/Branding; Direct Marketing; Reputation Management; Ideological Influence	09	CO1
II	Search Engine Optimization	Getting started SEO: Defining Your Site's Information Architecture, Auditing an Existing Site to identify SEO Problems, Identifying Current Server Statistic Software and Gaining Access – Determining Top competitors, Benchmarking Current Indexing Status, Current Rankings, Benchmarking Current Traffic Source and Volumes, Conduct SEO/Website SWOT analysis. Keyword Generation – Creating Pages – Website Structure- Creating Content-Creating Communities- building Links-Using Google Analytics-Social Media Optimization-Creating Pay-per-click Campaigns- Optimizing PPC Campaigns through Quality Score optimization - Tracking Results and Measuring Success.	09	CO1 CO2
III	Web Services	Web Services: Introduction to Web Services, XML, XSL, XSLT, WSDL, SOAP, UDDI, Transaction, Business Process Execution Language for web Services, WS-Security and web service security specification, WS-Reliable Messaging, WS-Policy, WS-Attachments. REST-ful web services, Resource Oriented Architecture, Comparison of REST, SOA, SOAP.	08	CO1 CO2 CO3
IV	Rich Internet Application	**Introduction to AJAX**, Blogs, Wikis, RSS feeds **Working with Java Script Object Notation (JSON)**, Implement JSON on server side,	08	CO4

		Implementing Security and Accessibility in AJAX Applications: Secure AJAX application, Accessible Rich Internet Applications **Developing RIA using AJAX Techniques:** CSS, HTML, DOM, XMLHTTPRequest, JavaScript, PHP, AJAX as REST Client **Introduction to Open Source Frameworks and CMS for RIA:** Django, Drupal, Joomla introduction and comparison.		
V	Web Analytics 2.0	Introduction to Web Analytics 2.0 1: State of the Analytics Union, State of the Industry, Rethinking Web Analytics: Meet Web Analytics 2.0, Optimal Strategy for Choosing Your Web Analytics Soul Mate. The Awesome World of Clickstream Analysis: Metrics. The Key to Glory: Measuring Success. Failing Faster: Unleashing the Power of Testing and Experimentation.	08	CO4 CO5
VI	Web 3.0 and Semantic Web	**Web 3.0 and Semantic Web**: Challenges, Components, Semantic Web Stack: RDF, RDF Schema (RDFS), Simple Knowledge Organization System (SKOS), SPARQL as RDF query language, N-Triples as a format for storing and transmitting data, Turtle (Terse RDF Triple Language), Web Ontology Language (OWL) a family of knowledge representation languages, Rule Interchange Format (RIF), a framework of web rule language dialects supporting rule interchange on the Web	08	CO4 CO5 CO6

Text Books:

1. The Art of SEO O'Reilly Publication
2. Web Services Essentials by Ethan Cerami O'Reilly Media
3. Web Analytics 2.0: The Art of Online Accountability and Science of Customer Centricity, by Avinash Kaushik, ISBN: 978-0-470-52939-3, wiley publication.
4. "Semantic Web Technologies: Trends and Research in Ontology-based Systems", by John Davies, Rudi Studer, and Paul Warren John, Wiley & Son'
5. Advance Internet Technology by Dr. Deven Shah Dreamtech.

References:

1. RESTful Web Services, By Leonard Richardson, Sam Ruby, O'Reilly Media
2. Rich Internet Application AJAX and Beyond WROX press
3. Handbook of Semantic Web Technologies, by John Domingue, Dieter Fensel, Springer Reference
4. Tim O'Reilly, What is Web 2.0? : Design Patterns and Business Models for the Next Generation of Software, O'REILLY

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITDLO6022	Software Architecture	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO6022	Software Architecture	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To understand importance of architecture in building effective, efficient, competitive software product.
2. To understand principal design decisions governing the system.
3. To understand role of architecture in software engineering
4. To understand designing application from architectural perspective
5. To understand different notations used for capturing design decisions.
6. To understand different functional and non-functional properties of complex software systems.

Course Outcomes Students will be able to:

1. Students will cite knowledge of various approaches to document a software system (Remembering)
2. Students will be able to describe functional and non-functional requirements (Understanding)
3. Students will be able to use proper architecture for software (Applying)
4. Students will be able to categorize different components used in the software system (Analyzing)
5. Students will be able to choose from different architectural styles (Evaluating)
6. Students will be able to improve quality of software by selecting proper architecture (Creating)

Prerequisite: Programming Language, UML

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Power of analogy: Architecture of the building, limitations of analogy, The reorientation of software engineering,	02	CO1
I	Introduction to Software Architecture and Software Product Life Cycle	Evolution of Software Development, Fundamentals of Software Engineering, Elements of Software Architecture. Management View, Software Engineering View, Engineering Design View, Architectural View,	07	CO1 CO2
II	Architectural Design Process and Introduction to Software Design	Understanding the problem, Identifying design elements and their relationship, Evaluating the Architecture, Transforming the Architecture, Problems in Software Architectural Design, Function form and Fabrication, The scope of Design, Psychology and Philosophy of Design, General Methodology of Design	09	CO1 CO2 CO3
III	Complexity, Modularity, Models and Knowledge Representation	Complexity, Modularity, What are Models, What are Models used for, What roles do Models Play, Modeling the Problem and Solution Domain, Views,	09	CO1 CO4
IV	Architecture Representation and Architectural Design Principles	Goals of Architecture Representation, Foundation of Architectural Representation, Architectural Description Language, Architectural Level of Design, Architecting with Design Operators, Functional Design Strategies.	09	CO4
V	Architectural Styles, Patterns and Meta models	Defining Architectural Patterns and Style, Common Architectural Styles, Understanding Metamodels, Applying Reference Models, Fundamental Metamodel for describing Software Component	08	CO4 CO5
VI	Architectural Description and Architectural	Standardizing Architectural Description, Creating an Architectural Description, Applying	08	CO1

	Framework, Architecture Quality	Architectural Description, Software Architecture Framework, 4+1 View Model of Architecture, Reference Model for Open Distributed Processing, Importance of Assessing Software Quality, How to improve Quality. DevOps practice and Architecture.		CO6

Text Books:

1. The Art of Software Architecture: Design Methods and Techniques, Stephen T.Albin, Wiley India Private Limited.
2. Software Architecture, Foundations, Theory, and Practise, Richard Taylor, Nenad Medvidovic, Eric M Dashofy, Wiley Student Edition.

References:

1. Software Architecture in Practice by Len Bass, Paul Clements, Rick Kazman, Pearson.
2. DevOps A Software Architect's Perspective, Len Bass, Ingo Weber, Liming Zhu, Addison Wesley

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/Oral	Tutorial	Total
ITDLO6023	Digital Forensics	04	--	-	04	--	-	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO6023	Digital Forensics	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To understand underlying principles and many of the techniques associated with the digital forensic practices and cyber crime
2. To explore practical knowledge about ethical hacking Methodology.
3. To learn the importance of evidence handling and storage for various devices
4. To develop an excellent understanding of current cyber security issues (Computer Security Incident) and analyzed the ways that exploits in securities.
5. To investigate attacks, IDS .technical exploits and router attacks and “Trap and Trace” computer networks.
6. To apply digital forensic knowledge to use computer forensic tools and investigation report writing.

Course Outcomes: Student will able to:

1. Define the concept of ethical hacking and its associated applications in Information Communication Technology (ICT) world.
2. Underline the need of digital forensic and role of digital evidences .
3. Explain the methodology of incident response and various security issues in ICT world, and identify digital forensic tools for data collection .
4. Recognize the importance of digital forensic duplication and various tools for analysis to achieve adequate perspectives of digital forensic investigation in various applications /devices like Windows/Unix system.
5. Apply the knowledge of IDS to secure network and performing router and network analysis
6. List the method to generate legal evidence and supporting investigation reports and will also be able to use various digital forensic tools .

Prerequisite: Cryptography and Security, Computer Networks

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Cryptography and Security ,Computer Networks	2	
I	Introduction to Cyber Crime and Ethical Hacking	**Introduction of Cybercrime**: Types of cybercrime ,categories of cybercrime , Computers' roles in crimes, Prevention from Cyber crime, Hackers, Crackers, Phreakers **Ethical Hacking** :Difference between Hacking and Ethical hacking : Steps of Ethical Hacking, Exploring some tools for ethical hacking: reconnaisance tools, scanning tools	6	CO1
II	Introduction to Digital Forensics and Digital Evidences	**Digital Forensic** ,Rules for Digital Forensic The Need for Digital Forensics, Types of Digital Forensics, Ethics in Digital Forensics, **Digital Evidences** : Types and characteristics and challenges for Evidence Handling	6	CO2
III	Computer Security Incident Response Methodology	**Introduction to Computer Security Incident** Goals of Incident response, Incident Response Methodology, Formulating Response Strategy, **IR Process** – Initial Response, Investigation, Remediation, Tracking of Significant ,Investigative Information, Reporting **Pre Incident Preparation,** Incident Detection and Characterization. **Live Data Collection** : Live Data Collection on Microsoft Windows Systems: Live Data	11	CO3

		Collection on Unix-Based Systems		
IV	Forensic Duplication and Disk Analysis, and Investigation	**Forensic Duplication** Forensic Image Formats, Traditional Duplication, Live System Duplication, Forensic Duplication tools **Disk and File System Analysis:** Media Analysis Concepts, File System Abstraction Model The Sleuth Kit : Installing the Sleuth Kit , Sleuth Kit Tools Partitioning and Disk Layouts : Partition Identification and Recovery, Redundant Array of Inexpensive Disks Special Containers : Virtual Machine Disk Images , Forensic Containers Hashing, Carving : Foremost , Forensic Imaging : Deleted Data , File Slack , dd , dcfldd , dc3dd **Data Analysis** Analysis Methodology Investigating Windows systems , Investigating UNIX systems , Investigating Applications, Web Browsers, Email, Malware Handling: Static and Dynamic Analysis	11	CO4
V	Network Forensics	Technical Exploits and Password Cracking , Introduction to Intrusion Detection systems, Types of IDS Understanding Network intrusion and attacks , Analyzing Network Traffic, Collecting Network based evidence, Evidence Handling. Investigating Routers, Handling Router Table Manipulation Incidents, Using Routers as Response Tools	9	CO5
VI	Forensic Investigation	**Report** :Goals of Report, Layout of an		

	Report and Forensic Tools	Investigative Report, Guidelines for Writing a Report, sample for writing a forensic report . **Computer Forensic Tools** : need and types of computer forensic tools, task performed by computer forensic tools . Study of open source Tools like SFIT, Autopsy etc. to acquire, search, analyze and store digital evidence	7	CO6

Text Books:

1. Jason Luttgens, Matthew Pepe, Kevin Mandia, "Incident Response and computer forensics",3rd Edition Tata McGraw Hill, 2014.
2. Nilakshi Jain, Dhananjay Kalbande, "Digital Forensic : The fascinating world of Digital Evidences " Wiley India Pvt Ltd 2017.
3. Cory Altheide, Harlan Carvey "Digital forensics with open source tools "Syngress Publishing, Inc. 2011.
4. Chris McNab, Network Security Assessment, By O'Reily.

References:

1. Clint P Garrison "Digital Forensics for Network, Internet, and Cloud Computing A forensic evidence guide for moving targets and data , Syngress Publishing, Inc. 2010
2. Bill Nelson,Amelia Phillips,Christopher Steuart, "Guide to Computer Forensics and Investigations" . Cengage Learning, 2014
3. Debra Littlejohn Shinder Michael Cross "Scene of the Cybercrime: Computer Forensics Handbook", 2nd Edition Syngress Publishing, Inc.2008.
4. Marjie T. Britz, Computer Forensics and Cyber Crime, Pearson, Third Edition.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/Oral	Tutorial	Total
ITDLO6024	Multimedia Systems	04	--	---	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO6024	Multimedia Systems	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To learn and understand technical aspect of Multimedia Systems.
2. To understand the standards available for different audio, video and text applications.
3. To Design and develop various Multimedia Systems applicable in real time.
4. To learn various multimedia authoring systems.
5. To understand various networking aspects used for multimedia applications.
6. To develop multimedia application and analyze the performance of the same.

Course Outcomes: Students will be able to:

1. Developed understanding of technical aspect of Multimedia Systems.
2. Understand various file formats for audio, video and text media.
3. Develop various Multimedia Systems applicable in real time.
4. Design interactive multimedia software.
5. Apply various networking protocols for multimedia applications.
6. To evaluate multimedia application for its optimum performance.

Prerequisite: Knowledge of computer graphics, computer networking and database systems.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Basic of database, computer networks and computer graphics.	2	--
I	Multimedia Systems Design: An Introduction	Multimedia Elements. Multimedia Systems Architecture, Evolving Technologies for Multimedia Systems, Defining Objects For	9	CO1

		Multimedia Systems. Multimedia Data Interface Standards. The Need for Data Compression. Multimedia applications including digital libraries, system software , streaming videos and its applications.		
II	Compression and Decompression Data and File Format Standards	Types of Compression. Image Compression Schemes. Video Compression. Audio Compression. Rich-Text Format. TIFF File Format. Resource Interchange File Format (RIFF), MIDI File Format. JPEG DIB File Format for Still and Motion Images. JPEG Still Image. AVI video File Format. MPEG Standards.	10	CO1 CO2
III	Multimedia Application Design	Multimedia Application Classes. Types of Multimedia Systems. Virtual Reality Design. Components of Multimedia Systems. Multimedia database issues and solutions. Organizing Multimedia Databases.	8	CO1 CO2 CO3
IV	Multimedia Authoring, User Interface and	Multimedia Authoring Systems. Hypermedia Application Design Considerations. User Interface Design. Information Access. Object Display/Playback Issues	7	CO4
V	Distributed Multimedia Systems	Components of a Distributed Multimedia System. Distributed Client-Server Operation. Middleware in Distributed Workgroup Computing. Multiserver Network Topologies. Distributed Multimedia Databases. Managing Distributed Objects. Application Workflow Design Issues. Distributed Application Design Issues	8	CO4 CO5
VI	System Design: Methodology and Considerations.	Fundamental Design Issues. Determining Enterprise Requirements. Examining Current Architecture and Feasibility. Performance Analysis. Designing for Performance Multimedia System Design. System Extensibility. Multimedia Systems Design Example.	8	CO5 CO6

Text Books:

1. **Prabhat K. Andleigh, Kiran Thakrar** "Multimedia Systems Design" 1/e, Pearson , ISBN 978-93-325-4938-8
2. Fundamentals of Multimedia by Ze-Nian Li& Mark.S.Drew
3. Introduction to Multimedia Communication, Application, Middleware, Networking by K.R.Roa, Zoran S,Bojkovic & Dragorad A. Milovanovic.

References:

1. Organization of Multimedia Resources: Principles and Practice of Information Retrieval by Mary A. Burke
2. Multimedia Systems Design by Prabhat K.Andleigh/ Kiran Thakrar

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDLO6025	Green IT	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITDLO6025	Green IT	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To understand what Green IT is and How it can help improve environmental Sustainability
2. To understand the principles and practices of Green IT.
3. To understand how Green IT is adopted or deployed in enterprises.
4. To understand how data centres, cloud computing, storage systems, software and networks can be made greener.
5. To measure the Maturity of Sustainable ICT world.
6. To implement the concept of Green IT in Information Assurance in Communication and Social Media and all other commercial field.

Course Outcomes: Students will be able to:

1. Describe awareness among stakeholders and promote green agenda and green initiatives in their working environments leading to green movement
2. Identify IT Infrastructure Management and Green Data Centre Metrics for software development
3. Recognize Objectives of Green Network Protocols for Data communication.
4. Use Green IT Strategies and metrics for ICT development.
5. Illustrate various green IT services and its roles.
6. Use new career opportunities available in IT profession, audits and others with special skills such as energy efficiency, ethical IT assets disposal, carbon footprint estimation, reporting and development of green products, applications and services.

Prerequisite: Environmental Studies

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Environmental Studies	2	
I	Introduction	Environmental Impacts of IT, Holistic Approach to Greening IT, Green IT Standards and Eco-Labeling, Enterprise Green IT Strategy , Green IT: Burden or Opportunity? **Hardware:** Life Cycle of a Device or Hardware, Reuse, Recycle and Dispose. **Software:** Introduction, Energy-Saving Software Techniques, Evaluating and Measuring Software Impact to Platform Power.	9	CO1
II	Software development and data centers	Sustainable Software, Software Sustainability Attributes, Software Sustainability Metrics, Sustainable Software Methodology, Data Centres and Associated Energy Challenges, Data Centre IT Infrastructure, Data Centre Facility Infrastructure: Implications for Energy Efficiency, IT Infrastructure Management, Green Data Centre Metrics	9	CO1 CO2
III	Data storage and communication	Storage Media Power Characteristics, Energy Management Techniques for Hard Disks, System-Level Energy Management, Objectives of Green Network Protocols, Green Network Protocols and Standards.	9	CO1 CO3
IV	Information systems, green it strategy and metrics	Approaching Green IT Strategies, Business Drivers of Green IT Strategy, Business Dimensions for Green IT Transformation, Multilevel Sustainable Information, Sustainability Hierarchy Models, Product Level Information, Individual Level Information, Functional Level Information, Organizational Level Information, Regional/City Level Information, Measuring the Maturity of Sustainable ICT.	8	CO1 CO4

V	Green it services and roles	Factors Driving the Development of Sustainable IT, Sustainable IT Services (SITS), SITS Strategic Framework, Sustainable IT Roadmap, Organizational and Enterprise Greening, Information Systems in Greening Enterprises, Greening the Enterprise: IT Usage and Hardware, Inter-organizational Enterprise Activities and Green Issues, Enablers and Making the Case for IT and the Green Enterprise.	9	CO1 CO4 CO5
VI	Managing and regulating green it	Strategizing Green Initiatives, Implementation of Green IT, Information Assurance, Communication and Social Media, The Regulatory Environment and IT Manufacturers, Nonregulatory Government Initiatives, Industry Associations and Standards Bodies, Green Building Standards, Green Data Centres, Social Movements and Greenpeace.	6	CO1 CO5 CO6

Text Books:

1. San Murugesan, G. R. Gangadharan, Harnessing Green IT,WILEY 1st Edition-2013
2. Mohammad Dastbaz Colin Pattinson Babak Akhgar, Green Information Technology A Sustainable Approach , Elsevier 2015
3. Reinhold, Carol Baroudi, and Jeffrey HillGreen IT for Dummies, Wiley 2009

References:

1. Mark O'Neil , Green IT for Sustainable Business Practice: An ISEB Foundation Guide, BCS
2.Jae H. Kim, Myung J. Lee Green IT: Technologies and Applications, Springer, ISBN: 978-3-642-22178-1
3. Elizabeth Rogers, Thomas M. Kostigen The Green Book: The Everyday Guide to Saving the Planet One Simple Step at a Time, Springer

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

B. E. Information Technology (Semester-VII)

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
ITC701	Enterprise Network Design	4	-	-	4	-	-	4
ITC702	Infrastructure Security	4	-	-	4	-	-	4
ITC703	Artificial Intelligence	4	-	-	4	-	-	4
ITDLO-II	Department Level Optional Course -III	4	-	-	4	-	-	4
ILO-I	Institute Level Optional Course-I	3	-	-	3	-	-	3
ITL701	Network Design Lab	-	2	-	-	1		1
ITL702	Advanced Security Lab	-	2	-	-	1		1
ITL703	Intelligence System Lab	-	2	-		1		1
ITL704	Android Apps Development Lab	-	2			1		1
ITM705	Project-I	-	6/8			3	-	3
	Total	**19**	**14**	-	**19**	**7**	-	**26**

Course Code	Course Name	Examination Scheme								
		Theory					TW	Oral	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in Hrs)				
		Test 1	Test 2	Avg.						
ITC701	Enterprise Network Design	20	20	20	80	3	-		-	100
ITC702	Infrastructure Security	20	20	20	80	3	-		-	100
ITC703	Artificial Intelligence	20	20	20	80	3	-		-	100
ITDLO-II	Department Level Optional Course -III	20	20	20	80	3	-		-	100
ILO-I	Institute Level Optional Course-I	20	20	20	80	3	--		-	100
ITL701	Network Design Lab	-	-	-	-	-	25	25	--	50
ITL702	Advanced Security Lab	-	-	-	-	-	25	25	--	50
ITL703	Intelligence System Lab	--	-	-	-	--	25	25	--	50
ITL704	Android Apps Development Lab						25	25	--	25
ITM705	Project-I	-	-	-	-	-	50	25	--	75
Total		100	100	100	400		150	125	--	750

 # Department Level Optional Course (DLO)

Every student is required to take one Department Elective Course for Semester VII. Different sets of courses will run in both the semesters. Students can take these courses from the list of department electives, which are closely allied to their disciplines.

(DLO-I subjects will have no Labs only Theory)

 # Institute Level Optional Course (ILO)

Every student is required to take one Institute Elective Course for Semester VII, which is

not closely allied to their disciplines. Different sets of courses will run in the both the semesters.

Subject Code	Department Level Optional Course (DLO)	Subject Code	Institute Level Optional Course (ILO)
Semester VII			
ITDLO7031	Storage Area Networks	ILO7011	Product Lifecycle Management
ITDLO7032	Mobile Application Development	ILO7012	Reliability Engineering
ITDLO7033	High Performance Computing	ILO7013	Management Information System
ITDLO7034	Software Testing and Quality Assurance	ILO7014	Design of Experiments
ITDLO7035	Soft Computing	ILO7015	Operation Research
		ILO7016	Cyber Security and Laws
		ILO7017	Disaster Management and Mitigation Measures
		ILO7018	Energy Audit and Management
		ILO7019	Development Engineering

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITC701	Enterprise Network Design	04	--		04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITC701	Enterprise Network Design	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To be familiarized with the methodologies and approaches of the network design for an enterprise network.
2. To understand the network hierarchy and use modular approach to network design for an enterprise network.
3. To understand the campus design and data center design considerations for designing an enterprise campus.
4. To study Enterprise Edge WAN Technologies and design a WAN using them
5. Designing an IP addressing plan and selecting a Route protocol for an enterprise network.
6. To design enterprise network for given user requirements in an application.

Course Outcomes: Student should be able to:

1. Understand the customer requirements and Apply a Methodology to Network Design
2. Structure and Modularize the Network
3. Design Basic Campus and Data Center Network.
4. Design Remote Connectivity
5. Design IP Addressing and Select suitable Routing Protocols for the Network
6. Compare Openflow controllers and switches with other enterprise networks.

Pre-requisite: Computer Networks

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	1. OSI Reference Model and TCP/IP Protocol Suite 2. Routing IP Addresses 3. Internetworking Devices	02	
I	Applying a Methodology to Network Design:	The Cisco Service Oriented Network Architecture, Network Design Methodology, Identifying Customer Requirements, Characterizing the Existing Network and Sites, Using the Top-Down Approach to Network Design, The Design Implementation Process.	08	CO1, CO6
II	Structuring and Modularizing the Network:	Network Hierarchy, Using a Modular Approach to Network Design, *Services Within Modular Networks, Network Management Protocols and Features*	09	CO2, CO6
III	Designing Basic Campus and Data Center Networks	Campus Design Considerations, Enterprise Campus Design, Enterprise Data Center Design Considerations	09	CO3, CO6
IV	Designing Remote Connectivity	Enterprise Edge WAN Technologies, WAN Design, Using WAN Technologies, Enterprise Edge WAN and MAN Architecture, Selecting Enterprise Edge Components, Enterprise Branch and Teleworker Design.	09	CO4, CO6
V	Designing IP Addressing in the Network & Selecting Routing Protocols	Designing an IP Addressing Plan, Introduction to IPv6, Routing Protocol Features, Routing Protocols for the Enterprise, Routing Protocol Deployment, *Route* Redistribution, Route Filtering, Redistributing and Filtering with BGP, Route Summarization	10	CO5
VI	Software Defined	Understanding SDN and Open Flow : SDN – SDN Building		CO6

	Network	Blocks, OpenFlow messages – Controller to Switch, Symmetric and Asynchronous messages, Implementing OpenFlow Switch, OpenFlow controllers , POX and NOX, Open Flow in Cloud Computing, Case study: how SDN changed Traditional Enterprise network Design	05	

Text Books:

1. Authorized Self-Study Guide, Designing for Cisco Internetwork Solutions (DESGN), Second Edition, Cisco Press-Diane Teare.
2. Network Analysis, Architecture, and Design 3rd Edition, Morgan Kaufman, James D.
3. CCDA Cisco official Guide
4. Software Defined Networking with Open Flow : PACKT Publishing Siamak Azodolmolky

References:

1. Top-Down Network Design (Networking Technology) 3rd Edition, Priscilla Oppenheimer ,Cisco Press Book
2. Network Planning and Design Guide Paperback – 2000, Shaun Hummel

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/Oral	Tutorial	Total
ITC702	Infrastructure Security	04	--	-	04	--	-	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITC702	Infrastructure Security	20	20	20	80	--	--	100

Course Objectives: Students will try :

1. To understand underlying principles of infrastructure security
2. To explore software vulnerabilities, attacks and protection mechanisms
   To learn security aspects of wireless network infrastructure and protocols
3. To investigate web server vulnerabilities and their countermeasures
4. To develop policies for security management and mitigate security related risks in the organization
5. To Learn the different attacks on Open Web Applications and Web services.
6. To Learn the different security policies.

Course Outcomes: Students will be able to:

1. Understand the concept of vulnerabilities, attacks and protection mechanisms
2. Analyze and evaluate software vulnerabilities and attacks on databases and operating systems
3. Explain the need for security protocols in the context of wireless communication
4. Understand and explain various security solutions for Web and Cloud infrastructure
5. Understand, and evaluate different attacks on Open Web Applications and Web services
6. Design appropriate security policies to protect infrastructure components

Prerequisite: Computer Networks, Cryptography and Network Security

Detail Syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
I	Introduction	Cyber-attacks, Vulnerabilities, Defense Strategies and Techniques, Authentication Methods- Password, Token and Biometric, Access Control Policies and Models (DAC,MAC, RBAC, ABAC, BIBA, Bell La Padula), Authentication and Access Control Services- RADIUS, TACACS, and TACACS+	6	CO1

II	Software Security	**Software Vulnerabilities:** Buffer overflow, Format String, Cross-Site Scripting, SQL Injection, Malware: Viruses, Worms, Trojans, Logic Bomb, Bots, Rootkits **Operating System Security:** Memory and Address Protection, File Protection Mechanism, User Authentication. Linux and Windows: Vulnerabilities, File System Security **Database Security:** Database Security Requirements, Reliability and Integrity, Sensitive Data, Inference Attacks, Multilevel Database Security	12	CO2
III	Wireless Security	Mobile Device Security- Security Threats, Device Security, GSM, UMTS and 4G Security, IEEE 802.11xWireless LAN Security, VPN Security, Wireless Intrusion Detection System (WIDS)	9	CO3
IV	Cloud Security	Cloud Security Risks and Countermeasures, Data Protection in Cloud, Cloud Application Security, Cloud Identity and Access Management, Cloud Security as a Service, SAML, OAuth	8	CO4
V	Web Security	Web Security Considerations, User Authentication and Session Management, Cookies, SSL, HTTPS, SSH, Privacy on Web, Web Browser Attacks, Account Harvesting, Web Bugs, Clickjacking, Cross-Site Request Forgery, Session Hijacking and Management, Phishing and Pharming Techniques, DNS Attacks, Web Service Security, Secure Electronic Transaction, Email Attacks, Web Server Security as per OWASP, Firewalls, Penetration Testing	12	CO4, CO5
VI	Information Security and Risk Management	Security Policies, Business Continuity Plan, Risk Analysis, Incident Management, Legal System and Cybercrime, Ethical Issues in Security Management.	5	CO6

Text Books:

1. Computer Security Principles and Practice, William Stallings, Sixth Edition, Pearson Education
2. Security in Computing, Charles P. Pfleeger, Fifth Edition, Pearson Education
3. Network Security and Cryptography, Bernard Menezes, Cengage Learning
4. Network Security Bible, Eric Cole, Second Edition, Wiley

Reference Books:

1. Web Application Hackers Handbook by Wiley.
2. Computer Security, Dieter Gollman, Third Edition, Wiley
3. CCNA Security Study Guide, Tim Boyle, Wiley
4. Introduction to Computer Security, Matt Bishop, Pearson.
5. Cloud Security and Privacy, Tim Mather, Subra Kumaraswamy, Shahed Latif , O'Riely

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITC703	Artificial Intelligence	04 Hr/Week		--	04	--	--	04

Course Code	Course Name	Examination Scheme						
		Theory Marks				Term Work	Oral & Practical	Total
		Internal assessment			End Sem. Exam			
		Test1	Test2	Avg. of two Tests				
ITC703	Artificial Intelligence	20	20	20	80	--	--	100

Course Objectives: Students will try:

1. To create appreciation and understanding of both the achievements of AI and the theory underlying those achievements.
2. To introduce the concepts of a Rational Intelligent Agent and the different types of Agents that can be designed to solve problems
3. To review the different stages of development of the AI field from human like behavior to Rational Agents.
4. To impart basic proficiency in representing difficult real life problems in a state space representation so as to solve them using AI techniques like searching and game playing.
5. To create an understanding of the basic issues of knowledge representation and Logic and blind and heuristic search, as well as an understanding of other topics such as minimal, resolution, etc. that play an important role in AI programs.
6. To introduce advanced topics of AI such as planning, Bayes networks, natural language processing and Cognitive Computing.

Course Outcomes: Students will be able to:

1. Demonstrate knowledge of the building blocks of AI as presented in terms of intelligent agents.
2. Analyze and formalize the problem as a state space, graph, design heuristics and select amongst different search or game based techniques to solve them.
3. Develop intelligent algorithms for constraint satisfaction problems and also design intelligent systems for Game Playing
4. Attain the capability to represent various real life problem domains using logic based techniques and use this to perform inference or planning.
5. Formulate and solve problems with uncertain information using Bayesian approaches.
6. Apply concept Natural Language processing to problems leading to understanding of cognitive computing. .

Prerequisite: Programming, Data Structures.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	**Prerequisites**	Knowledge of any programming language, Data structures.	**2**	**--**
I	Introduction to Intelligent Systems and Intelligent Agents	Introduction to AI, AI Problems and AI techniques, Solving problems by searching, Problem Formulation. State Space Representation Structure of Intelligent agents, Types of Agents, Agent Environments PEAS representation for an Agent.	07	CO 1 CO 2
II	Search Techniques	**Uninformed Search**: DFS, BFS, Uniform cost search, Depth Limited Search, Iterative Deepening. **Informed Search:** Heuristic functions, Hill Climbing, Simulated Annealing, Best First Search, A*, **Constraint Satisfaction Programming**: Crypto Arithmetic, Map Coloring, N-Queens. **Adversarial Search:** Game Playing, Min-Max Search, Alpha Beta Pruning	11	**CO 2** **CO 3**
III	Knowledge and Reasoning	A Knowledge Based Agent, Overview of Propositional Logic, First Order Predicate Logic, Inference in First Order Predicate Logic: Forward and Backward Chaining, Resolution.	10	**CO 4**
IV	Planning	Introduction to Planning, Planning with State Space Search, Partial Ordered planning, Hierarchical Planning, Conditional Planning.	06	**CO 4**
V	Uncertain Knowledge and Reasoning	Uncertainly, Representing Knowledge in an Uncertain Domain, Conditional Probability, Joint Probability, Bayes' theorem, Belief Networks, Simple Inference in Belief Networks.	06	**CO 5**
VI	Natural Language	Language Models, Natural Language for Communication:	10	**CO 6**

	Processing	Syntactic Analysis, Augmented Grammars and Semantic Interpretation, Machine Translation. **Overview of Cognitive Computing:** Foundation of Cognitive Computing, List of Design Principles for Cognitive Systems, Natural Language Processing in Support of a Cognitive System **(First three chapters from Text book 3)**		

Text Books:

1. Stuart Russell and Peter Norvig, Artificial Intelligence: A Modern Approach, 2nd Edition, Pearson Education.
2. Elaine Rich, Kevin Knight, Shivshankar B Nair, Artificial Intelligence, McGraw Hill, 3rd Edition
3. Judith S. Hurwitz, Marcia Kaufman, Adrian Bowles, Cognitive Computing and Big Data Analytics, Wiley India

References:

1. George Lugar, .AI-Structures and Strategies for Complex Problem Solving., 4/e, 2002, Pearson Education.
2. Nils J. Nilsson, Principles of Artificial Intelligence, Narosa Publication.
3. Patrick H. Winston, Artificial Intelligence, 3rd edition, Pearson Education.
4. Deepak Khemani, A First Course in Artificial Intelligence, McGraw Hill Publication
5. John Kelly , Steve Hamm, Smart Machines - IBM′s Watson and the Era of Cognitive Computing, Columbia Business School Publishing

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL701	Network Design Lab	--	2	--	--	2	--	02

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral	Practical & Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL701	Network Design Lab	--	--	--	--	25	25	--	50

Lab Objectives: Students will try:

1. To be familiarized with the requirements of an enterprise and address its major design areas
2. To recognize the hierarchical network model for the enterprise
3. Identify the networking devices and their configurations required for the design and also prepare a bill of materials
4. Propose a design for the Server Farm of an enterprise network and discuss up gradations if needed.
5. Provide suitable IP addressing plan and best possible routing protocol for an enterprise network.
6. Construct a suitable design for an enterprise network and test it using a tool.

Lab Outcomes: Students will be able to:

1. Understand the requirements of an enterprise and outline its major design areas
2. Identify functional areas to construct high level modules for enterprise architecture and analyze them.
3. Identify the networking devices, prepare a bill of materials and configure the devices as per the Core, Acess and Distribution layers
4. Design the Server Farm for an enterprise network and discuss up gradations if needed.
5. Identify and select the technology for Remote site Connectivity**,** suitable IP addressing plan and routing protocol for an enterprise network.
6. Test and monitor the enterprise network using a tool

Prerequisite: Computer Networks.

Guidelines

1. The case study of College Campus Network must be designed as a mini project work which is to be conducted by a group of three students
2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.
3. The students must understand the requirements of a College campus enterprise network.
4. The students must outline the major design areas of a College campus enterprise network.
5. The students must identify the functional areas and construct high level modules for the College campus enterprise architecture.
6. The students must analyze the existing College campus enterprise network and propose up gradations to existing infrastructure.
7. The students must identify the network devices required and their locations to design a College campus enterprise network.
8. The students must configure the network devices required as per the Core Layer, Access Layer and Distribution Layer.
9. The students must Design the Server Farm for enterprise network using a configuration tool and also discuss if any other improvement is required.
10. The students must Prepare a bill of materials of all the networking devices. Develop a Request for Proposal-RFP for the enterprise network
11. The students must identify the technology for Remote Site connectivity and evaluate it as per the application requirements of the college campus enterprise network.
12. Propose a suitable IP addressing plan for the enterprise network.
13. Determine a suitable routing protocol for the enterprise network.
14. Create and Test the designed college campus enterprise network using a tool.
15. Use Nagios tool for enterprise infrastructure monitoring tool
16. Each group may present their work in various project competitions and paper presentations.
17. A detailed report is to be prepared as per guidelines given by the concerned faculty.

Text Books:

1. Authorized Self-Study Guide, Designing for Cisco Internetwork Solutions (DESGN), Second Edition, Cisco Press-Diane Teare.
2. Designing and Supporting Computer Networks, CCNA Discovery Learning Guide (Cisco Systems Networking Academy Program) Paperback – 2008, Kenneth Stewart , Aubrey Adams, Allan Reid , Jim Lorenz.

References:

1. 1. Top-Down Network Design (Networking Technology) 3rd Edition, Priscilla Oppenheimer ,Cisco Press Book
2. Network Planning and Design Guide Paperback – 2000, Shaun Hummel

Term Work:
Term Work shall consist of full Mini Project on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Mini Project) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Mini Project and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/Oral	Tutorial	Total
ITL702	Advance Security Lab	--	02	-	--	01	-	01

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL702	Advance Security Lab	--	--	--	--	25	--	25	50

Lab Objective: Students will try to:

1. Implement and analyze program and database vulnerabilities Buffer overflow and SQL Injection.
2. Explore and analyze different security tools to secure mobile devices, web browser, wireless network and router
3. Explore reconnaissance, attack and forensics tools in Kali Linux
4. Learn security of system using personal firewall installation
5. Understand AAA using RADUIS
6. Understand AAA using TACACS

Lab Outcome: Students will able to:

1. Implement and analyze program and database vulnerabilities Buffer overflow and SQL Injection.
2. Explore and analyze different security tools to secure mobile devices, web browser, wireless network and router
3. Explore reconnaissance, attack and forensics tools in Kali Linux
4. Learn security of system using personal firewall installation
5. Understand AAA using RADUIS
6. Understand AAA using TACACS

Prerequisite: Computer Networks, Cryptography and Network Security.

Hardware	**Software**
PC i3 or above configuration.	Kali Linux, Java, Snort, Kismet, Metasploit, Wireshark, Droidcrypt

Detail Syllabus:

Sr. No	Description	Hours	CO mapping
1	Exploring Kali Linux and the inbuilt tools for reconnaissance and ethical hacking.	2	LO3
2	Implementation and analysis of SQL injection Attack	4	LO1
3	Implementation of Buffer overflow attack and its analysis using Splint, Cppcheck etc.	2	LO1
4	Setting up personal Firewall using Iptables	2	LO4
5	Exploring wireless security tools like Kismet, NetStumbler etc.	2	LO2
6	Performing a penetration testing using Metasploit	2	LO3
7	Exploring Router security, access lists using packet tracer	2	LO2
8	Exploring VPN security using Packet tracer	2	LO2
9	Exploring Authentication and access control using RADIUS, TACACS and TACACS+	2	LO5

10	Install and use a security app on an Android mobile (e.g. Droidcrypt)	2	LO2
11	Explore forensics tools in Kali Linux for acquiring, analyzing and duplicating data	2	LO3
12	Configuration of mod Security, core rule set on apache server.	2	LO2

Text Books:

1. Build your own Security Lab, Michael Gregg, Wiley India
2. CCNA Security, Study Guide, TIm Boyles, Sybex

Reference Books:

1. Network Security Bible, Eric Cole, Wiley India

Term Work:
Term Work shall consist of at least 10 to 12 practical's based on the above list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITL703	Intelligence System Lab	--	2	--	--	1	--	01

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL703	Intelligence System Lab	--	--	--	--	25	--	25	50

Course Objectives: Students will try:

1. To introduce the concepts of a Rational Intelligent Agent and the different types of Agents that can be designed to solve problems
2. To impart basic proficiency in representing difficult real life problems in a state space representation so as to solve them using AI techniques.
3. To make students understand various AI methods like searching and game playing and how to apply them to solve real applications
4. To explain to students the basic issues of knowledge representation and Logic so as to build inference engines
5. To impart a basic understanding of some of the more advanced topics of AI such as planning.
6. To understand Bayes networks, natural language processing and introduce concept of cognitive computing.

Course Outcomes: Students will be able to:

1. Design the building blocks of an Intelligent Agent using PEAS representation .
2. Analyze and formalize the problem as a state space, graph, design heuristics and select amongst different search or game based techniques to solve them.
3. Develop intelligent algorithms for constraint satisfaction problems and also design intelligent systems for Game Playing
4. Attain the capability to represent various real life problem domains using logic based techniques and use this to perform inference or planning.
5. Formulate and solve problems with uncertain information using Bayesian approaches.
6. Apply concept Natural Language processing and cognitive computing for creation of domain specific ChatBots.

Hardware	**Software**
PC i3 or above configuration.	Java Python

Detailed syllabus:

Module No.	Detailed Content	Hours	LO Mapping
1	Tutorial exercise for a) Design of Intelligent System using PEAS. b) Problem Definition with State Space Representation	2	LO 1, LO 2
11	Implementation of Uninformed and Informed Search Algorithms.	6	LO 2
111	Implementation of CSP and Game playing algorithms .	4	LO 3
1V	a) Assignment on Predicate Logic, for forward and backward reasoning and resolution. b) Design of a Planning system using STRIPS.	4	LO 4
V	Implementation of Bayes' Belief Network.	2	LO 5
VI	**Mini project** Construction of a domain specific ChatBot using Natural Language Processing techniques. (Applications can include : Medical Diagnosis, Personal Shopping Assistant, Travel Agent , Trouble shooting etc.)	8	LO6

Text Books:

1. Stuart Russell and Peter Norvig, Artificial Intelligence: A Modern Approach, 2nd Edition, Pearson Education.
2. Judith S. Hurwitz, Marcia Kaufman, Adrian Bowles, Cognitive Computing and Big Data Analytics, Wiley India

References:

1. George Lugar, .AI-Structures and Strategies for Complex Problem Solving., 4/e, 2002, Pearson Education.
2. John Kelly , Steve Hamm, Smart Machines - IBM′s Watson and the Era of Cognitive Computing, Columbia Business School Publishing

Term Work:
Term Work shall consist of at least 10 to 12 practical's based on the above list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 20 Marks (Experiment + Mini-Project) + 5 Marks (Attendance) **Oral Exam:** An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL704	Android Apps Development Lab		2			1		1

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of twoTests					
ITL704	Android Apps Development Lab	--	--	--	--	25	--	25	50

Hardware	**Software**
PC i3 or above configuration.	Java Android SDK

Lab Objectives: Students will try:

1. To gain knowledge of installing Android Studio and Cross Platform Integrated Development Environment.
2. To learn designing of User Interface and Layouts for Android App.
3. To learn how to use intents to broadcast data within and between Applications.
4. To use Content providers and Handle Databases using SQLite.
5. To introduce Android APIs for Camera and Location Based Service.
6. To discuss various security issues with Android Platform.

Lab Outcomes: Students will be able to:

1. Experiment on Integrated Development Environment for Android Application Development.
2. Design and Implement User Interfaces and Layouts of Android App.
3. Use Intents for activity and broadcasting data in Android App.
4. Design and Implement Database Application and Content Providers.
5. Experiment with Camera and Location Based service.
6. Develop Android App with Security features.

Prerequisite: Java Programming, Internet Programming**.**

Guidelines

1. The mini project work is to be conducted by a group of three students

2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.

3. The students may do survey for different application which they can create Apps using Android.

4. Students will do Installation, configuration of Android Studio & to create AVD and also try for Cross platform Integrated Development Environment (Any Open Source Tool).

5. Students will try to Design and implement following points in their Mini Project (Android Apps)

    a. Widget box for Android phone.

    b. Use Layouts

    c. Use Intents

    d. Use Activity

    e. Use SQLite

    f. Use Camera

    g. Use Location API

    h. Generate APK file

6. Each group along with the concerned faculty shall identify a potential problem statement for Apps development, on which the study and implementation is to be conducted.

7. Each group may present their work in various project competitions and paper presentations.

8. A detailed report is to be prepared as per guidelines given by the concerned faculty.

Text Books:

1.Professional Android 4 Application Development by wrox publication
2.Android Cookbook by o'reilly
3. Beginning Android Development Wrox Press

References:

1. Android Application Development For Dummies, 2nd Edition by MichaelBurton, DonnFelker
2. Android Security –attack and defenses, AbhishekDubey and AnmolMisra by CRC Press

Term Work:

Term Work shall consist of full Mini Project on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.

Term Work Marks: 25 Marks (Total marks) = 15 Marks (Mini Project) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Mini Project and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical / Oral	Tutorial	Total
ITM705	Project-I	--	06	--	--	3	--	3

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITM705	Project-I	--	--	--	--	50	--	25	75

Lab Objectives: Students will try:

1. To offer students a glimpse into real world problems and challenges that need IT based solutions
2. To enable students to create very precise specifications of the IT solution to be designed.
3. To introduce students to the vast array of literature available of the various research challenges in the field of IT
4. To create awareness among the students of the characteristics of several domain areas where IT can be effectively used.
5. To enable students to use all concepts of IT in creating a solution for a problem
6. To improve the team building, communication and management skills of the students.

Lab Outcomes: Student will be able to:

1. Discover potential research areas in the field of IT
2. Conduct a survey of several available literature in the preferred field of study
3. Compare and contrast the several existing solutions for research challenge
4. Demonstrate an ability to work in teams and manage the conduct of the research study.
5. Formulate and propose a plan for creating a solution for the research plan identified
6. To report and present the findings of the study conducted in the preferred domain

Guidelines

1. The project work is to be conducted by a group of three students
2. Each group will be associated with a project mentor/guide. The group should meet with the project mentor/guide periodically and record of the meetings and work discussed must be documented.
3. Department has to allocate 1 day in VII semester and 2 day in VIII semester every week.
4. Students will do literature survey in Sem VI or Sem VII.
5. Students will do design, implementation and coding in Sem VII.

6. Each group along with its guide/mentor shall identify a potential research area/problem domain, on which the study is to be conducted.

7. Each team will do a rigorous literature survey of the problem domain by reading and understanding at least 3-5 research papers from current good quality national/international journals/conferences. (Papers selected must be indexed by Scopus/IEEE/Springer/ACM etc.). The list of papers surveyed must be clearly documented.

8. The project assessment for term work will be done at least two times at department level by giving presentation to panel members which consist of at least three (3) members as Internal examiners (including the project guide/mentor) appointed by the Head of the department of respective Programme.

9. A report is to be prepared summarizing the findings of the literature survey. A comparative evaluation of the different techniques surveyed is also to be done.

10. Students will do testing and analyze in Sem VIII

11. Teams must analyze all the results obtained by comparing with other standard techniques.

12. Every team must publish their work in national / international conference/journals (if possible publish in Scopus indexed journals).

Evaluation

1. Each team has to give presentation/demo to the Internal Panel and External examiner.

2. Each team will prepare a report that will summarize the results of the literature survey and implementation and coding as project proposal in SEM VII. The list of papers surveyed must be clearly documented.

3. Each group will be jointly evaluated by a team of Internal and External Examiners approved by the University of Mumbai.

4. Oral exam will be conduct on the project done by the students.

Term Work:
Term Work shall consist of full Project-I on above guidelines/syllabus.

Term Work Marks: 50 Marks (Total marks) = 45 Marks (Project-I) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Project-I and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDLO7031	Storage Area Network	04	--	--	04	--	01	05

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITDLO7031	Storage Area Network	20	20	20	80	--	--	--	100

Course Objectives: Students will try to:

1. Understand the need for Storage Area Network and Data protection to satisfy the information explosion requirements
2. Study storage technologies: SAN, NAS, IP storage etc., which will bridge the gap between the emerging trends in industry and academics.
3. To get an insight of Storage area network architecture, protocols and its infrastructure.
4. To study and discuss the applications of SAN to fulfill the needs of the storage management in the heterogeneous environment..
5. Study and understand the management of Storage area Networks.
6. To understand and analyze case studies on the storage area network technology

Course Outcomes: Students will able to:

1. Students will analyze the limitations of the client-server architecture and evaluate the need for data protection and storage centric architectures such as Intelligent storage system..
2. Students will understand, interpret and examine various SAN technologies.
3. Students will describe and sketch the SAN architecture and its uses.
4. Students will classify the applications as per their requirements and select relevant SAN solutions.
5. Students will understand and evaluate different SAN management strategies to fulfill business continuity requirements.
6. Students will design case studies on NAS, SAN and SAN/ NAS

Prerequisite: Computer Networks, Operating System

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Networking Protocols, File system and Memory management	02	
I	Introduction to Storage System	Introduction: Storage oriented architecture, Storage Systems, Data center Infrastructure, Challenges in managing information, Information life cycle; Basics of Storage System: Components of Storage System, Disk Drive components and Performance, Components of Host; Data Protection: Raid Components and types, RAID technologies and RAID levels, RAID impact on disk performance; Intelligent Storage System" Components of ISS, Storage Provisioning and types of ISS	09	CO1
II	Network Attached Storage	Storage on Network: NAS hardware and software architecture, NAS connectivity, NAS as a Storage System; NAS Hardware devices; NAS software components; NAS connectivity options: NAS connectivity hardware and Software Architecture.	07	CO2
III	Storage Area Networks	Architecture Overview: Creating Network for storage; Hardware devices: Fibre Channel Switch, Host Bus Adaptors, Putting the Storage in SANs, Fabric Operation from a hardware perspective, SAN hardware considerations ; Software Components: The switch's operating system, device drivers, the supporting components, considerations for SAN software ; Configuration options for SANs: Connecting into the data center, the evolving network and device connections, SAN configuration guidelines	10	CO3

IV	Applications-Putting it together	Defining the I/O workload: Storage planning and capacity planning, the definition and characterization of workloads, the business application, I/O content and workloads, Considerations for I/O workloads in storage networking ; Applying SAN solution: SAN workload characterization, applying SAN to OLTP workloads, transactional workloads; Applying NAS solution: NAS workload characterization, applying NAS to departmental workloads, enterprise web workloads and specialized workloads; Considerations when integrating SN and NAS: Differences and similarities, the need to integrate, future storage connectivity and integration	10	CO4
V	Management	Planning business continuity: Defining the environment, the role of storage networking in business continuity, storage design and implementation of the business continuity planning ; Managing availability: Availability Metrics, Implementing the plan ; Maintaining Serviceability: Tracking the configurations, Investigating the changes and closing the loop on serviceability; Capacity Planning: Storage Analysis, developing and implementing plan for storage, Modelling performance and capacity requirements ; Security considerations: Overview of Information security, Security methods, Storage Security challenges, FC SAN security, NAS security	09	CO5
VI	Case studies	Case studies on NAS, SAN, SAN/NAS	05	CO6

Text Books:

1. Storage Networks: The Complete Reference. Spalding, Robert ,Tata McGraw-Hill Education, 2003
2. “Storage Network Management and Retrieval”, Vaishali Khairnar, Nilima Dongre. Wiley

References:

1. Richard Barker, Paul Massiglia, “Storage Area Network Essentials: A Complete Guide to Understanding and Implementing SANs”, Wiley India
2. Ulf Troppens,Wolfgang Muller-Friedt,Rainer Wolafka, “Storage Networks Explained” Wiley Publication
3. G. Somasundaram, Alok Shrivastava, “Information Storage and Management”, EMC Education services”, Wiley Publication

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITDLO7032	Mobile Application Development	04	-	-	04	-	-	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITDLO7032	Mobile Application Development	20	20	20	80	-	-	--	100

Course Objectives: Students will try:

1. To introduce Android platform and its architecture.
2. To learn activity creation and Android UI designing.
3. To be familiarized with Intent, Broadcast receivers and Internet services.
4. To work with SQLite Database and content providers.
5. To integrate multimedia, camera and Location based services in Android Application.
6. To explore Mobile security issues.

Course Outcomes: Students will be able to:

1. Describe Android platform, Architecture and features.
2. Design User Interface and develop activity for Android App.
3. Use Intent , Broadcast receivers and Internet services in Android App.
4. Design and implement Database Application and Content providers.
5. Use multimedia, camera and Location based services in Android App.
6. Discuss various security issues in Android platform.

Prerequisite: Internet Programming, Database Management System.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Basics of HTML5,CSS3 & XML	02	-
I	Introduction to Android and Architecture of	Introduction of Android platform, Android features ,Android Marketplace, Evolution of Android OS, Android	07	CO1

	Android	Application Architecture, Developing for Android, Developing for Mobile and Embedded Devices, Android Development Tools		
II	Applications, Activities and Building User Interface	Application: Application Manifest File,Externalizing Resources,Android Application Lifecycle and Android Application Class. Android Activity: Creating activities, Activity lifecycle and Android Activity classes. User Interface:Fundamental Android UI Design, Layouts, Fragments, Designing UI with views, Creating new views, widget toolbox, Adapters.	09	CO2
III	Intents, Broad cast receiver and Internet Resources	Introducing Intents, Linking Activities Using intents , Calling Built-in Applications Using intents , Displaying notifications, Creating Intent Filters and Broadcast Receivers,Downloading and Parsing Internet Resources,Using the Download Manager,Internet Services, Connecting to Google App Engine, Downloading Data Without Draining the Battery	09	CO3
IV	Data Persistence and Content Providers	Introducing Android Databases,Introducing SQLite, Content Values and Cursors,Working with SQLite Databases,Parsing an XMLdocument ,Parsing JSON data . Creating Content Providers, Using Content Providers,Adding Search to Your Application,Native Android Content Providers	09	CO4
V	Audio, Video ,Camera, Maps, Geocoding and Location Based services	Playing Audio and Video,Manipulating Raw Audio,Using Audio , Using the Camera for Taking Pictures,Recording Video,Using Media Effects ,Adding Media to the Media Store. Using Location-Based Services ,Using the Emulator with Location-Based Services,Selecting a Location Provider,Finding Your Current Location, Location Updates,Proximity Alerts,Geocoder, Map-Based Activities,Displaying Maps	08	CO5
VI	Securing and Publishing Android Application	Android Security Model,Android's Manifest Permissions,Mobile Security Issues,Recent Android Attacks,Pen Testing Android. Preparing for Publishing, Deploying	08	CO6

		APK Files		

Text Books:

1. Professional Android 4 Application Development,Retomeier, by wrox publication,
2. Android Security –attack and defenses, AbhishekDubey and AnmolMisra by CRC Press
3. Beginning Android Application Development, Wei-meng lee, by wrox publication

References:

1. Android Application Development For Dummies, 2nd Edition by Michael Burton, DonnFelker
2. Android Cookbook by o'reilly

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical/ Oral	Tutorial	Total
ITDLO7033	High Performance Computing	04	--	-	04	--	-	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITDLO7033	High Performance Computing	20	20	20	80	--	--	--	100

Course Objectives: Students will try to:

1. Learn the concepts of parallel processing as it pertains to high-performance computing.
2. Learn to design parallel programs on high performance computing.
3. Discuss issues of parallel programming.
4. Learn the concepts of message passing paradigm using open source APIs.
5. Learn different open source tools.
6. Learn the concepts of Multi-core processor.

Course Outcomes: Students will be able to:

1. Memorize parallel processing approaches
2. Describe different parallel processing platforms involved in achieving High Performance Computing.
3. Discuss different design issues in parallel programming
4. Develop efficient and high performance parallel programming
5. Learn parallel programming using message passing paradigm using open source APIs.
6. Design algorithms suited for Multicore processor and GPU systems using OpenMP and CUDA

Prerequisite: Computer Organization

Detail Syllabus:

Sr. No.	Module	Detailed Content	Hours	CO mapping
1	Introduction	Introduction to Parallel Computing: Motivating Parallelism, Scope of Parallel Computing, Levels of parallelism (instruction, transaction, task, thread, memory, function), Models (SIMD, MIMD, SIMT, SPMD, Dataflow Models, Demand-driven Computation), Parallel Architectures: Interconnection network, Processor Array, Multiprocessor	7	CO1
2	Parallel Programming Platforms	Parallel Programming Platforms: Implicit Parallelism: Trends in Microprocessor & Architectures, Limitations of Memory System Performance, Dichotomy of Parallel Computing Platforms, Physical Organization of Parallel Platforms, Communication Costs in Parallel Machines	7	CO2
3	Parallel Algorithm Design	Principles of Parallel Algorithm Design: Preliminaries, Decomposition Techniques, Characteristics of Tasks and Interactions, Mapping Techniques for Load Balancing, Methods for Containing Interaction Overheads, Parallel Algorithm Models, Basic Communication operations: Broadcast and Reduction Communication types	12	CO3
4	Performance Measures	Performance Measures : Speedup, execution time, efficiency, cost, scalability, Effect of granularity on performance, Scalability of Parallel Systems, Amdahl's Law, Gustavson's Law, Performance Bottlenecks	5	CO4
5	Fundamental Design Issues in HPC	Programming Using the Message-Passing Paradigm: Principles of Message Passing Programming, The Building Blocks: Send and Receive Operations, MPI: the Message Passing Interface, Topology and Embedding, Overlapping Communication with Computation, Collective Communication and Computation Operations,	12	CO5

		One-Dimensional Matrix-Vector Multiplication, Single-Source Shortest-Path, Sample Sort, Groups and Communicators, Two-Dimensional Matrix-Vector Multiplication, Introduction to OpenMP,		
6	General Purpose Graphics Processing Unit(GPGPU)	CUDA enabled GPGPU, GPGPU architecture, GPGPU programming using CUDA, Introduction to CUDA Programming	9	CO6

Text Books:

1. AnanthGrama, Anshul Gupta, George Karypis, Vipin Kumar , "Introduction to Parallel Computing", Pearson Education, Second Edition, 2007.
2. Kai Hwang, Naresh Jotwani, "Advanced Computer Architecture: Parallelism, Scalability, Programmability", McGraw Hill, Second Edition, 2010.
3. Edward Kandrot and Jason Sanders, "CUDA by Example – An Introduction to General Purpose GPU Programming", Addison-Wesley Professional ©, 2010.
4. Georg Hager, Gerhard Wellein, "Introduction to High Performance Computing for Scientists and Engineers", Chapman & Hall / CRC Computational Science series, 2011.

Reference Books:

1. Michael J. Quinn, "Parallel Programming in C with MPI and OpenMP", McGraw-Hill International Editions, Computer Science Series, 2008.
2. Kai Hwang, Zhiwei Xu, "Scalable Parallel Computing: Technology, Architecture, Programming", McGraw Hill, 1998.
3. Laurence T. Yang, MinyiGuo, "High- Performance Computing: Paradigm and Infrastructure" Wiley, 2006.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDLO7034	Software Testing and Quality Assurance	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITDLO7034	Software Testing and Quality Assurance	20	20	20	80	--	--	--	100

Course Objectives: Students will try to learn:

1 Basic software debugging methods.
2 White box testing methods and techniques.
3 Black Box testing methods and techniques.
4 Designing test plans.
5 Different testing tools (familiar with open source tools)
6 Quality Assurance models.

Course Outcomes: Students will be able to:

1. Investigate the reason for bugs and analyze the principles in software testing to prevent and remove bugs.
2. Implement various test processes for quality improvement
3. Design test planning.
4. Manage the test process
5. Apply the software testing techniques in commercial environment
6. Use practical knowledge of a variety of ways to test software and an understanding of some of the trade-offs between testing techniques.

Prerequisite: Software Engineering.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	**Software Engineering Concepts**	02	--
I	Testing Methodology	Introduction, Goals of Software Testing, Software Testing Definitions, Model for Software Testing, Effective Software Testing vs Exhaustive Software Testing, Software Failure Case Studies, Software Testing Terminology, Software Testing Life Cycle (STLC), Software Testing methodology, Verification and Validation, Verification requirements, Verification of high level design, Verification of low level design, validation.	09	CO1
II	Testing Techniques	Dynamic Testing: Black Box testing: boundary value analysis, equivalence class testing, state table based testing, cause-effect graphing based testing, error guessing. White box Testing Techniques: need, logic coverage criteria, basis path testing, graph matrices, loop testing, data flow testing, mutation testing. Static Testing. Validation Activities: Unit validation, Integration, Function, System, Acceptance Testing. Regression Testing: Progressive vs. Regressive, regression testing produces quality software, regression testability, objectives of regression testing, regression testing types, define problem, regression testing techniques.	08	CO2 CO3
III	Managing the Test Process	Test Management: test organization, structure and of testing group, test planning, detailed test design and test specification. Software Metrics: need, definition and classification of software matrices. Testing Metrics for Monitoring and Controlling the Testing Process: attributes and corresponding metrics, estimation model for testing effort, architectural design, information flow	08	CO4

		matrix used for testing, function point and test point analysis. Efficient Test Suite Management: minimizing the test suite and its benefits, test suite minimization problem, test suite prioritization its type , techniques and measuring effectiveness.		
IV	Test Automation	Automation and Testing Tools: need, categorization, selection and cost in testing tool, guidelines for testing tools. Study of testing tools: JIRA, Bugzilla, TestDirector and IBM Rational Functional Tester, Selenium etc.	09	CO1 CO5
V	Testing for specialized environment	Agile Testing, Agile Testing Life Cycle, Testing in Scrum phases, Challenges in Agile Testing Testing Web based Systems: Web based system, web technology evaluation, traditional software and web based software, challenges in testing for web based software, testing web based testing	08	CO2 CO3
VI	Quality Management	Software Quality Management, McCall's quality factors and Criteria, ISO 9126 quality characteristics, ISO9000:2000, Software quality management	06	CO6

Text Books :

1. Software Testing Principles and Practices Naresh Chauhan Oxford Higher Education
2. Software Testing and quality assurance theory and practice by Kshirasagar Naik, Priyadarshi Tripathy , Wiley Publication

References :

1. Effective Methods for Software Testing , third edition by Willam E. Perry, Wiley Publication

2. Software Testing Concepts and Tools by Nageswara Rao Pusuluri , Dreamtech press

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDLO7035	Soft Computing	04	--	01	04	--	--	04

Subject Code	Subject Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITDLO7035	Soft Computing	20	20	20	80	--	--	--	100

Course Objectives: Students will try:

1. To familiarize with soft computing concepts.
2. To introduce the fuzzy logic concepts, fuzzy principles and relations.
3. To Basics of ANN and Learning Algorithms.
4. Ann as function approximation.
5. Genetic Algorithm and its applications to soft computing.
6. Hybrid system usage, application and optimization.

Course Outcomes: Students will be able to:

1. List the facts and outline the different process carried out in fuzzy logic, ANN and Genetic Algorithms.
2. Explain the concepts and meta-cognitive of soft computing.
3. Apply Soft computing techniques the solve character recognition, pattern classification, regression and similar problems.
4. Outline facts to identify process/procedures to handle real world problems using soft computing.
5. Evaluate various techniques of soft computing to defend the best working solutions.
6. Design hybrid system to revise the principles of soft computing in various applications.

Prerequisite: NIL

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Probability and Statistics, C++/Java/ Matlab	02	

		programming.		
I	Fuzzy Set Theory	Fuzzy Sets: Basic definition and terminology, Basic concepts of fuzzy sets, Fuzzy set operations, Fuzzy relations: Cardinality of fuzzy relations, operations on fuzzy relations, properties of fuzzy relations, Fuzzy composition Fuzzification and Defuzzification: Features of the membership Functions, Fuzzification, Lambda-Cuts for Fuzzy Sets, Lambda-Cuts for Fuzzy Relations, Defuzzification methods	06	CO1 CO2
II	Fuzzy Rules, Reasoning, and Inference System	Fuzzy Rules: Fuzzy If-Then Rules, Fuzzy Reasoning Fuzzy Inference System (FIS): Mamdani FIS, Sugeno FIS, Comparison between , Mamdani and Sugeno FIS.	06	CO1 CO2
III	Neural Network-I	Introduction: What is a Neural network? Fundamental Concepts, Basic Models of Artificial Neural Networks, Arificial Intelligence and Neural Networks, McCulloch-Pitts Neuron Learning: Error-Correction Learning, Memory based Learning, Hebbian learning, Competitive Learning, Boltzmann Learning Perceprton: Perceprton Learning Rule, Perceptron Learning Algorithm, Perceprton Convergence Theorem, Perceptron learning and Non-separable sets.	09	CO1 CO2
IV	Neural Networks -II	Back propaggation: Multilayered Network Architecture, Back porpagation Algorithm, Practical Consideration in impin Implementing the Back propagation Algorithm. Back propagation and XOR problem. Adaptive resonance Theory: Noise-Saturation Dilemma, Solving the Noise-Saturation Dilemma, Recurrent On-center-Off-surround Networks, Building blocks of Adaptive Resonance, Substrate of resonance, Structural details of the resonance Model, Adaptive Resonance Theory I (ART I), Neurophysiological Evidence for ART Mechanism Character Recognition: Introduction, General Algorithm Architecture for Character Recognition: Binarization, Preprocessing, Filters, Smoothing, Skew Detection and Correction, Slant Correction, Character Normalization, Thinning, Segmentation, Multilingual OCR by Rule-Based Approach and ANN	10	CO3 CO6

		Rule-Based Approach: Classification, Tests, Rules Artificial Neural Network: Inputs, Outputs, Identification Results of Multilingual OCR		
V	Genetic Algorithm	An Introduction to genetic Algorithms: What Are Genetic Algorithms? Robustness of Traditional Optimization and Search Methods, The Goals of Optimization, How Are Genetic Algorithms Different from Traditional Methods?, A Simple Genetic Algorithm Genetic Algorithms at Work—a Simulation by hand, Grist for the Search Mill—Important Similarities, Similarity Templates (Schemata), Learning the Lingo. Genetic Algorithms: Mathematical Foundations Who Shall Live and Who Shall Die? The Fundamental Theorem, Schema Processing at Work: An Example by Hand Revisited, The Two-armed and й-armed Bandit Problem, How Many Schemata Are Processed Usefully? The Building Block Hypothesis, Another Perspective: The Minimal Deceptive Problem, Schemata Revisited: Similarity Templates as Hyperplanes, Implementation of a Genetic Algorithm: Data Structures, Reproduction, Crossover, and Mutation, A Time to Reproduce, a Time to Cross, Get with the Main Program, How Well Does it Work? Mapping Objective Functions to Fitness Form, Fitness Scaling, Codings, A Multiparameter, Mapped, Fixed-Point Coding, Discretization, Constraints. Algorithm for Handwriting Recognition Using GA Generation of Graph, Fitness Function of GA: Deviation between Two Edges, Deviation of a Graph, Crossover: Matching of Points, Generate Adjacency Matrix, Find Paths, Removing and Adding Edges, Generation of Graph Results of Handwriting Recognition: Effect of Genetic Algorithms, Distance Optimization, Style Optimization	10	CO1 CO3 CO6
VI	Hybrid Computing	Introduction, Neuro-Fuzzy Hybrid Systems, Adaptive Neuro-Fuzzy Inference System (ANIFS): Introduction, ANFS Architecture, Hybrid Learning Algorithm, ANFIS as a Universal Approximator, Simulation Examples: Two-input Sinc Function and Three Input Nonlinear Function Genetic Neuro-Hybrid Systems: Properties of Genetic Neuro-Hybrid Systems, genetic Algorithm based Back-propagation Network, Advantages of Neuro-Genetic Hybrids, Genetic Fuzzy Hybrid and Fuzzy Genetic Hybrid Systems Genetic Fuzzy Rule based Systems, Advantages of Genetic Fuzzy Hybrids	09	CO4 CO6

Text Books:

1. . S.N. Sivanandan and S.N. Deepa, Principles of Soft Computing, Wiley India, 2007, ISBN: 10: 81-265-1075-7.
2. J.-S. R. Jang, C. –T. Sun, E. Mizutani, Neuro-Fuzzy and Soft Computing, A Computational Approach to Learning and Machine Intelligence, PHI Learning Private Limited-2014
3. Neural Networks: A Classroom Approach, Satish Kumar, Tata McGraw-Hill Education, 2004/2007
4. Simon Haykin, Neural Networks A Comprehensive Foundation, Second Edition, Pearson Education-2004
5. David E. Goldberg, Genetic Algorithms, in search, optimization and Machine Learning, Pearson

References:

1. Anupam Shukla, Ritu Tiwari, Rahul Kala, Real Life Applications of Soft Computing, CRC Press, Taylor & Francis Group, 2010.
2. Genetic Algorithms and Genetic Programming Modern Concepts and Practical Applications © 2009 Michael Affenzeller, Stephan Winkler, Stefan Wagner, and Andreas Beham, CRC Press
3. Laurene V. Fausett, Fundamentals of Neural Networks: Architectures, Algorithms And Applications, Pearson

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Credits
ILO7011	Product Life Cycle Management	03

Course Objectives: Students will try :

1. To familiarize the students with the need, benefits and components of PLM
2. To acquaint students with Product Data Management & PLM strategies
3. To give insights into new product development program and guidelines for designing and developing a product
4. To familiarize the students with Virtual Product Development

Course Outcomes: Students will be able to :

1. Gain knowledge about phases of PLM, PLM strategies and methodology for PLM feasibility study and PDM implementation.
2. Illustrate various approaches and techniques for designing and developing products.
3. Apply product engineering guidelines / thumb rules in designing products for moulding, machining, sheet metal working etc.
4. Acquire knowledge in applying virtual product development tools for components, machining and manufacturing plant

Module	Detailed Contents	Hrs
01	**Introduction to Product Lifecycle Management (PLM):**Product Lifecycle Management (PLM), Need for PLM, Product Lifecycle Phases, Opportunities of Globalization, Pre-PLM Environment, PLM Paradigm, Importance & Benefits of PLM, Widespread Impact of PLM, Focus and Application, A PLM Project, Starting the PLM Initiative, PLM Applications **PLM Strategies:**Industrial strategies, Strategy elements, its identification, selection and implementation, Developing PLM Vision and PLM Strategy , Change management for PLM	10
02	**ProductDesign:**Product Design and Development Process, Engineering Design, Organization and Decomposition in Product Design, Typologies of Design Process Models, Reference Model, Product Design in the Context of the Product Development Process, Relation with the Development Process Planning Phase, Relation with the Post design Planning Phase, Methodological Evolution in Product Design, Concurrent Engineering, Characteristic Features of Concurrent Engineering, Concurrent Engineering and Life Cycle Approach, New Product Development (NPD) and Strategies, Product Configuration and Variant Management, The Design for X System, Objective Properties and Design for X Tools, Choice of Design for X Tools and Their Use in the Design Process	09
03	**Product Data Management (PDM):**Product and Product Data, PDM systems and importance, Components of PDM, Reason for implementing a PDM system, financial justification of PDM, barriers to PDM implementation	05
04	**Virtual Product Development Tools:**For components, machines, and manufacturing plants, 3D CAD systems and realistic rendering techniques,	05

	Digital mock-up, Model building, Model analysis, Modeling and simulations in Product Design, Examples/Case studies	
05	**Integration of Environmental Aspects in Product Design:**Sustainable Development, Design for Environment,Need for Life Cycle Environmental Strategies, Useful Life Extension Strategies, End-of-Life Strategies, Introduction of Environmental Strategies into the Design Process, Life Cycle Environmental Strategies and Considerations for Product Design	05
06	**Life Cycle Assessment and Life Cycle Cost Analysis:**Properties, and Framework of Life Cycle Assessment, Phases of LCA in ISO Standards, Fields of Application and Limitations of Life Cycle Assessment, Cost Analysis and the Life Cycle Approach, General Framework for LCCA, Evolution of Models for Product Life Cycle Cost Analysis	05

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:
Some guidelines for setting up the question paper.Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

REFERENCES:

1. John Stark, “Product Lifecycle Management: Paradigm for 21st Century Product Realisation”, Springer-Verlag, 2004. ISBN: 1852338105
2. Fabio Giudice, Guido La Rosa, AntoninoRisitano, “Product Design for the environment-A life cycle approach”, Taylor & Francis 2006, ISBN: 0849327229
3. SaaksvuoriAntti, ImmonenAnselmie, “Product Life Cycle Management”, Springer, Dreamtech, ISBN: 3540257314
4. Michael Grieve, “Product Lifecycle Management: Driving the next generation of lean thinking”, Tata McGraw Hill, 2006, ISBN: 0070636265

Course Code	Course Name	Credits
ILO7012	Reliability Engineering	03

Objectives:

1. To familiarize the students with various aspects of probability theory
2. To acquaint the students with reliability and its concepts
3. To introduce the students to methods of estimating the system reliability of simple and complex systems
4. To understand the various aspects of Maintainability, Availability and FMEA procedure

Outcomes: Learner will be able to…

1. Understand and apply the concept of Probability to engineering problems
2. Apply various reliability concepts to calculate different reliability parameters
3. Estimate the system reliability of simple and complex systems
4. Carry out a Failure Mode Effect and Criticality Analysis

Module	Detailed Contents	Hrs
01	**Probability theory:** Probability: Standard definitions and concepts; Conditional Probability, Baye's Theorem. **Probability Distributions:** Central tendency and Dispersion; Binomial, Normal, Poisson, Weibull, Exponential, relations between them and their significance. **Measures of Dispersion:** Mean, Median, Mode, Range, Mean Deviation, Standard Deviation, Variance, Skewness and Kurtosis.	08
02	**Reliability Concepts:** Reliability definitions, Importance of Reliability, Quality Assurance and Reliability, Bath Tub Curve. **Failure Data Analysis:** Hazard rate, failure density, Failure Rate, Mean Time To Failure (MTTF), MTBF, Reliability Functions. **Reliability Hazard Models:** Constant Failure Rate, Linearly increasing, Time Dependent Failure Rate, Weibull Model. Distribution functions and reliability analysis.	08
03	**System Reliability:** System Configurations: Series, parallel, mixed configuration, k out of n structure, Complex systems.	05
04	**Reliability Improvement:** Redundancy Techniques: Element redundancy, Unit redundancy, Standby redundancies. Markov analysis. System Reliability Analysis – Enumeration method, Cut-set method, Success Path method, Decomposition method.	08
05	**Maintainability and Availability:** System downtime, Design for Maintainability: Maintenance requirements, Design methods: Fault Isolation and self-diagnostics, Parts standardization and Interchangeability, Modularization and Accessibility, Repair Vs Replacement. Availability – qualitative aspects.	05
06	**Failure Mode, Effects and Criticality Analysis:** Failure mode effects analysis, severity/criticality analysis, FMECA examples. Fault tree construction, basic symbols, development of functional reliability block diagram, Fau1t tree analysis and Event tree Analysis	05

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:
Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

REFERENCES:

1. L.S. Srinath, “Reliability Engineering”, Affiliated East-Wast Press (P) Ltd., 1985.
2. Charles E. Ebeling, “Reliability and Maintainability Engineering”, Tata McGraw Hill.
3. B.S. Dhillion, C. Singh, “Engineering Reliability”, John Wiley & Sons, 1980.
4. P.D.T. Conor, “Practical Reliability Engg.”, John Wiley & Sons, 1985.
5. K.C. Kapur, L.R. Lamberson, “Reliability in Engineering Design”, John Wiley & Sons.
6. Murray R. Spiegel, “Probability and Statistics”, Tata McGraw-Hill Publishing Co. Ltd.

Course Code	Course Name	Credits
ILO7013	Management Information System	03

Objectives:

1. The course is blend of Management and Technical field.
2. Discuss the roles played by information technology in today's business and define various technology architectures on which information systems are built
3. Define and analyze typical functional information systems and identify how they meet the needs of the firm to deliver efficiency and competitive advantage
4. Identify the basic steps in systems development

Outcomes: Learner will be able to…

1. Explain how information systems Transform Business
2. Identify the impact information systems have on an organization
3. Describe IT infrastructure and its components and its current trends
4. Understand the principal tools and technologies for accessing information from databases to improve business performance and decision making
5. Identify the types of systems used for enterprise-wide knowledge management and how they provide value for businesses

Module	Detailed Contents	Hrs
01	Introduction To Information Systems (IS): Computer Based Information Systems, Impact of IT on organizations, Imporance of IS to Society. Organizational Strategy, Competitive Advantages and IS.	4
02	Data and Knowledge Management: Database Approach, Big Data, Data warehouse and Data Marts, Knowledge Management. Business intelligence (BI): Managers and Decision Making, BI for Data analysis and Presenting Results	7
03	Ethical issues and Privacy: Information Security. Threat to IS, and Security Controls	7
04	Social Computing (SC): Web 2.0 and 3.0, SC in business-shopping, Marketing, Operational and Analytic CRM, E-business and E-commerce – B2B B2C. Mobile commerce.	7
05	Computer Networks Wired and Wireless technology, Pervasive computing, Cloud computing model.	6
06	Information System within Organization: Transaction Processing Systems, Functional Area Information System, ERP and ERP support of Business Process. Acquiring Information Systems and Applications: Various System development life cycle models.	8

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

REFERENCES:

1. Kelly Rainer, Brad Prince,Management Information Systems, Wiley
2. K.C. Laudon and J.P. Laudon, Management Information Systems: Managing the Digital Firm, 10^{th} Ed., Prentice Hall, 2007.
3. D. Boddy, A. Boonstra, Managing Information Systems: Strategy and Organization, Prentice Hall, 2008

Course Code	Course Name	Credits
ILO7014	Design of Experiments	03

Objectives:

1. To understand the issues and principles of Design of Experiments (DOE)
2. To list the guidelines for designing experiments
3. To become familiar with methodologies that can be used in conjunction with experimental designs for robustness and optimization

Outcomes: Learner will be able to…

1. Plan data collection, to turn data into information and to make decisions that lead to appropriate action
2. Apply the methods taught to real life situations
3. Plan, analyze, and interpret the results of experiments

Module	Detailed Contents	Hrs
01	**Introduction** 1.1 Strategy of Experimentation 1.2 Typical Applications of Experimental Design 1.3 Guidelines for Designing Experiments 1.4 Response Surface Methodology	06
02	**Fitting Regression Models** 2.1 Linear Regression Models 2.2 Estimation of the Parameters in Linear Regression Models 2.3 Hypothesis Testing in Multiple Regression 2.4 Confidence Intervals in Multiple Regression 2.5 Prediction of new response observation 2.6 Regression model diagnostics 2.7 Testing for lack of fit	08
03	**Two-Level Factorial Designs** 3.1 The 2^2 Design 3.2 The 2^3 Design 3.3 The General2^k Design 3.4 A Single Replicate of the 2^k Design 3.5 The Addition of Center Points to the 2^k Design, 3.6 Blocking in the 2^k Factorial Design 3.7 Split-Plot Designs	07
04	**Two-Level Fractional Factorial Designs** 4.1 The One-Half Fraction of the 2^k Design 4.2 The One-Quarter Fraction of the 2^k Design 4.3 The General 2^{k-p} Fractional Factorial Design 4.4 Resolution III Designs 4.5 Resolution IV and V Designs 4.6 Fractional Factorial Split-Plot Designs	07

05	**Response Surface Methods and Designs** 5.1 Introduction to Response Surface Methodology 5.2 The Method of Steepest Ascent 5.3 Analysis of a Second-Order Response Surface 5.4 Experimental Designs for Fitting Response Surfaces	07
06	**Taguchi Approach** 6.1 Crossed Array Designs and Signal-to-Noise Ratios 6.2 Analysis Methods 6.3 Robust design examples	04

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:
Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

REFERENCES:

1. Raymond H. Mayers, Douglas C. Montgomery, Christine M. Anderson-Cook, Response Surface Methodology: Process and Product Optimization using Designed Experiment, 3rd edition,John Wiley & Sons, New York, 2001
2. D.C. Montgomery, Design and Analysis of Experiments, 5th edition, John Wiley & Sons, New York, 2001
3. George E P Box, J Stuart Hunter, William G Hunter, Statics for Experimenters: Design, Innovation and Discovery, 2nd Ed. Wiley
4. W J Dimond, Peactical Experiment Designs for Engineers and Scintists, John Wiley and Sons Inc. ISBN: 0-471-39054-2
5. Design and Analysis of Experiments (Springer text in Statistics), Springer by A.M. Dean, and D. T.Voss

Course Code	Course Name	Credits
ILO7015	Operations Research	03

Objectives:

1. Formulate a real-world problem as a mathematical programming model.
2. Understand the mathematical tools that are needed to solve optimization problems.
3. Use mathematical software to solve the proposed models.

Outcomes: Learner will be able to…

1. Understand the theoretical workings of the simplex method, the relationship between a linear program and its dual, including strong duality and complementary slackness.
2. Perform sensitivity analysis to determine the direction and magnitude of change of a model's optimal solution as the data change.
3. Solve specialized linear programming problems like the transportation and assignment problems, solve network models like the shortest path, minimum spanning tree, and maximum flow problems.
4. Understand the applications of integer programming and a queuing model and compute important performance measures

Module	Detailed Contents	Hrs
01	**Introduction to Operations Research**: Introduction, , Structure of the Mathematical Model, Limitations of Operations Research **Linear Programming**: Introduction, Linear Programming Problem, Requirements of LPP, Mathematical Formulation of LPP, Graphical method, Simplex Method Penalty Cost Method or Big M-method, Two Phase Method, Revised simplex method, **Duality**, Primal – Dual construction, Symmetric and Asymmetric Dual, Weak Duality Theorem, Complimentary Slackness Theorem, Main Duality Theorem, Dual Simplex Method, Sensitivity Analysis **Transportation Problem**: Formulation, solution, unbalanced Transportation problem. Finding basic feasible solutions – Northwest corner rule, least cost method and Vogel's approximation method. Optimality test: the stepping stone method and MODI method. **Assignment Problem**: Introduction, Mathematical Formulation of the Problem, Hungarian Method Algorithm, Processing of n Jobs Through Two Machines and m Machines, Graphical Method of Two Jobs m Machines Problem Routing Problem, Travelling Salesman Problem **Integer Programming Problem**: Introduction, Types of Integer Programming Problems, Gomory's cutting plane Algorithm, Branch and Bound Technique. Introduction to Decomposition algorithms.	14
02	**Queuing models**: queuing systems and structures, single server and multi-server models, Poisson input, exponential service, constant rate service, finite and infinite population	05
03	**Simulation**: Introduction, Methodology of Simulation, Basic Concepts,	05

	Simulation Procedure, Application of Simulation Monte-Carlo Method: Introduction, Monte-Carlo Simulation, Applications of Simulation, Advantages of Simulation, Limitations of Simulation	
04	**Dynamic programming**. Characteristics of dynamic programming. Dynamic programming approach for Priority Management employment smoothening, capital budgeting, Stage Coach/Shortest Path, cargo loading and Reliability problems.	05
05	**Game Theory**. Competitive games, rectangular game, saddle point, minimax (maximin) method of optimal strategies, value of the game. Solution of games with saddle points, dominance principle. Rectangular games without saddle point – mixed strategy for 2 X 2 games.	05
06	**Inventory Models**: Classical EOQ Models, EOQ Model with Price Breaks, EOQ with Shortage, Probabilistic EOQ Model,	05

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:
Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

REFERENCES:

1. Taha, H.A. "Operations Research - An Introduction", Prentice Hall, (7th Edition), 2002.
2. Ravindran, A, Phillips, D. T and Solberg, J. J. "Operations Research: Principles and Practice", John Willey and Sons, 2nd Edition, 2009.
3. Hiller, F. S. and Liebermann, G. J. "Introduction to Operations Research", Tata McGraw Hill, 2002.
4. Operations Research, S. D. Sharma, KedarNath Ram Nath-Meerut.
5. Operations Research, KantiSwarup, P. K. Gupta and Man Mohan, Sultan Chand & Sons.

Course Code	Course Name	Credits
ILO7016	Cyber Security and Laws	03

Objectives:

1. To understand and identify different types cybercrime and cyber law
2. To recognized Indian IT Act 2008 and its latest amendments
3. To learn various types of security standards compliances

Outcomes: Learner will be able to…

1. Understand the concept of cybercrime and its effect on outside world
2. Interpret and apply IT law in various legal issues
3. Distinguish different aspects of cyber law
4. Apply Information Security Standards compliance during software design and development

Module	Detailed Contents	Hrs
01	**Introduction to Cybercrime:** Cybercrime definition and origins of the world, Cybercrime and information security, Classifications of cybercrime, Cybercrime and the Indian ITA 2000, A global Perspective on cybercrimes.	4
02	**Cyber offenses & Cybercrime:** How criminal plan the attacks, Social Engg, Cyber stalking, Cyber café and Cybercrimes, Bot nets, Attack vector, Cloud computing, Proliferation of Mobile and Wireless Devices, Trends in Mobility, Credit Card Frauds in Mobile and Wireless Computing Era, Security Challenges Posed by Mobile Devices, Registry Settings for Mobile Devices, Authentication Service Security, Attacks on Mobile/Cell Phones, Mobile Devices: Security Implications for Organizations, Organizational Measures for Handling Mobile, Devices-Related Security Issues, Organizational Security Policies and Measures in Mobile Computing Era, Laptops	9
03	**Tools and Methods Used in Cyber line** Phishing, Password Cracking, Key loggers and Spywares, Virus and Worms, Steganography, DoS and DDoS Attacks, SQL Injection, Buffer Over Flow, Attacks on Wireless Networks, Phishing, Identity Theft (ID Theft)	6
04	**The Concept of Cyberspace** E-Commerce , The Contract Aspects in Cyber Law ,The Security Aspect of Cyber Law ,The Intellectual Property Aspect in Cyber Law , The Evidence Aspect in Cyber Law , The Criminal Aspect in Cyber Law, Global Trends in Cyber Law , Legal Framework for Electronic Data Interchange Law Relating to Electronic Banking , The Need for an Indian Cyber Law	8
05	**Indian IT Act.** Cyber Crime and Criminal Justice : Penalties, Adjudication and Appeals Under the IT Act, 2000, IT Act. 2008 and its Amendments	6
06	**Information Security Standard compliances** SOX, GLBA, HIPAA, ISO, FISMA, NERC, PCI.	6

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:
Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination.

In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

REFERENCES:

1. Nina Godbole, Sunit Belapure, *Cyber Security*, Wiley India, New Delhi
2. The Indian Cyber Law by Suresh T. Vishwanathan; Bharat Law House New Delhi
3. The Information technology Act, 2000; Bare Act- Professional Book Publishers, New Delhi.
4. Cyber Law & Cyber Crimes By Advocate Prashant Mali; Snow White Publications, Mumbai
5. Nina Godbole, *Information Systems Security*, Wiley India, New Delhi
6. Kennetch J. Knapp, *Cyber Security &Global Information Assurance* Information Science Publishing.
7. William Stallings, *Cryptography and Network Security*, Pearson Publication
8. Websites for more information is available on : The Information Technology ACT, 2008- TIFR : https://www.tifrh.res.in
9. Website for more information , A Compliance Primer for IT professional : https://www.sans.org/reading-room/whitepapers/compliance/compliance-primer-professionals-33538

Course Code	Course Name	Credits
ILO7017	Disaster Management and Mitigation Measures	03

Objectives:

1. To understand physics and various types of disaster occurring around the world
2. To identify extent and damaging capacity of a disaster
3. To study and understand the means of losses and methods to overcome /minimize it.
4. To understand role of individual and various organization during and after disaster
5. To understand application of GIS in the field of disaster management
6. To understand the emergency government response structures before, during and after disaster

Outcomes: Learner will be able to…

1. Get to know natural as well as manmade disaster and their extent and possible effects on the economy.
2. Plan of national importance structures based upon the previous history.
3. Get acquainted with government policies, acts and various organizational structure associated with an emergency.
4. Get to know the simple do's and don'ts in such extreme events and act accordingly.

Module	Detailed Contents	Hrs
01	Introduction 1.1 Definition of Disaster, hazard, global and Indian scenario, general perspective, importance of study in human life, Direct and indirect effects of disasters, long term effects of disasters. Introduction to global warming and climate change.	03
02	Natural Disaster and Manmade disasters: 2.1 Natural Disaster: Meaning and nature of natural disaster, Flood, Flash flood, drought, cloud burst, Earthquake, Landslides, Avalanches, Volcanic eruptions, Mudflow, Cyclone, Storm, Storm Surge, climate change, global warming, sea level rise, ozone depletion **2.2** Manmade Disasters: Chemical, Industrial, Nuclear and Fire Hazards. Role of growing population and subsequent industrialization, urbanization and changing lifestyle of human beings in frequent occurrences of manmade disasters.	09
03	Disaster Management, Policy and Administration 3.1 Disaster management: meaning, concept, importance, objective of disaster management policy, disaster risks in India, Paradigm shift in disaster management. 3.2 Policy and administration: Importance and principles of disaster management policies, command and co-ordination of in disaster management, rescue operations-how to start with and how to proceed in due course of time, study of flowchart showing the entire process.	06
04	Institutional Framework for Disaster Management in India: 4.1 Importance of public awareness, Preparation and execution of emergency management programme.Scope and responsibilities of National Institute of Disaster Management (NIDM) and National disaster management authority (NDMA) in India.Methods and measures to avoid disasters, Management of	06

	casualties, set up of emergency facilities, importance of effective communication amongst different agencies in such situations. 4.2 Use of Internet and softwares for effective disaster management. Applications of GIS, Remote sensing and GPS in this regard.	
05	Financing Relief Measures: 5.1 Ways to raise finance for relief expenditure, role of government agencies and NGO's in this process, Legal aspects related to finance raising as well as overall management of disasters. Various NGO's and the works they have carried out in the past on the occurrence of various disasters, Ways to approach these teams. 5.2 International relief aid agencies and their role in extreme events.	09
06	Preventive and Mitigation Measures: 6.1 Pre-disaster, during disaster and post-disaster measures in some events in general 6.2 Structural mapping: Risk mapping, assessment and analysis, sea walls and embankments, Bio shield, shelters, early warning and communication 6.3 Non Structural Mitigation: Community based disaster preparedness, risk transfer and risk financing, capacity development and training, awareness and education, contingency plans. 6.4 Do's and don'ts in case of disasters and effective implementation of relief aids.	06

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:
Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

REFERENCES:

1. 'Disaster Management' by Harsh K.Gupta, Universities Press Publications.
2. 'Disaster Management: An Appraisal of Institutional Mechanisms in India' by O.S.Dagur, published by Centre for land warfare studies, New Delhi, 2011.
3. 'Introduction to International Disaster Management' by Damon Copolla, Butterworth Heinemann Elseveir Publications.
4. 'Disaster Management Handbook' by Jack Pinkowski, CRC Press Taylor and Francis group.
5. 'Disaster management & rehabilitation' by Rajdeep Dasgupta, Mittal Publications, New Delhi.
6. 'Natural Hazards and Disaster Management, Vulnerability and Mitigation – R B Singh, Rawat Publications
7. Concepts and Techniques of GIS –C.P.Lo Albert, K.W. Yonng – Prentice Hall (India) Publications. (Learners are expected to refer reports published at national and International level and updated information available on authentic web sites)

Course Code	Course Name	Credits
ILO7018	Energy Audit and Management	03

Objectives:

1. To understand the importance energy security for sustainable development and the fundamentals of energy conservation.
2. To introduce performance evaluation criteria of various electrical and thermal installations to facilitate the energy management
3. To relate the data collected during performance evaluation of systems for identification of energy saving opportunities.

Outcomes: Learner will be able to…

1. To identify and describe present state of energy security and its importance.
2. To identify and describe the basic principles and methodologies adopted in energy audit of an utility.
3. To describe the energy performance evaluation of some common electrical installations and identify the energy saving opportunities.
4. To describe the energy performance evaluation of some common thermal installations and identify the energy saving opportunities
5. To analyze the data collected during performance evaluation and recommend energy saving measures

Module	Detailed Contents	Hrs
01	**Energy Scenario:** Present Energy Scenario, Energy Pricing, Energy Sector Reforms, Energy Security, Energy Conservation and its Importance, Energy Conservation Act-2001 and its Features. Basics of Energy and its various forms, Material and Energy balance	04
02	**Energy Audit Principles:** Definition, Energy audit- need, Types of energy audit, Energy management (audit) approach-understanding energy costs, Bench marking, Energy performance, Matching energy use to requirement, Maximizing system efficiencies, Optimizing the input energy requirements, Fuel and energy substitution. Elements of monitoring& targeting; Energy audit Instruments; Data and information-analysis. Financial analysis techniques: Simple payback period, NPV, Return on investment (ROI), Internal rate of return (IRR)	08
03	**Energy Management and Energy Conservation in Electrical System:** Electricity billing, Electrical load management and maximum demand Control; Power factor improvement, Energy efficient equipments and appliances, star ratings. **Energy efficiency measures in lighting system, Lighting control:** Occupancy sensors, daylight integration, and use of intelligent controllers. Energy conservation opportunities in: water pumps, industrial drives, induction motors, motor retrofitting, soft starters, variable speed drives.	10

04	**Energy Management and Energy Conservation in Thermal Systems:** Review of different thermal loads; Energy conservation opportunities in: Steam distribution system, Assessment of steam distribution losses, Steam leakages, Steam trapping, Condensate and flash steam recovery system. General fuel economy measures in Boilers and furnaces, Waste heat recovery, use of insulation- types and application. HVAC system: Coefficient of performance, Capacity, factors affecting Refrigeration and Air Conditioning system performance and savings opportunities.	10
05	**Energy Performance Assessment:** On site Performance evaluation techniques, Case studies based on: Motors and variable speed drive, pumps, HVAC system calculations; Lighting System: Installed Load Efficacy Ratio (ILER) method, Financial Analysis.	04
06	**Energy conservation in Buildings:** Energy Conservation Building Codes (ECBC): Green Building, LEED rating, Application of Non-Conventional and Renewable Energy Sources	03

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:
Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

REFERENCES:

1. Handbook of Electrical Installation Practice, Geofry Stokes, Blackwell Science
2. Designing with light: Lighting Handbook, By Anil Valia, Lighting System
3. Energy Management Handbook, By W.C. Turner, John Wiley and Sons
4. Handbook on Energy Audits and Management, edited by A. K. Tyagi, Tata Energy Research Institute (TERI).
5. Energy Management Principles, C.B.Smith, Pergamon Press
6. Energy Conservation Guidebook, Dale R. Patrick, S. Fardo, Ray E. Richardson, Fairmont Press
7. Handbook of Energy Audits, Albert Thumann, W. J. Younger, T. Niehus, CRC Press
8. www.energymanagertraining.com
9. www.bee-india.nic.in

Course Code	Course Name	Credits
ILO7019	Development Engineering	03

Objectives:

1. To familiarise the characteristics of rural Society and the Scope, Nature and Constraints of rural Development
2. To provide an exposure toimplications of 73rdCAA on Planning, Development and Governance of Rural Areas
3. An exploration of human values, which go into making a 'good' human being, a 'good' professional, a 'good' society and a 'good life' in the context of work life and the personal life of modern Indian professionals
4. To familiarise the Nature and Type of Human Values relevant to Planning Institutions

Outcomes: Learner will be able to…

1. Demonstrateunderstanding of knowledge for Rural Development.
2. Prepare solutions for Management Issues.
3. Take up Initiatives and design Strategies to complete the task
4. Develop acumen for higher education and research.
5. Demonstrate the art of working in group of different nature
6. Develop confidence to take up rural project activities independently

Module	Contents	Hrs
1	Introduction to Rural Development Meaning, nature and scope of development; Nature of rural society in India; Hierarchy of settlements; Social, economic and ecological constraints for rural development Roots of Rural Development in India Rural reconstruction and Sarvodaya programme before independence; Impact of voluntary effort and Sarvodaya Movement on rural development; Constitutional direction, directive principles; Panchayati Raj - beginning of planning and community development; National extension services.	08
2	Post-Independence rural Development Balwant Rai Mehta Committee - three tier system of rural local Government; Need and scope for people's participation and Panchayati Raj; Ashok Mehta Committee - linkage between Panchayati Raj, participation and rural development.	06
3	Rural Development Initiatives in Five Year Plans Five Year Plans and Rural Development; Planning process at National, State, Regional and District levels; Planning, development, implementing and monitoring organizations and agencies; Urban and rural interface - integrated approach and local plans; Development initiatives and their convergence; Special component plan and sub-plan for the weaker section; Micro-eco zones; Data base for local planning; Need for decentralized planning; Sustainable rural development	07

4	Post 73rd Amendment Scenario 73rd Constitution Amendment Act, including - XI schedule, devolution of powers, functions and finance; Panchayati Raj institutions - organizational linkages; Recent changes in rural local planning; Gram Sabha - revitalized Panchayati Raj; Institutionalization; resource mapping, resource mobilization including social mobilization; Information Technology and rural planning; Need for further amendments.	**04**
5	Values and Science and Technology Material development and its values; the challenge of science and technology; Values in planning profession, research and education Types of Values Psychological values — integrated personality; mental health; Societal values — the modern search for a good society; justice, democracy, rule of law, values in the Indian constitution; Aesthetic values — perception and enjoyment of beauty; Moral and ethical values; nature of moral judgment; Spiritual values; different concepts; secular spirituality; Relative and absolute values; Human values— humanism and human values; human rights; human values as freedom, creativity, love and wisdom	**10**
6	Ethics Canons of ethics; ethics of virtue; ethics of duty; ethics of responsibility; Work ethics; Professional ethics; Ethics in planning profession, research and education	**04**

Assessment:

Internal Assessment for 20 marks:
Consisting **Two Compulsory Class Tests**
First test based onapproximately 40% of contents and second test based on remainingcontents (approximately 40% but excluding contents covered in Test I)

End Semester Examination:
Weightage of each module in end semester examination will be proportional to number of respective lecture hours mentioned in the curriculum.

1. Question paper will comprise of total **six questions**, **each carrying 20 marks**
2. **Question 1** will be **compulsory** and should **cover maximum contents of the curriculum**
3. **Remaining questions will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only **Four questions need to be solved**

Reference

1. ITPI, Village Planning and Rural Development, ITPI, New Delhi
2. Thooyavan, K.R. Human Settlements: A 2005 MA Publication, Chennai
3. GoI, Constitution (73rdGoI, New Delhi Amendment) Act, GoI, New Delhi
4. Planning Commission, Five Year Plans, Planning Commission
5. Planning Commission, Manual of Integrated District Planning, 2006, Planning Commission New Delhi
6. Planning Guide to Beginners
7. Weaver, R.C., The Urban Complex, Doubleday
8. Farmer, W.P. et al, Ethics in Planning, American Planning Association, Washington

9. How, E., Normative Ethics in Planning, Journal of Planning Literature, Vol.5, No.2, pp. 123-150
10. Watson, V. Conflicting Rationalities: -- Implications for Planning Theory and Ethics, Planning Theory and Practice, Vol. 4, No.4, pp.395 – 407

B. E. Information Technology (Semester-VIII)

Course Code	Course Name	Teaching Scheme (Contact Hours)			Credits Assigned			
		Theory	Pract	Tut	Theory	TW/ Pract	Tut	Total
ITC801	Big Data Analytics	4	-	-	4	-	-	4
ITC802	Internet of Everything	4	-	-	4	-	-	4
ITDLO-IV	Department Level Optional Course-IV	4	-	-	4	-	-	4
ILO-II	Institute Level Optional Course-II	3	-	-	3	-	-	3
ITL801	Big Data Lab	-	2	-	-	1		1
ITL802	Internet of Everything Lab		2			1		1
ITL803	DevOps Lab	-	2	-	-	1		1
ITL804	R Programming Lab	-	2	-		1		1
ITM805	Project-II	-	16			8	-	8
	Total	**15**	**24**	-	**15**	**12**	-	**27**

Course Code	Course Name	Examination Scheme								
		Theory					TW	Oral	Oral & Pract	Total
		Internal Assessment			End Sem. Exam	Exam Duration (in				
		Test 1	Test 2	Avg.						
ITC801	Big Data Analytics	20	20	20	80	3	-	-	-	100
ITC802	Internet of Everything	20	20	20	80	3	-	-	-	100
ITDLO-IV	Department Level Optional Course-IV	20	20	20	80	3	-	-	-	100
ILO-II	Institute Level Optional Course-II	20	20	20	80	3	-	-	-	100
ITL801	Big Data Lab						25	25	-	50
ITL802	Internet of Everything Lab	-	-	-	-	-	25	25		50
ITL803	DevOps Lab	-	-	-	-	-	25	--	25	50
ITL804	R Programming Lab	-	-	-	-	-	25	--	25	50
ITM805	Project-II						100	50	--	150
Total		80	80	80	320	--	200	100	50	750

 # Department Level Optional Course (DLO)

Every student is required to take one Department Elective Course for Semester VIII. Different sets of courses will run in both the semesters. Students can take these courses from the list of department electives, which are closely allied to their disciplines.

(DLO-I subjects will have no Labs only Theory)

 # Institute Level Optional Course (ILO)

Every student is required to take one Institute Elective Course for Semester VIII, which is

not closely allied to their disciplines. Different sets of courses will run in the both the semesters.

Subject Code	Department Level Optional Course (DLO)	Subject Code	Institute Level Optional Course (ILO)
Semester VIII			
ITDLO8041	User Interaction Design	ILO8021	Project Management
ITDLO8042	Information Retrieval Systems	ILO8022	Finance Management
ITDLO8043	Knowledge Management	ILO8023	Entrepreneurship Development and Management
ITDLO8044	Robotics	ILO8024	Human Resource Management
ITDLO8045	Enterprise Resource Planning	ILO8025	Professional Ethics and CSR
		ILO8026	Research Methodology
		ILO8027	IPR and Patenting
		ILO8028	Digital Business Management
		ILO8029	Environmental Management

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITC801	Big Data Analytics	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITC801	Big Data Analytics	20	20	20	80	--	--	--	100

Course Objectives: Students will try:

1. To provide an overview of an exciting growing field of Big Data analytics.
2. To discuss the challenges traditional data mining algorithms face when analyzing Big Data.
3. To introduce the tools required to manage and analyze big data like Hadoop, NoSql Map-Reduce.
4. To teach the fundamental techniques and principles in achieving big data analytics with scalability and streaming capability.
5. To introduce to the students several types of big data like social media, web graphs and data streams.
6. To enable students to have skills that will help them to solve complex real-world problems in for decision support.

Course Outcomes: Student will be able to:

1. Explain the motivation for big data systems and identify the main sources of Big Data in the real world.
2. Demonstrate an ability to use frameworks like Hadoop, NOSQL to efficiently store retrieve and process Big Data for Analytics.
3. Implement several Data Intensive tasks using the Map Reduce Paradigm
4. Apply several newer algorithms for Clustering Classifying and finding associations in Big Data
5. Design algorithms to analyze Big data like streams, Web Graphs and Social Media data.
6. Design and implement successful Recommendation engines for enterprises.

Prerequisites: Database Management System.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	**Prerequisites**	Data Mining, database Systems, Algorithms	02	--
I	Introduction to Big Data	Introduction to Big Data, Big Data characteristics, types of Big Data, Traditional vs. Big Data business approach, Big Data Challenges, Examples of Big Data in Real Life, Big Data Applications	03	CO 1
II	Introduction to Big Data Frameworks: Hadoop, NOSQL	What is Hadoop? Core Hadoop Components; Hadoop Ecosystem; **Overview of** : Apache Spark, Pig, Hive, Hbase, Sqoop **What is NoSQL?** NoSQL data architecture patterns: Key-value stores, Graph stores, Column family (Bigtable) stores, Document stores, **Mongo DB**	10	CO 2
III	MapReduce Paradigm	**MapReduce:** The Map Tasks, Grouping by Key, The Reduce Tasks, Combiners, Details of MapReduce Execution, Coping With Node Failures. **Algorithms Using MapReduce:** Matrix-Vector Multiplication by MapReduce , Relational-Algebra Operations, Computing Selections by MapReduce, Computing Projections by MapReduce, Union, Intersection, and Difference by MapReduce, Computing Natural Join by MapReduce, Grouping and Aggregation by MapReduce, Matrix Multiplication, Matrix Multiplication with One MapReduce Step . **Illustrating** use of MapReduce with use of real life databases and applications.	09	CO 3
IV	Mining Big Data Streams	**The Stream Data Model:** A Data-Stream-Management System, Examples of Stream Sources, Stream Queries, Issues in Stream Processing. **Sampling Data in a Stream :** Sampling Techniques. **Filtering Streams:** The Bloom Filter	07	CO 5

		Counting Distinct Elements in a Stream : The Count-Distinct Problem, The Flajolet-Martin Algorithm, Combining Estimates, Space Requirements . **Counting Ones in a Window:** The Cost of Exact Counts, The Datar-Gionis-Indyk-Motwani Algorithm, Query Answering in the DGIM Algorithm.		
V	Big Data Mining Algorithms	**Frequent Pattern Mining** : Handling Larger Datasets in Main Memory Basic Algorithm of Park, Chen, and Yu. The SON Algorithm and MapReduce. **Clustering Algorithms:** CURE Algorithm. Canopy Clustering, Clustering with MapReduce **Classification Algorithms:** Parallel Decision trees, Overview SVM classifiers, Parallel SVM, K-Nearest Neighbor classifications for Big Data, One Nearest Neighbour.	10	CO 4
VI	Big Data Analytics Applications	**Link Analysis** : PageRank Definition, Structure of the web, dead ends, Using Page rank in a search engine, Efficient computation of Page Rank: PageRank Iteration Using MapReduce, Topic sensitive Page Rank, link Spam, Hubs and Authorities, HITS Algorithm. **Mining Social- Network Graphs** : Social Networks as Graphs, Types , Clustering of Social Network Graphs, Direct Discovery of Communities, Counting triangles using Map-Reduce. **Recommendation Engine**s: A Model for Recommendation Systems, Content-Based Recommendations, Collaborative Filtering.	11	CO 4 CO 6

Text Books:

1. Radha Shankarmani, M Vijayalakshmi, ”Big Data Analytics”, Wiley Publications,
2. Anand Rajaraman and Jeff Ullman “Mining of Massive Datasets”, Cambridge University Press.
3. Alex Holmes “Hadoop in Practice”, Manning Press, Dreamtech Press.
4. Professional NoSQL Paperback, by Shashank Tiwari, Dreamtech Press
5. MongoDB: The Definitive Guide Paperback, Kristina Chodorow (Author), Michael Dirolf, O'Reilly Publications

References:

1. Analytics in a Big Data World: The Essential Guide to Data Science and its Applications, Bart Baesens , WILEY Big Data Series.
2. Big Data Analytics with R and Hadoop by Vignesh Prajapati Paperback, Packt Publishing Limited
3. Hadoop: The Definitive Guide by Tom White, O'Reilly Publications

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITC802	Internet of Everything	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITC802	Internet of Everything	20	20	20	80	--	--	--	100

Course Objectives: Students will try:

1. To learn the concepts of IOT.
2. To identify the different technology.
3. To learn different applications in IOT.
4. To learn different protocols used in IOT.
5. To learn the concepts of smart city development in IOT.
6. To learn how to analysis the data in IOT.

Course Outcomes: Student will be able to:

1. Apply the concepts of IOT.
2. Identify the different technology.
3. Apply IOT to different applications.
4. Analysis and evaluate protocols used in IOT.
5. Design and develop smart city in IOT.
6. Analysis and evaluate the data received through sensors in IOT.

Prerequisites: IOT Lab, Sensor Lab, Wireless Network.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	**Prerequisites**	What are sensors, Sensor family, Architecture of single node sensor?	02	--
I	Introduction	Introduction, History of IOT, Objects in IOT, Identifier in the IOT, Technologies in IOT	03	CO 1
II	RFID Technology	Introduction, principle of RFID, components of RFID system: RFID tag, Reader, RFID middleware,	8	CO 2

		Issues etc.		
III	RFID Applications	Introduction, concepts and technology: RFID, transponder, RFID architecture, RFID applications i.e. logistics and supply chain, production, monitoring and maintenance, product safety, quality and information, access control and tracking and tracing of individuals, payment, loyalty, household etc. Hardware, Hardware issues, protocols: pure aloha, slotted aloha, frame slotted aloha, tree protocols, tree splitting algorithms, binary search algorithms, bitwise arbitration protocols. Main query tree protocols.	09	CO2 CO 3
IV	Wireless Sensor Networks	History and context, Node, connecting nodes, networking nodes, securing communication, standards and Fora. Networking and the Internet - IP Addressing, Protocols - MQTT, CoAP, REST Transferring data	09	CO2 CO3 CO4
V	Mobility and Settings.	Introduction, localization, mobility management, localization and handover management, technology considerations, performance evaluation, simulation setup, performance results. Identification of IOT (data formats. IPV6, identifiers and locators, tag etc.)	10	CO4 CO5
VI	Data Analytics for IoE	Introduction, Apache Hadoop, Using Hadoop MapReduce for Batch Data Analysis, Apache Oozie, Apache Spark, Apache Storm, Using Apache Storm for Real-time Data Analysis, Structural Health Monitoring Case Study, Tools for IoT:- Chef, Chef Case Studies, Puppet, Puppet Case Study - Multi-tier Deployment, NETCONF-YANG Case Studies, IoT Code Generator.	11	CO5 CO6

Text Books:

1 Internet of Things connecting objects to the web, by Hakima Chaouchi, Wiley.
2. Internet of Things (A Hands-on-Approach) by Arshdeep Bhaga and Vijay Madisetti.

Reference Books:

1 The Internet of Things (MIT Press) by Samuel Greengard.
2 The Internet of Things (Connecting objects to the web) by Hakima Chaouchi (Wiley Publications).
3 RFID and the Internet of Things, by Herve chabanne, Wiley

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL801	Big Data Lab	--	02	--	--	01	--	01

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Oral & Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL801	Big Data Lab	--	--	--	--	25	--	25	50

Lab Objectives: Students will try:

1. To introduce the tools required to manage and analyze big data like Hadoop, NoSql
2. To impart knowledge of Map reduce paradigm to solve complex problems Map-Reduce.
3. To introduce several new algorithms for big data mining like classification, clustering and finding frequent patterns.
4. To introduce to the students several types of big data like social media, web graphs and data streams.
5. To identify various sources of Big data
6. To enable students to have skills that will help them to solve complex real-world problems in for decision support.

Lab Outcomes: Students will be able to:

1. Demonstrate capability to use Big Data Frameworks like Hadoop
2. Program applications using tools like Hive, pig, , NO SQL and MongoDB for Big data Applications
3. Construct scalable algorithms for large Datasets using Map Reduce techniques
4. Implement algorithms for Clustering, Classifying and finding associations in Big Data
5. Design and implement algorithms to analyze Big data like streams, Web Graphs and Social Media data and construct recommendation systems.
6. Apply the knowledge of Big Data gained to fully develop a BDA applications for real life applications.

Prerequisite: Java, Python

Requirement

Hardware	Software
PC i3 or above, 8 GB RAM	Virtual Machine, Hadoop Frame work, NOSQL and MongoDb Compilers

Detailed syllabus:

Module	Detailed Content	Hours 2hrs	LO Mapping
1	Assignment on Study of Hadoop ecosystem	02	LO 1
2	Programming exercises on Hadoop Using Hive, Pig, Hbase Sqoop NOSQL, MongoDB	04	LO 2
3	Implementing simple algorithms in Map-Reduce Matrix multiplication, Aggregates, joins, sorting, searching etc.	04	LO3
4	Implementing Algorithms using MapReduce (Any 2) • Implementing Frequent Item set Mining • Implementing Clustering algorithms • Implementing Classification Algorithms	06	LO 4
5	Big Data Applications (Any 2) • Implementing Analytics on data streams • Implementing Social Network Analysis Algorithms • Implementing Web Graph Algorithms • Implementing recommendation Engines	05	LO 5
6	**Mini Project**: One real life large data application to be implemented (Use standard Datasets available on the web) a) Twitter data analysis b) Fraud Detection c) Text Mining d) Recommendation Engines (list of datsets also given in the text book)	05	LO 5 LO 6

Text Books:

1. Radha Shankarmani, M Vijayalakshmi, ”Big Data Analytics”, Wiley Publications,
2. Alex Holmes “Hadoop in Practice”, Manning Press, Dreamtech Press.
3. Professional NoSQL Paperback, by Shashank Tiwari, Dreamtech Press
4. MongoDB: The Definitive Guide Paperback, Kristina Chodorow (Author), Michael Dirolf, O'Reilly Publications

References:

1. Analytics in a Big Data World: The Essential Guide to Data Science and its Applications, Bart Baesens , WILEY Big Data Series.
2. Hadoop: The Definitive Guide by Tom White, O'Reilly Publications
3. Data Science and Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data by EMC Education Services
4. NoSQL Distilled: A Brief Guide to the Emerging World of Polyglot Persistence by Pramod J. Sadalage, Addison Wesley

Term Work:
Term Work shall consist of at least 10 to 12 practical’s based on the above list. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL802	Internet of Everything Lab	--	02	--	--	1	--	1

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL802	Internet of Everything Lab	--	--	--	--	25	--	25	50

Hardware and Software requirements:

Hardware Requirements	Software Requirements	Other Requirements
PC With following Configuration 1. Intel Core i3/i5/i7 Processor 2. 4 GB RAM 3. 500 GB Hard disk	1. Ubuntu or Linux Desktop OS 2. VMware 3. Cooja contiki or any open source software 4. Cupcarbon	1. Internet Connection

Lab Objectives: Students will try:

1. To learn different types of sensors from Motes families.
2. To design the problem solution as per the requirement analysis done using Motes sensors.
3. To study the basic concepts of programming/sensors/ emulator like cooja etc.
4. To design and implement the mini project intended solution for project based learning.
5. To build and test the mini project successfully.
6. To improve the team building, communication and management skills of the students.

Lab Outcomes: Student will be able to:

1. Identify the requirements for the real world problems.
2. Conduct a survey of several available literatures in the preferred field of study.
3. Study and enhance software/ hardware skills.

4. Demonstrate and build the project successfully by hardware/sensor requirements, coding, emulating and testing.
5. To report and present the findings of the study conducted in the preferred domain
6. Demonstrate an ability to work in teams and manage the conduct of the research study.

Prerequisite: Basics of Java and Python Programming

Guidelines

1. The mini project work is to be conducted by a group of three students

2. Each group will be associated with a subject Incharge/ mini project mentor. The group should meet with the concerned faculty during Laboratory hours and the progress of work discussed must be documented.

3. The students must understand the

a. Concept

b. Importance

c. Interdisciplinary

d. Challenges

e. Various applications/smart objects

f. Major Players/Industry, Standards.

4. The students must understand the IoT Architecture:

a. Node Structure: Sensing, Processing, Communication, Powering

b. Networking: Topologies, Layer/Stack architecture

c. Communication Technologies: Introduction to ZigBee, BLE, WiFi, LTE, IEEE 802.11ah, Discuss data rate, range, power, computations/bandwidth, QoS

d. Smartness - Signal Processing/Analytics: Impact on Power/Energy savings, dynamic networks, simple case studies

e. IoT Fabricator: Introduction to Embedded electronics, fabricating electronics, Communication Network requirements, Data processing challenges – recreation, IP/security, Challenges

f. Hands-on in IoT: Projects based on some Hardware (Raspberry pi, Arduino, Intel, IITH Mote, Smartphones), Software (Contiki, TinyOS, Android), IoT Fabricator etc. can be used.

5. The students may do will visit different websites to identify their IOT topic for the mini project.

6. The students may do survey for different application using different types of sensors for their mini project.

7. Each group will identify the Hardware (Motes from different Motes families) & sensor configuration and software requirement for their mini project problem statement.

8. Design your own circuit board using multiple sensors etc.

9. Installation, configure and manage your sensors in such away so that they can communicate with each other.

10. Work with operating system, emulator like contiki cooja and do coding to for input devices on sensors.

11. Each group will identify the Hardware and software requirement for their mini project problem statement.

12. Create and interface using Mobile/Web to publish or remotely access the data on Internet.

13. Each group along with the concerned faculty shall identify a potential problem statement, on which the study and implementation is to be conducted.

14. Each group may present their work in various project competitions and paper presentations.

15. A detailed report is to be prepared as per guidelines given by the concerned faculty.

Text Books:

1. Interconnecting Smart Objects with IP: The Next Internet, Jean-Philippe Vasseur, Adam Dunkels, Morgan Kuffmann
2. Designing the Internet of Things , Adrian McEwen (Author), Hakim Cassimally
3. Internet of Things: Converging Technologies for Smart Environments and Integrated Ecosystems, Dr. Ovidiu Vermesan, Dr. Peter Friess, River Publishers
4. Internet of Things (A Hands-on-Approach) , Vijay Madisetti , Arshdeep Bahga

References:

1. 6LoWPAN: The Wireless Embedded Internet, Zach Shelby, Carsten Bormann, Wiley
2. Building the internet of things with ipv6 and mipv6, The Evolving World of M2M Communications, Daniel Minoli John Wiley & Sons
3. Contiki Cooja User Guide.
4. Fundamentals of Sensor Network Programming: Applications and Technology, By S. Sitharama Iyengar, Nandan Parameshwaran, Vir V. Phoha, N. Balakrishnan, Chuka D. Okoye, Wiley publication.
5. Recent research/white papers

Term Work:
Term Work shall consist of full Mini Project on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Mini Project) + 5 Marks (Assignments) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Mini Project and Presentation.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL803	DevOps Lab	--	2	--	--	--	--	01

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITL803	DevOps Lab	--	--	--	--	25	25	--	50

Lab Objectives: Students will try:

1. To understand the concept of DevOps with associated technologies and methodologies.
2. To be familiarized with Jenkins, which is used to build & test software Applications & Continuous integration in Devops environment.
3. To understand different Version Control tools like GIT, CVS or Mercurial
4. To understand Docker to build, ship and run containerized images
5. To use Docker to deploy and manage Software applications running on Container.
6. To be familiarized with concept of Software Configuration Management & provisioning using tools like Puppet,Chef, Ansible or Saltstack.

Lab Outcomes: Students will be able to:

1. Remember the importance of DevOps tools used in software development life cycle
2. Understand the importance of Jenkins to Build, Deploy and Test Software Applications
3. Examine the different Version Control strategies
4. Analyze & Illustrate the Containerization of OS images and deployment of applications over Docker
5. Summarize the importance of Software Configuration Management in DevOps
6. Synthesize the provisioning using Chef/Puppet/Ansible or Saltstack.

Hardware & Software Requirements:

Hardware Requirements	Software Requirements	Other Requirements
PC With following Configuration	1. Windows or Linux Desktop OS for Client machines	1. Internet Connection for each PC with at least 2 MBPS

1. Intel Core i3/i5/i7 Processor with Intel VT-X support 2. 4 GB RAM 3. 500 GB Harddisk 4. Gigabit Ethernet (GbE) network interface card (NIC)	2. CentOS/Fedora/Ubuntu/Redhat Server OS for One Server 3. JDK 1.8 or higher 4. Netbeans or Eclipse 5. OpenSSH	bandwidth.

Prerequisite Subjects: Operating System, Virtualization, Cloud Computing, Java and Web Programming, and Software Engineering.

Sr. No.	Module	Detailed Content	Hours	LO Mapping
0	Prerequisite	To Understand the Concept of DevOps with related technologies which are used to Code, Build, Test, Configure & Monitor the Software Applications.	02	--
I	Build & Test Applications with Continuous Integration	To Install and Configure Jenkins to test, and deploy Java or Web Applications using Netbeans or eclipse.	04	LO 1 LO2
II	Version Control	To Perform Version Control on websites/ Softwares using different Version control tools like RCS/ CVS/GIT/Mercurial (Any two)	04	LO 1 LO 3
III	Virtualization & Containerization	To Install and Configure Docker for creating Containers of different Operating System Images	04	LO 1 LO 4
IV	Virtualization & Containerization	To Build, deploy and manage web or Java application on Docker	04	LO 1 LO 4
V	Software Configuration Management	To install and configure Software Configuration Management using Chef/Puppet/Ansible or Saltstack.	04	LO 1 LO 5

VI	Provisioning	To Perform Software Configuration Management and provisioning using Chef/Puppet/Ansible or Saltstack.	04	LO 1 LO 6

Text Books:

1. Karl Matthias & Sean P. Kane, Docker: Up and Running, O'Reilly Publication.
2. Len Bass,Ingo Weber,Liming Zhu,"DevOps, A Software Architects Perspective", Addison-Wesley-Pearson Publication.
3. John Ferguson Smart,"Jenkins, The Definitive Guide", O'Reilly Publication.
4. Learn to Master DevOps by Star EduSolutions.

References:

1. Sanjeev Sharma and Bernie Coyne,"DevOps for Dummies", Wiley Publication
2. Httermann, Michael, "DevOps for Developers",Apress Publication.
3. Joakim Verona, "Practical DevOps",Pack publication

Term Work:
Term Work shall consist of experiment on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Practical & Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical & Oral	Tutorial	Total
ITL804	R Programming Lab	--	02	--	--	01	--	01

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test 2	Avg. of two Tests					
ITL804	R Programming Lab	--	--	--	--	25	25	--	50

Lab Objectives: Students will try:

1. To provide an overview of a new language R used for data science.
2. To introduce students to the R programming environment and related eco-system and thus provide them with an in-demand skill-set, in both the research and business environments
3. To introduce the extended R ecosystem of libraries and packages
4. To demonstrate usage of as standard Programming Language.
5. To familiarize students with how various statistics like mean median etc. can be collected for data exploration in R
6. To enable students to use R to conduct analytics on large real life datasets.

Lab Outcomes: students will be able to:

1. Install and use R for simple programming tasks.
2. Extend the functionality of R by using add-on packages
3. Extract data from files and other sources and perform various data manipulation tasks on them.
4. Code statistical functions in R.
5. Use R Graphics and Tables to visualize results of various statistical operations on data .
6. Apply the knowledge of R gained to data Analytics for real life applications.

SOFTWARE requirements:

1. The R statistical software program. Available from: https://www.r-project.org/

2. RStudio an Integrated Development Environment (IDE) for R. Available from: https://www.rstudio.com/

Detailed syllabus:

Module	Detailed Content	Hours	LO Mapping
0	**Prerequisites -** Any programming Language like Java Python. Basic statistics. Data Mining Algorithms	--	--
I	**Introduction:** Installing R on personal machines. installing R and RStudio. • The basic functionality of R will be demonstrated, Variable types in R. Numeric variables, strings and factors. • Accessing the help system. Retrieving R packages. • Basic data types and operations: numbers, characters and composites. • Data entry and exporting data	02	**LO 1, LO 2, LO 3**
II	**Data structures**: vectors, matrices, lists and data frames.	04	**LO1, LO 3**
III	**R as a programming language**: • Grouping, loops and conditional execution, Functions **Exploratory data analysis** • Range, summary, mean, variance, median, standard deviation, histogram, box plot, scatterplot	04	**LO 1, LO 4**
IV	**Graphics in R** • Graphics and tables • Working with larger datasets • Building tables with aggregate • Introduction to ggplot2 graphics	06	**LO 3**
V	**Regression and correlation** • Simple regression and correlation, Multiple regression • Tabular data and analysis of Categorical data	02	**LO 4**
VI	**R for Data Science (Mini Project)** Implementing a mini project using any data mining or big data analytics algorithm in R • Extracting data from a large Dataset • Exploratory analysis • Using Mining algorithm • Visualizations and interpretation of results	06	**LO 5, LO 6**

Text Books:

1. URL: https://cran.r-project.org/doc/manuals/r-release/R-intro.pdf (Online Resources)
2. R Cookbook Paperback – 2011 by Teetor Paul O Reilly Publications
3. Beginning R: The Statistical Programming Language by Dr. Mark Gardener, Wiley Publications
4. R Programming For Dummies by Joris Meys Andrie de Vries, Wiley Publications

References:

1. Hands-On Programming with R by Grolemund, O Reilly Publications
2. R for Everyone: Advanced Analytics and Graphics, 1e by Lander, Pearson Ltd.
3. R for Data Science Learning Dan Toomey December 2014 Packt Publishing Limited

Term Work:
Term Work shall consist of experiment on above guidelines/syllabus. Also Term work Journal must include at least 2 assignments.
Term Work Marks: 25 Marks (Total marks) = 15 Marks (Experiment) + 5 Marks (Assignments) + 5 Marks (Attendance)

Practical & Oral Exam: An Oral exam will be held based on the above syllabus.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical / Oral	Tutorial	Total
ITM805	Project-II	--	16	--	--	8	--	8

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITM805	Project-II	--	--	--	--	100	--	50	150

Lab Objectives: Students will try:

1. To offer students a glimpse into real world problems and challenges that need IT based solutions
2. To enable students to create very precise specifications of the IT solution to be designed.
3. To introduce students to the vast array of literature available of the various research challenges in the field of IT
4. To create awareness among the students of the characteristics of several domain areas where IT can be effectively used.
5. To enable students to use all concepts of IT in creating a solution for a problem
6. To improve the team building, communication and management skills of the students.

Lab Outcomes: Student will be able to:

1. Discover potential research areas in the field of IT
2. Conduct a survey of several available literature in the preferred field of study
3. Compare and contrast the several existing solutions for research challenge
4. Demonstrate an ability to work in teams and manage the conduct of the research study.
5. Formulate and propose a plan for creating a solution for the research plan identified
6. To report and present the findings of the study conducted in the preferred domain

Guidelines

1. The project work is to be conducted by a group of three students
2. Each group will be associated with a project mentor/guide. The group should meet with the project mentor/guide periodically and record of the meetings and work discussed must be documented.
3. Department has to allocate 1 day in VII semester and 2 day in VIII semester every week.
4. Students will do literature survey in Sem VI or Sem VII.
5. Students will do design, implementation and coding in Sem VII.
6. Each group along with its guide/mentor shall identify a potential research area/problem domain, on which the study is to be conducted.
7. Each team will do a rigorous literature survey of the problem domain by reading and understanding at least 3-5 research papers from current good quality national/international journals/conferences. (Papers selected must be indexed by Scopus/IEEE/Springer/ACM etc.). The list of papers surveyed must be clearly documented.
8. The project assessment for term work will be done at least two times at department level by giving presentation to panel members which consist of at least three (3) embers as Internal examiners (including the project guide/mentor) appointed by the Head of the department of respective Programme.
9. A report is to be prepared summarizing the findings of the literature survey. A comparative evaluation of the different techniques surveyed is also to be done.
10. Students will do testing and analyze in Sem VIII
11. Teams must analyze all the results obtained by comparing with other standard techniques.
12. Every team must publish their work in national / international conference/journals (if possible publish in Scopus indexed journals).

Evaluation

1. Each team has to give presentation/demo to the Internal Panel and External examiner.
2. Each team will prepare a report that will summarize the results of the literature survey and implementation and coding as project proposal in SEM VII. The list of papers surveyed must be clearly documented.
3. Each group will be jointly evaluated by a team of Internal and External Examiners approved by the University of Mumbai.
4. Oral exam will be conduct on the project done by the students.

Term Work:

Term Work shall consist of full Project-I on above guidelines/syllabus.

Term Work Marks: 100 Marks (Total marks) = 95 Marks (Project-II) + 5 Marks (Attendance)

Oral Exam: An Oral exam will be held based on the Project-II and Presentation.

Course code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDLO8041	User Interaction Design	04	--	--	04	--	--	04

Course code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITDLO8041	User Interaction Design	20	20	20	80	--	--	--	100

Course Objectives: Students will try to:

1 To stress the importance of good interface design.
2 To understand the importance of human psychology as well as social and emotional aspect in designing good interfaces.
3 To learn the techniques of data gathering, establishing requirements, analysis and data interpretation.
4 To learn the techniques for prototyping and evaluating user experiences.
5 To understand interaction design process.
6 To bring out the creativity in each student – build innovative applications that are usable, effective and efficient for intended users.

Course Outcomes:

1. Students will be able to identify and criticize bad features of interface designs.
2. Students will be able to predict good features of interface designs.
3. Students will be able to illustrate and analyze user needs and formulate user design specifications.
4. Students will be able to interpret and evaluate the data collected during the process.
5. Students will be able to evaluate designs based on theoretical frameworks and methodological approaches.
6. Students will be able to produce/show better techniques to improve the user interaction design interfaces.

Prerequisite: Web technologies, Software Engineering, Experiences in designing interfaces for applications and web sites. Basic Knowledge of designing tools and languages like HTML , Java etc.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Software Engineering concepts and any programming Language	02	--
I	Introduction to Interaction Design	Good and Poor Design, What is Interaction Design, The User Experience, The Process Of Interaction Design, Interaction Design and the User Experience	**09**	**CO1,CO 2**
II	Understanding and Conceptualizing Interaction Cognitive aspects and Social, Emotional Interaction	Understanding the Problem Space and Conceptualizing Design, Conceptual Model, Interface Types Cognitive aspects, Social Interaction and the Emerging Social Phenomena, Emotions and the User Experience, Expressive and Frustrating Interfaces, Persuasive Technologies	**09**	**CO2,CO 3**
III	Data Gathering, Establishing Requirements, Analysis, Interpretation and Presentation	Establishing Requirements, Five Key Issues, Techniques for Data Gathering, Data Analysis Interpretation and Presentation, Task Description and Task Analysis	**09**	**CO4**
IV	Process of Interaction Design, Prototyping, Construction,	Interaction Design Process, Prototyping and Conceptual Design, Interface Metaphors and Analogies	**09**	**CO4**
V	Design rules and Industry standards	Design principles, Principles to support Usability, Standards and Guidelines, Golden rules and Heuristics, ISO/IEC standards	**08**	**CO5**
VI	Evaluation Techniques and Framework	The Why, What, Where and When of Evaluation, Types of Evaluation, case studies, DECIDE Framework, Usability Testing, conducting	**06**	**CO5,CO 6**

		experiments, Field studies, Heuristic Evaluation and walkthroughs, Predictive models.		

Text Books:

1. *Interaction Design*, by J. Preece, Y. Rogers and H. Sharp. ISBN 0-471-49278-7.
2. *Human Computer Interaction, by Alan Dix, Janet Finlay, Gregory D Abowd, Russell Beale*
3. Alan Cooper, Robert Reimann, David Cronin, "About Face3: Essentials of Interaction design", Wiley publication.
4. Wilbert O. Galitz, "The Essential Guide to User Interface Design", Wiley publication.

References:

1. The UX Book, by Rex Hartson and Pardha S Pyla.
2. Donald A. Norman, "The design of everyday things", Basic books.
3. Jeff Johnson, "Designing with the mind in mind", Morgan Kaufmann Publication.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDLO8042	Information Retrieval System	04	--	--	04	--	--	04

Course Code	CourseName	Examination Scheme							
		Theory Marks				Term Work	Practical	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of twoTests					
ITDLO8042	Information Retrieval System	20	20	20	80	--	--	--	100

Course Objectives: students will try:

1. To learn the fundamentals of information retrieval system.
2. To classify various Information retrieval models.
3. To demonstrate the query processing techniques and operations
4. To compare the relevance of query languages for text and multimedia data
5. To evaluate the significance of various indexing and searching techniques for information retrieval.
6. To develop a effective user interface for information retrieval.

Course Outcomes:

1. Students will define and describe the objectives the basic concepts of Information retrieval system.
2. Students will evaluate the taxonomy of different information retrieval models.
3. Students will solve and process text and multimedia retrieval queries and their operations
4. Students will evaluate text processing techniques and operations in information retrieval system.
5. Students will demonstrate and evaluate various indexing and searching techniques.
6. Student will design the user interface for an information retrieval system.

Prerequisite: Data structures and algorithms

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisite	Comment (Prerequisite syllabus should not be considered for paper setting) Indexing and searching Algorithms	02	
I	Introduction	Motivation, Basic Concepts, The retrieval Process, Information System: Components, parts and types on information system; Definition and objectives on information retrieval system	05	CO1
II	IR Models	Modeling: Taxonomy of Information Retrieval Models, Retrieval: Adhoc and filtering, Formal Characteristics of IR models, Classic Information Retrieval, Alternative Set Theoretic models, Probabilistic Models, Structured text retrieval Models, models for Browsing; Multimedia IR models: Data Modeling	09	CO2
III	Query Processing and Operations	Query Languages: Keyword based Querying, Pattern Matching, Structural Queries, Query Protocols; Query Operations: User relevance feedback, Automatic local analysis, Automatic global analysis, Multimedia IR Query Languages	10	CO3
IV	Text Processing	Text and Multimedia languages and properties: Metadata, Markup Languages, Multimedia; Text Operations: Document Preprocessing, Document Clustering, Text Compression, Comparing Text Comparison Technique	10	CO4
V	Indexing and Searching	Inverted files, Other indices for text, Boolean Queries, Sequential Searching, Pattern Matching, Structural Queries, Compression; Multimedia IR: Indexing and Searching:- Spatial Access Methods, A Generic Multimedia indexing approach, One-	11	CO5

		dimensional time series, Two dimensional color images, Automatic Feature extraction; Searching Web: Challenges, Characterizing the web, Search Engines. Browsing, Meta searches, Searching needle in haystack, Searching using Hyperlinks		
VI	User interface and visualization	Human Computer interaction, the information access process, starting points, query specifications, context, using relevance judgments, interface support for the search process	05	CO6

Text Books:

1.Modern Information Retrieval, Ricardo Baeza-Yates,berthier Ribeiro- Neto, ACM Press- Addison Wesley
2. Information Retrieval Systems: Theory and Implementation, Gerald Kowaski, Kluwer Academic Publisher
3. Storage Network Management and Retrieval by Dr. Vaishali Khairnar, Nilima Dongre, Wiley India

References:

1. Introduction to Information Retrieval By Christopher D. Manning and Prabhakar Raghavan, Cambridge University Press
2. Information Storage & Retieval By Robert Korfhage – John Wiley & Sons
3. Introduction to Modern Information Retrieval. G.G. Chowdhury. NealSchuman

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDLO8043	Knowledge Management	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITDLO8043	Knowledge Management	20	20	20	80	--	--	--	100

Course Objectives:

1 Establish a foundation of key terms and concepts, historical events and contributions, organizational benefits, and guiding principles on which to build greater understanding of knowledge management

2 Appreciate the role and use of knowledge for individuals, as well as organizations and institutions.

3 Increase information and understanding about knowledge transfer using low- and high technology strategies

4 Explore the future of knowledge management and its influence on our jobs, communities, and society

Course Outcomes: After completion of the course the learner will be able to

1) Discuss KM, learning organizations, intellectual capital and related terminologies in clear terms and understand the role of knowledge management in organizations.
2) Demonstrate an understanding of the history, concepts, and the antecedents of management of knowledge and describe several successful knowledge management systems
3) Evaluate the impact of technology including telecommunications, networks, and Internet/intranet role in managing knowledge.
4) Discuss new jobs, roles and responsibilities resulting from the New or Knowledge Economy Ponder KM's current and future impact on individuals, organizations and society at large

Prerequisite: An introductory course in IT/ IS

DETAILED SYLLABUS:

Sr. No.	Module	Detailed Content	Hours
	Prerequisite	Meaning of data, information, knowledge and expertise Meaning of epistemology, Types of Knowledge - Subjective & Objective views of knowledge, procedural Vs. Declarative, tacit Vs. explicit, general Vs. specific.	**3**
I	Introduction to Knowledge Management	What is Knowledge? Types of expertise – associational, motor skill,¬ theoretical Characteristics of knowledge – explicitness, codifiability, teachability, specificity Reservoirs of knowledge, Meaning of Knowledge Management, Forces Driving Organizational issues in KM, KM Systems & their role Relevance of KM in today's dynamic & complex environment Future of Knowledge Management	**5**
II	Knowledge management system life cycle	Challenges in Building KM Systems – Conventional versus KM System Life Cycle (KMSLS) – Knowledge Creation and Knowledge Architecture – Nonaka's Model of Knowledge Creation and Transformation. Knowledge Architecture.	**8**
III	KM Solutions for capture, sharing & applications	KM Processes, KM Systems, Mechanisms & Technologies Knowledge Capturing Techniques: Brain Storming – Protocol Analysis – Consensus Decision Making – Repertory Grid- Concept Mapping –Blackboarding, Nominal Group Technique, Delphi method,	**9**
IV	Knowledge codification	Modes of Knowledge Conversion – Codification Tools and Procedures – Knowledge Developer's Skill Sets – System Testing and Deployment – Knowledge Testing – Approaches to Logical Testing, User Acceptance Testing – KM System Deployment Issues – User Training – Post implementation.	**9**
V	Knowledge transfer and sharing	Transfer Methods – Role of the Internet – Knowledge Transfer in e-world – KM System Tools – Neural Network – Association Rules – Classification Trees – Data Mining and Business Intelligence – Decision Making Architecture – Data Management – Knowledge Management Protocols – Managing Knowledge Workers.	**9**

VI	KM Impact	Dimensions of KM Impact – People, Processes, Products & Organizational Performance Factors influencing impact – universalistic & contingency views Assessment of KM Impact – Qualitative & quantitative measures Identification of appropriate KM solutions, Ethical Legal and Managerial Issues	**9**

Text Books:

1. Irma Becerra-Fernandez, Avelino Gonzalez, Rajiv Sabherwal (2004). Knowledge Management Challenges, Solutions, and Technologies . Prentice Hall. ISBN: 0-13-109931-0.
2. Elias M. Awad, Hassan M. Ghaziri (2004). Knowledge Management. Prentice Hall. ISBN: 0-13-034820-1
3. Donald Hislop, Knowledge Management in Organizations, Oxford 2nd Edition. Ian Watson (2002).
4. Shelda Debowski, Knowledge Management, Wiley India Edition.

References:

1. Madanmohan Rao (2004). Knowledge Management Tools and Techniques: Practitioners and Experts Evaluate KM Solutions. Butterworth-Heinemann. ISBN: 0750678186.
2. Stuart Barnes (Ed.) (2002). Knowledge Management Systems Theory and Practice. Thomson Learning.
3. Kimiz Dalkir, Knowledge Management in Theory and Practice, Elsevier, Butterworth Hinemann.
4. Applying Knowledge Management: Techniques for Building Corporate Memories. Morgan Kaufmann. ISBN: 1558607609.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDLO8044	Robotics	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITDLO8044	Robotics	20	20	20	80	--	--	--	100

Course Objectives: Students will try:

1. Learn the basic concepts of Robots.
2. Learn the concepts of Kinematics of Robotics.
3. Learn the concepts of Motions, velocities and dynamic analysis of force.
4. Learn the concepts of Motion planning.
5. Learn the concepts of Trajectory Planning
6. Learn the concepts of Potential Functions, Visibility Graphs and Coverage Planning

Course Outcomes: Student will be able to:

1. Apply the basic concepts of Robots.
2. Apply and evaluate the concepts of Kinematics of Robotics.
3. Apply the Motions, velocities and dynamic analysis of force.
4. Apply and evaluate Motion planning.
5. Apply the concepts of Trajectory Planning
6. Apply the concepts of Potential Functions, Visibility Graphs and Coverage Planning

Prerequisites: Basic of Electrical Engineering.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	**Prerequisites**	Basics of Electrical Engineering	02	--
I	Fundamentals	Robot Classification, Robot Components, Degrees of freedom, Joints, Coordinates, Coordinate	04	CO1

		frames, workspace, applications		
II	Kinematics of Robotics	Homogeneous transformation matrices, Inverse transformation matrices, Forward and inverse kinematic equations – position and orientation, Denavit-Hatenberg representation of forward kinematics, Inverse kinematic solutions, Case studies	11	CO2
III	Motions, velocities and dynamic analysis of force	Differential relationship, Jacobian, Differential motion of a frame and robot, Inverse Jacobian. Lagrangian mechanics, Moments of Inertia, Dynamic equations of robots, Transformation of forces and moment between coordinate frames	09	CO3
IV	Trajectory Planning	Trajectory planning, Joint-space trajectory planning, Cartesian-space trajectories	08	CO5
V	Motion Planning	Concept of motion planning, Bug Algorithms – Bug1, Bug2, Tangent Bug	04	CO4
VI	Potential Functions, Visibility Graphs and Coverage Planning	Attractive/Repulsive potential, Gradient descent, wave-front planner, navigation potential functions, Visibility map, Generalized Voronoi diagrams and graphs, Silhouette methods. Cell Decomposition, Localization and Mapping	14	CO6

Text Books:

1. Saeed Benjamin Niku, “Introduction to Robotics – Analysis, Control, Applications”, Wiley India Pvt. Ltd., Second Edition, 2011

2. Howie Choset, Kevin M. Lynch, Seth Hutchinson, George Kantor, Wolfram Burgard, Lydia E. Kavraki and Sebastian Thrun, “Principles of Robot Motion –Theory, Algorithms and Implementations”, Prentice-Hall of India

References:

1. Mark W. Spong & M. Vidyasagar, “Robot Dynamics & Control”, Wiley India Pvt. Ltd., Second Edition, 2004
2. John J. Craig, “Introduction to Robotics – Mechanics & Control”, Third Edition, Pearson Education, India, 2009
3. Aaron Martinez & Enrique Fernandez, “Learning ROS for Robotics Programming”, Shroff Publishers, First Edition, 2013.

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Theory	Practical	Tutorial	Theory	Practical /Oral	Tutorial	Total
ITDLO8045	Enterprise Resource Planning	04	--	--	04	--	--	04

Course Code	Course Name	Examination Scheme							
		Theory Marks				Term Work	Practical & Oral	Oral	Total
		Internal assessment			End Sem. Exam				
		Test1	Test2	Avg. of two Tests					
ITDLO8045	Enterprise Resource Planning	20	20	20	80	--	--	--	100

Course Objectives: Students will try:

1. To learn the basic concepts of ERP.
2. To learn different technologies used in ERP.
3. To learn the concepts of ERP Manufacturing Perspective and ERP Modules.
4. To learn what are the benefits of ERP
5. To study and understand the ERP life cycle.
6. To learn the different tools used in ERP.

Course Outcomes: Student will be able to:

1. Understand the basic concepts of ERP.
2. Identify different technologies used in ERP.
3. Understand and apply the concepts of ERP Manufacturing Perspective and ERP Modules.
4. Discuss the benefits of ERP
5. Understand and implement the ERP life cycle.
6. Apply different tools used in ERP.

Detailed syllabus:

Sr. No.	Module	Detailed Content	Hours	CO Mapping
0	Prerequisites	Basics of software.	02	--
I	Introduction to ERP	Enterprise – An Overview Integrated Management Information, Business Modeling, Integrated Data Model	04	CO1

II	ERP Technologies	Business Processing Reengineering(BPR), Data Warehousing, Data Mining, On-line Analytical Processing(OLAP), Supply Chain Management (SCM), Customer Relationship Management(CRM), MIS - Management Information System, DSS - Decision Support System, EIS - Executive Information System	06	CO2
III	ERP Manufacturing Perspective and ERP Modules	MRP - Material Requirement Planning, BOM - Bill Of Material, MRP - Manufacturing Resource Planning, DRP – Distributed Requirement Planning, PDM - Product Data Management. Finance, Plant Maintenance, Quality Management, Materials Management.	10	CO3
IV	Benefits of ERP	Reduction of Lead-Time, On-time Shipment, Reduction in Cycle Time, Improved Resource Utilization, Better Customer Satisfaction, Improved Supplier Performance, Increased Flexibility, Reduced Quality, Costs, Improved Information Accuracy and Design-making Capability	08	CO4
V	ERP Life cycle	Pre-evaluation Screening, Package Evaluation, Project Planning Phase, Gap Analysis, Reengineering, Configuration, Implementation Team Training, Testing, Going Live, End-user Training, Post-implementation (Maintenance mode).	06	CO5
VI	E-Commerce to E-business	E-Business structural transformation, Flexible Business Design, Customer Experience, Create the new techo enterprise, New generation e-business leaders, memo to CEO, Empower your customer, Integrate Sales and Service, Integrated Enterprise applications. Enterprise resource planning the E-business Backbone Enterprise architecture, planning, ERP usage in Real world, ERP Implementation, Future of ERP applications, memo to CEO ,E-Procurement, E- Governance, Developing the E-Business Design.	16	CO6

		JD Edwards-Enterprise One. Microsoft Dynamics-CRM Module.		

Text Books:

1. Enterprise Resource Planning - Alexis Leon, Tata McGraw Hill.
2. Enterprise Resource Planning – Diversified by Alexis Leon, TMH.
3. Enterprise Resource Planning - Ravi Shankar & S. Jaiswal , Galgotia.

References:

1. Guide to Planning ERP Application, Annetta Clewwto and Dane Franklin, McGRaw-Hill, 1997
2. The SAP R/3 Handbook, Jose Antonio, McGraw – Hill
3. E-Business Network Resource planning using SAP R/3 Baan and Peoplesoft : A Practical Roadmap For Success By Dr. Ravi Kalakota

Assessment:

Internal Assessment for 20 marks:
Consisting of **Two Compulsory Class Tests**
Approximately 40% to 50% of syllabus content must be covered in First test and remaining 40% to 50% of syllabus contents must be covered in second test.

End Semester Examination: Some guidelines for setting the question papers are as:

- Weightage of each module in end semester examination is expected to be/will be proportional to number of respective lecture hours mentioned in the syllabus.
- Question paper will comprise of total **six questions**, **each carrying 20 marks.**
- **Q.1** will be **compulsory** and should **cover maximum contents of the syllabus**.
- **Remaining question will be mixed in nature** (for example if Q.2 has part (a) from module 3 then part (b) will be from any other module. (Randomly selected from all the modules.)
- Total **four questions** need to be solved.

Course Code	Course Name	Credits
ILO8021	Project Management	03

Objectives:

1. To familiarize the students with the use of a structured methodology/approach for each and every unique project undertaken, including utilizing project management concepts, tools and techniques.
2. To appraise the students with the project management life cycle and make them knowledgeable about the various phases from project initiation through closure.

Outcomes: Learner will be able to…

1. Apply selection criteria and select an appropriate project from different options.
2. Write work break down structure for a project and develop a schedule based on it.
3. Identify opportunities and threats to the project and decide an approach to deal with them strategically.
4. Use Earned value technique and determine & predict status of the project.
5. Capture lessons learned during project phases and document them for future reference

Module	Detailed Contents	Hrs
01	**Project Management Foundation:** Definition of a project, Project Vs Operations, Necessity of project management, Triple constraints, Project life cycles (typical & atypical) Project phases and stage gate process. Role of project manager. Negotiations and resolving conflicts. Project management in various organization structures. PM knowledge areas as per Project Management Institute (PMI).	5
02	**Initiating Projects:** How to get a project started, Selecting project strategically, Project selection models (Numeric /Scoring Models and Non-numeric models), Project portfolio process, Project sponsor and creating charter; Project proposal. Effective project team, Stages of team development & growth (forming, storming, norming & performing), team dynamics.	6
03	**Project Planning and Scheduling:** Work Breakdown structure (WBS) and linear responsibility chart, Interface Co-ordination and concurrent engineering, Project cost estimation and budgeting, Top down and bottoms up budgeting, Networking and Scheduling techniques. PERT, CPM, GANTT chart. Introduction to Project Management Information System (PMIS).	8
04	**Planning Projects:** Crashing project time, Resource loading and leveling, Goldratt's critical chain, Project Stakeholders and Communication plan. Risk Management in projects: Risk management planning, Risk identification and risk register. Qualitative and quantitative risk assessment, Probability and impact matrix. Risk response strategies for positive and negative risks	6
05	**5.1 Executing Projects:** Planning monitoring and controlling cycle. Information needs and reporting,	8

	engaging with all stakeholders of the projects. Team management, communication and project meetings. **5.2 Monitoring and Controlling Projects:** Earned Value Management techniques for measuring value of work completed; Using milestones for measurement; change requests and scope creep. Project audit. **5.3 Project Contracting** Project procurement management, contracting and outsourcing,	
06	**6.1 Project Leadership and Ethics:** Introduction to project leadership, ethics in projects. Multicultural and virtual projects. **6.2 Closing the Project:** Customer acceptance; Reasons of project termination, Various types of project terminations (Extinction, Addition, Integration, Starvation), Process of project termination, completing a final report; doing a lessons learned analysis; acknowledging successes and failures; Project management templates and other resources; Managing without authority; Areas of further study.	6

REFERENCES:

1. Jack Meredith & Samuel Mantel, Project Management: A managerial approach, Wiley India, 7th Ed.
2. A Guide to the Project Management Body of Knowledge (PMBOK® Guide), 5th Ed, Project Management Institute PA, USA
3. Gido Clements, Project Management, Cengage Learning.
4. Gopalan, Project Management, , Wiley India
5. Dennis Lock, Project Management, Gower Publishing England, 9 th Ed.

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:
Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8022	Finance Management	03

Objectives:

1. Overview of Indian financial system, instruments and market
2. Basic concepts of value of money, returns and risks, corporate finance, working capital and its management
3. Knowledge about sources of finance, capital structure, dividend policy

Outcomes: Learner will be able to…

1. Understand Indian finance system and corporate finance
2. Take investment, finance as well as dividend decisions

Module	Detailed Contents	Hrs
01	**Overview of Indian Financial System:** Characteristics, Components and Functions of Financial System. **Financial Instruments:** Meaning, Characteristics and Classification of Basic Financial Instruments — Equity Shares, Preference Shares, Bonds-Debentures, Certificates of Deposit, and Treasury Bills. **Financial Markets:** Meaning, Characteristics and Classification of Financial Markets — Capital Market, Money Market and Foreign Currency Market **Financial Institutions:** Meaning, Characteristics and Classification of Financial Institutions — Commercial Banks, Investment-Merchant Banks and Stock Exchanges	06
02	**Concepts of Returns and Risks:** Measurement of Historical Returns and Expected Returns of a Single Security and a Two-security Portfolio; Measurement of Historical Risk and Expected Risk of a Single Security and a Two-security Portfolio. **Time Value of Money:** Future Value of a Lump Sum, Ordinary Annuity, and Annuity Due; Present Value of a Lump Sum, Ordinary Annuity, and Annuity Due; Continuous Compounding and Continuous Discounting.	06
03	**Overview of Corporate Finance:** Objectives of Corporate Finance; Functions of Corporate Finance—Investment Decision, Financing Decision, and Dividend Decision. **Financial Ratio Analysis:** Overview of Financial Statements—Balance Sheet, Profit and Loss Account, and Cash Flow Statement; Purpose of Financial Ratio Analysis; Liquidity Ratios; Efficiency or Activity Ratios; Profitability Ratios; Capital Structure Ratios; Stock Market Ratios; Limitations of Ratio Analysis.	09
04	**Capital Budgeting:** Meaning and Importance of Capital Budgeting; Inputs for Capital Budgeting Decisions; Investment Appraisal Criterion—Accounting Rate of Return, Payback Period, Discounted Payback Period, Net Present Value(NPV), Profitability Index, Internal Rate of Return (IRR), and Modified Internal Rate of Return (MIRR)	10

	Working Capital Management: Concepts of Meaning Working Capital; Importance of Working Capital Management; Factors Affecting an Entity's Working Capital Needs; Estimation of Working Capital Requirements; Management of Inventories; Management of Receivables; and Management of Cash and Marketable Securities.	
05	**Sources of Finance:** Long Term Sources—Equity, Debt, and Hybrids; Mezzanine Finance; Sources of Short Term Finance—Trade Credit, Bank Finance, Commercial Paper; Project Finance. **Capital Structure:** Factors Affecting an Entity's Capital Structure; Overview of Capital Structure Theories and Approaches— Net Income Approach, Net Operating Income Approach; Traditional Approach, and Modigliani-Miller Approach. Relation between Capital Structure and Corporate Value; Concept of Optimal Capital Structure	05
06	**Dividend Policy:** Meaning and Importance of Dividend Policy; Factors Affecting an Entity's Dividend Decision; Overview of Dividend Policy Theories and Approaches—Gordon's Approach, Walter's Approach, and Modigliani-Miller Approach	03

REFERENCES:

1. Fundamentals of Financial Management, 13th Edition (2015) by Eugene F. Brigham and Joel F. Houston; Publisher: Cengage Publications, New Delhi.
2. Analysis for Financial Management, 10th Edition (2013) by Robert C. Higgins; Publishers: McGraw Hill Education, New Delhi.
3. Indian Financial System, 9th Edition (2015) by M. Y. Khan; Publisher: McGraw Hill Education, New Delhi.
4. Financial Management, 11th Edition (2015) by I. M. Pandey; Publisher: S. Chand (G/L) & Company Limited, New Delhi.

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:
Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8023	Enterpreneurship Development and Management	03

Objectives:

1. To acquaint with entrepreneurship and management of business
2. Understand Indian environment for entrepreneurship
3. Idea of EDP, MSME

Outcomes: Learner will be able to…

1. Understand the concept of business plan and ownerships
2. Interpret key regulations and legal aspects of entrepreneurship in India
3. Understand government policies for entrepreneurs

Module	Detailed Contents	Hrs
01	**Overview Of Entrepreneurship:** Definitions, Roles and Functions/Values of Entrepreneurship, History of Entrepreneurship Development, Role of Entrepreneurship in the National Economy, Functions of an Entrepreneur, Entrepreneurship and Forms of Business Ownership Role of Money and Capital Markets in Entrepreneurial Development: Contribution of Government Agencies in Sourcing information for Entrepreneurship	04
02	**Business Plans And Importance Of Capital To Entrepreneurship:** Preliminary and Marketing Plans, Management and Personnel, Start-up Costs and Financing as well as Projected Financial Statements, Legal Section, Insurance, Suppliers and Risks, Assumptions and Conclusion, Capital and its Importance to the Entrepreneur **Entrepreneurship And Business Development:** Starting a New Business, Buying an Existing Business, New Product Development, Business Growth and the Entrepreneur Law and its Relevance to Business Operations	09
03	Women's Entrepreneurship Development, Social entrepreneurship-role and need, EDP cell, role of sustainability and sustainable development for SMEs, case studies, exercises	05
04	**Indian Environment for Entrepreneurship:** key regulations and legal aspects , MSMED Act 2006 and its implications, schemes and policies of the Ministry of MSME, role and responsibilities of various government organisations, departments, banks etc., Role of State governments in terms of infrastructure developments and support etc., Public private partnerships, National Skill development Mission, Credit Guarantee Fund, PMEGP, discussions, group exercises etc	08
05	**Effective Management of Business:** Issues and problems faced by micro and small enterprises and effective management of M and S enterprises (risk management, credit availability, technology innovation, supply chain management, linkage with large industries), exercises, e-Marketing	08
06	**Achieving Success In The Small Business:** Stages of the small business life cycle, four types of firm-level growth strategies, Options – harvesting or closing small business Critical Success factors of small business	05

REFERENCES:

1. Poornima Charantimath, Entrepreneurship development- Small Business Enterprise, Pearson
2. Education Robert D Hisrich, Michael P Peters, Dean A Shapherd, Entrepreneurship, latest edition, The McGrawHill Company
3. Dr TN Chhabra, Entrepreneurship Development, Sun India Publications, New Delhi
4. Dr CN Prasad, Small and Medium Enterprises in Global Perspective, New century Publications, New Delhi
5. Vasant Desai, Entrepreneurial development and management, Himalaya Publishing House
6. Maddhurima Lall, Shikah Sahai, Entrepreneurship, Excel Books
7. Rashmi Bansal, STAY hungry STAY foolish, CIIE, IIM Ahmedabad
8. Law and Practice relating to Micro, Small and Medium enterprises, Taxmann Publication Ltd.
9. Kurakto, Entrepreneurship- Principles and Practices, Thomson Publication
10. Laghu Udyog Samachar
11. www.msme.gov.in
12. www.dcmesme.gov.in
13. www.msmetraining.gov.in

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:
Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8024	Human Resource Management	03

Objectives:

1. To introduce the students with basic concepts, techniques and practices of the human resource management.
2. To provide opportunity of learning Human resource management (HRM) processes, related with the functions, and challenges in the emerging perspective of today's organizations.
3. To familiarize the students about the latest developments, trends & different aspects of HRM.
4. To acquaint the student with the importance of inter-personal & inter-group behavioral skills in an organizational setting required for future stable engineers, leaders and managers.

Outcomes: Learner will be able to…

1. Understand the concepts, aspects, techniques and practices of the human resource management.
2. Understand the Human resource management (HRM) processes, functions, changes and challenges in today's emerging organizational perspective.
3. Gain knowledge about the latest developments and trends in HRM.
4. Apply the knowledge of behavioral skills learnt and integrate it with in inter personal and intergroup environment emerging as future stable engineers and managers.

Module	Detailed Contents	Hrs
01	**Introduction to HR** • Human Resource Management- Concept, Scope and Importance, Interdisciplinary Approach Relationship with other Sciences, Competencies of HR Manager, HRM functions. • Human resource development (HRD): changing role of HRM – Human resource Planning, Technological change, Restructuring and rightsizing, Empowerment, TQM, Managing ethical issues.	5
02	**Organizational Behavior (OB)** • Introduction to OB Origin, Nature and Scope of Organizational Behavior, Relevance to Organizational Effectiveness and Contemporary issues • Personality: Meaning and Determinants of Personality, Personality development, Personality Types, Assessment of Personality Traits for Increasing Self Awareness • Perception: Attitude and Value, Effect of perception on Individual Decision-making, Attitude and Behavior. • Motivation: Theories of Motivation and their Applications for Behavioral Change (Maslow, Herzberg, McGregor); • Group Behavior and Group Dynamics: Work groups formal and informal groups and stages of group development. Team Effectiveness: High performing teams, Team Roles, cross functional and self-directed team. • Case study	7
03	**Organizational Structure &Design** • Structure, size, technology, Environment of organization; Organizational Roles & conflicts: Concept of roles; role dynamics; role conflicts and	6

	stress. • Leadership: Concepts and skills of leadership, Leadership and managerial roles, Leadership styles and contemporary issues in leadership. • Power and Politics: Sources and uses of power; Politics at workplace, Tactics and strategies.	
04	**Human resource Planning** • Recruitment and Selection process, Job-enrichment, Empowerment - Job-Satisfaction, employee morale. • Performance Appraisal Systems: Traditional & modern methods, Performance Counseling, Career Planning. • Training & Development: Identification of Training Needs, Training Methods	5
05	**Emerging Trends in HR** • Organizational development; Business Process Re-engineering (BPR), BPR as a tool for organizational development , managing processes & transformation in HR. Organizational Change, Culture, Environment • Cross Cultural Leadership and Decision Making**:** Cross Cultural Communication and diversity at work**,** Causes of diversity, managing diversity with special reference to handicapped, women and ageing people, intra company cultural difference in employee motivation.	6
06	**HR & MIS** Need, purpose, objective and role of information system in HR, Applications in HRD in various industries (e.g. manufacturing R&D, Public Transport, Hospitals, Hotels and service industries **Strategic HRM** Role of Strategic HRM in the modern business world, Concept of Strategy, Strategic Management Process, Approaches to Strategic Decision Making; Strategic Intent – Corporate Mission, Vision, Objectives and Goals **Labor Laws & Industrial Relations** Evolution of IR, IR issues in organizations, Overview of Labor Laws in India; Industrial Disputes Act, Trade Unions Act, Shops and Establishments Act	10

REFERENCES:

1. Stephen Robbins, Organizational Behavior, 16th Ed, 2013
2. V S P Rao, Human Resource Management, 3rd Ed, 2010, Excel publishing
3. Aswathapa, Human resource management: Text & cases, 6th edition, 2011
4. C. B. Mamoria and S V Gankar, Dynamics of Industrial Relations in India, 15th Ed, 2015, Himalaya Publishing, 15thedition, 2015
5. P. Subba Rao, Essentials of Human Resource management and Industrial relations, 5th Ed, 2013, Himalaya Publishing
6. Laurie Mullins, Management & Organizational Behavior, Latest Ed, 2016, Pearson Publications

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8025	Professional Ethics and Corporat Social Responsibility (CSR)	03

Objectives:

1. To understand professional ethics in business
2. To recognized corporate social responsibility

Outcomes: Learner will be able to…

1. Understand rights and duties of business
2. Distinguish different aspects of corporate social responsibility
3. Demonstrate professional ethics
4. Understand legal aspects of corporate social responsibility

Module	Detailed Contents	Hrs
01	**Professional Ethics and Business:** The Nature of Business Ethics; Ethical Issues in Business; Moral Responsibility and Blame; Utilitarianism: Weighing Social Costs and Benefits; Rights and Duties of Business	04
02	**Professional Ethics in the Marketplace:** Perfect Competition; Monopoly Competition; Oligopolistic Competition; Oligopolies and Public Policy **Professional Ethics and the Environment:** Dimensions of Pollution and Resource Depletion; Ethics of Pollution Control; Ethics of Conserving Depletable Resources	08
03	**Professional Ethics of Consumer Protection:** Markets and Consumer Protection; Contract View of Business Firm's Duties to Consumers; Due Care Theory; Advertising Ethics; Consumer Privacy **Professional Ethics of Job Discrimination:** Nature of Job Discrimination; Extent of Discrimination; Reservation of Jobs.	06
04	**Introduction to Corporate Social Responsibility:** Potential Business Benefits—Triple bottom line, Human resources, Risk management, Supplier relations; Criticisms and concerns—Nature of business; Motives; Misdirection. Trajectory of Corporate Social Responsibility in India	05
05	**Corporate Social Responsibility:** Articulation of Gandhian Trusteeship Corporate Social Responsibility and Small and Medium Enterprises (SMEs) in India, Corporate Social Responsibility and Public-Private Partnership (PPP) in India	08
06	**Corporate Social Responsibility in Globalizing India:** Corporate Social Responsibility Voluntary Guidelines, 2009 issued by the Ministry of Corporate Affairs, Government of India, Legal Aspects of Corporate Social Responsibility—Companies Act, 2013.	08

REFERENCES:

1. Business Ethics: Texts and Cases from the Indian Perspective (2013) by Ananda Das Gupta; Publisher: Springer.
2. Corporate Social Responsibility: Readings and Cases in a Global Context (2007) by Andrew Crane, Dirk Matten, Laura Spence; Publisher: Routledge.
3. Business Ethics: Concepts and Cases, 7th Edition (2011) by Manuel G. Velasquez; Publisher: Pearson, New Delhi.
4. Corporate Social Responsibility in India (2015) by BidyutChakrabarty, Routledge, New Delhi.

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:
Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8026	Research Methodology	03

Objectives:

1. To understand Research and Research Process
2. To acquaint students with identifying problems for research and develop research strategies
3. To familiarize students with the techniques of data collection, analysis of data and interpretation

Outcomes: Learner will be able to…

1. Prepare a preliminary research design for projects in their subject matter areas
2. Accurately collect, analyze and report data
3. Present complex data or situations clearly
4. Review and analyze research findings

Module	Detailed Contents	Hrs
01	**Introduction and Basic Research Concepts** **1.1** Research – Definition; Concept of Construct, Postulate, Proposition, Thesis, Hypothesis, Law, Principle.Research methods vs Methodology **1.2** Need of Research in Business and Social Sciences **1.3** Objectives of Research **1.4 Issues** and Problems in Research **1.5** Characteristics of Research:Systematic, Valid, Verifiable, Empirical and Critical	**09**
02	**Types of Research** **2.1**. Basic Research **2.2**. Applied Research **2.3.** Descriptive Research **2.4.** Analytical Research **2.5**. Empirical Research **2.6** Qualitative and Quantitative Approaches	**07**
03	**Research Design and Sample Design** **3.1** Research Design – Meaning, Types and Significance **3.2** Sample Design – Meaning and Significance Essentials of a good sampling Stages in Sample Design Sampling methods/techniques Sampling Errors	**07**
04	**Research Methodology** **4.1** Meaning of Research Methodology **4.2**. Stages in Scientific Research Process: **a.** Identification and Selection of Research Problem **b.** Formulation of Research Problem **c.** Review of Literature **d.** Formulation of Hypothesis **e.** Formulation of research Design **f**. Sample Design **g.** Data Collection **h.** Data Analysis **i.** Hypothesis testing and Interpretation of Data	**08**

	j. Preparation of Research Report	
05	**Formulating Research Problem** **5.1** Considerations: Relevance, Interest, Data Availability, Choice of data, Analysis of data, Generalization and Interpretation of analysis	**04**
06	**Outcome of Research** **6.1** Preparation of the report on conclusion reached **6.2** Validity Testing & Ethical Issues **6.3** Suggestions and Recommendation	**04**

REFERENCES:

1. Dawson, Catherine, 2002, Practical Research Methods, New Delhi, UBS Publishers Distributors.
2. Kothari, C.R.,1985, Research Methodology-Methods and Techniques, New Delhi, Wiley Eastern Limited.
3. Kumar, Ranjit, 2005, Research Methodology-A Step-by-Step Guide for Beginners, (2nd ed), Singapore, Pearson Education

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or at least 6 assignment on complete syllabus or course project.

End Semester Theory Examination:
Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8027	IPR and Patenting	03

Objectives:

1. To understand intellectual property rights protection system
2. To promote the knowledge of Intellectual Property Laws of India as well as International treaty procedures
3. To get acquaintance with Patent search and patent filing procedure and applications

Outcomes: Learner will be able to…

1. understand Intellectual Property assets
2. assist individuals and organizations in capacity building
3. work for development, promotion, protection, compliance, and enforcement of Intellectual Property and Patenting

Module	Detailed Contents	Hr
01	**Introduction to Intellectual Property Rights (IPR)**: Meaning of IPR, Different category of IPR instruments - Patents, Trademarks,Copyrights, Industrial Designs, Plant variety protection, Geographical indications,Transfer of technology etc. **Importance of IPR in Modern Global Economic Environment:** Theories of IPR, Philosophical aspects of IPR laws, Need for IPR, IPR as an instrument of development	05
02	**Enforcement of Intellectual Property Rights:** Introduction, Magnitude of problem, Factors that create and sustain counterfeiting/piracy, International agreements, International organizations (e.g. WIPO, WTO) activein IPR enforcement **Indian Scenario of IPR:**Introduction, History of IPR in India, Overview of IP laws in India, Indian IPR, Administrative Machinery, Major international treaties signed by India, Procedure for submitting patent and Enforcement of IPR at national level etc.	07
03	**Emerging Issues in IPR:**Challenges for IP in digital economy, e-commerce, human genome,biodiversity and traditional knowledge etc.	05
04	**Basics of Patents:**Definition of Patents, Conditions of patentability, Patentable and non-patentable inventions, Types of patent applications (e.g. Patent of addition etc), Process Patent and Product Patent, Precautions while patenting, Patent specification Patent claims, Disclosures and non-disclosures, Patent rights and infringement, Method of getting a patent	07
05	**Patent Rules:** Indian patent act, European scenario, US scenario, Australia scenario, Japan scenario, Chinese scenario, Multilateral treaties where India is a member (TRIPS agreement, Paris convention etc.)	08
06	**Procedure for Filing a Patent (National and International):** Legislation and Salient Features, Patent Search, Drafting and Filing Patent Applications, Processing of patent, Patent Litigation, Patent Publicationetc, Time frame and cost, Patent Licensing, Patent Infringement	07

	Patent databases: Important websites, Searching international databases	

REFERENCE BOOKS:

1. Rajkumar S. Adukia, 2007, A Handbook on Laws Relating to Intellectual Property Rights in India, The Institute of Chartered Accountants of India
2. Keayla B K, Patent system and related issues at a glance, Published by National Working Group on Patent Laws
3. T Sengupta, 2011, Intellectual Property Law in India, Kluwer Law International
4. Tzen Wong and Graham Dutfield, 2010, Intellectual Property and Human Development: Current Trends and Future Scenario, Cambridge University Press
5. Cornish, William Rodolph & Llewelyn, David. 2010, Intellectual Property: Patents, Copyrights, Trade Marks and Allied Right, 7th Edition, Sweet & Maxwell
6. Lous Harns, 2012, The enforcement of Intellactual Property Rights: A Case Book, 3rd Edition, WIPO
7. Prabhuddha Ganguli, 2012, Intellectual Property Rights, 1st Edition, TMH
8. R Radha Krishnan & S Balasubramanian, 2012, Intellectual Property Rights, 1st Edition, Excel Books
9. M Ashok Kumar and mohd Iqbal Ali, 2-11, Intellectual Property Rights, 2nd Edition, Serial Publications
10. Kompal Bansal and Praishit Bansal, 2012, Fundamentals of IPR for Engineers, 1st Edition, BS Publications
11. Entrepreneurship Development and IPR Unit, BITS Pilani, 2007, A Manual on Intellectual Property Rights,
12. Mathew Y Maa, 2009, Fundamentals of Patenting and Licensing for Scientists and Engineers, World Scientific Publishing Company
13. N S Rathore, S M Mathur, Priti Mathur, Anshul Rathi**,** IPR: Drafting,Interpretation of Patent Specifications and Claims**,** New India Publishing Agency
14. Vivien Irish, 2005, Intellectual Property Rights for Engineers,IET
15. Howard B Rockman, 2004, Intellectual Property Law for Engineers and scientists, Wiley-IEEE Press

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or at least 6 assignment on complete syllabus or course project.

End Semester Theory Examination:
Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8028	**Digital Business Management**	**03**

Objectives:

1. To familiarize with digital business concept
2. To acquaint with E-commerce
3. To give insights into E-business and its strategies

Outcomes: The learner will be able to …..

1. Identify drivers of digital business
2. Illustrate various approaches and techniques for E-business and management
3. Prepare E-business plan

Module	Detailed content	Hours
1	**Introduction to Digital Business-** Introduction, Background and current status, E-market places, structures, mechanisms, economics and impacts Difference between physical economy and digital economy, **Drivers of digital business-** Big Data & Analytics, Mobile, Cloud Computing, Social media, BYOD, and Internet of Things(digitally intelligent machines/services) Opportunities and Challenges in Digital Business,	09
2	**Overview of E-Commerce** **E-Commerce-** Meaning, Retailing in e-commerce-products and services, consumer behavior, market research and advertisement B2B-E-commerce-selling and buying in private e-markets, public B2B exchanges and support services, e-supply chains, Collaborative Commerce, Intra business EC and Corporate portals Other E-C models and applications, innovative EC System-From E-government and learning to C2C, mobile commerce and pervasive computing EC Strategy and Implementation-EC strategy and global EC, Economics and Justification of EC, Using Affiliate marketing to promote your e-commerce business, Launching a successful online business and EC project, Legal, Ethics and Societal impacts of EC	06

3	**Digital Business Support services**: ERP as e –business backbone, knowledge Tope Apps, Information and referral system **Application Development:** Building Digital business Applications and Infrastructure	06
4	**Managing E-Business**-Managing Knowledge, Management skills for e-business, Managing Risks in e –business Security Threats to e-business -Security Overview, Electronic Commerce Threats, Encryption, Cryptography, Public Key and Private Key Cryptography, Digital Signatures, Digital Certificates, Security Protocols over Public Networks: HTTP, SSL, Firewall as Security Control, Public Key Infrastructure (PKI) for Security, Prominent Cryptographic Applications	06
5	**E-Business Strategy**-E-business Strategic formulation- Analysis of Company's Internal and external environment, Selection of strategy, E-business strategy into Action, challenges and E-Transition (Process of Digital Transformation)	04
6	**Materializing e-business: From Idea to Realization**-Business plan preparation **Case Studies and presentations**	08

References:

1. A textbook on E-commerce**,** Er Arunrajan Mishra, Dr W K Sarwade,Neha Publishers & Distributors, 2011
2. E-commerce from vision to fulfilment, Elias M. Awad, PHI-Restricted, 2002
3. Digital Business and E-Commerce Management, 6th Ed, Dave Chaffey, Pearson, August 2014
4. Introduction to E-business-Management and Strategy, Colin Combe, ELSVIER, 2006
5. Digital Business Concepts and Strategy, Eloise Coupey, 2nd Edition, Pearson
6. Trend and Challenges in Digital Business Innovation, VinocenzoMorabito, Springer
7. Digital Business Discourse Erika Darics, April 2015, Palgrave Macmillan
8. E-Governance-Challenges and Opportunities in : Proceedings in 2nd International Conference theory and practice of Electronic Governance
9. Perspectives the Digital Enterprise –A framework for Transformation, TCS consulting journal Vol.5
10. Measuring Digital Economy-A new perspective -DOI:10.1787/9789264221796-enOECD Publishing

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or at least 6 assignment on complete syllabus or course project.

End Semester Theory Examination:

Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.

Course Code	Course Name	Credits
ILO8029	Environmental Management	03

Objectives:

1. Understand and identify environmental issues relevant to India and global concerns
2. Learn concepts of ecology
3. Familiarise environment related legislations

Outcomes: Learner will be able to…

1. Understand the concept of environmental management
2. Understand ecosystem and interdependence, food chain etc.
3. Understand and interpret environment related legislations

Module	Detailed Contents	Hrs
01	Introduction and Definition of Environment: Significance of Environment Management for contemporary managers, Career opportunities. Environmental issues relevant to India, Sustainable Development, The Energy scenario.	10
02	Global Environmental concerns : Global Warming, Acid Rain, Ozone Depletion, Hazardous Wastes, Endangered life-species, Loss of Biodiversity, Industrial/Man-made disasters, Atomic/Biomedical hazards, etc.	06
03	Concepts of Ecology: Ecosystems and interdependence between living organisms, habitats, limiting factors, carrying capacity, food chain, etc.	05
04	Scope of Environment Management, Role & functions of Government as a planning and regulating agency. Environment Quality Management and Corporate Environmental Responsibility	10
05	Total Quality Environmental Management, ISO-14000, EMS certification.	05
06	General overview of major legislations like Environment Protection Act, Air (P & CP) Act, Water (P & CP) Act, Wildlife Protection Act, Forest Act, Factories Act, etc.	03

REFERENCES:

1. Environmental Management: Principles and Practice, C J Barrow, Routledge Publishers London, 1999
2. A Handbook of Environmental Management Edited by Jon C. Lovett and David G. Ockwell, Edward Elgar Publishing
3. Environmental Management,**T V Ramachandra and Vijay Kulkarni, TERI Press**
4. Indian Standard Environmental Management Systems — Requirements With Guidance For Use, Bureau Of Indian Standards, February 2005
5. Environmental Management: An Indian Perspective, S N Chary and Vinod Vyasulu, Maclillan India, 2000

6. Introduction to Environmental Management, Mary K Theodore and Louise Theodore, CRC Press
7. Environment and Ecology, Majid Hussain, 3rd Ed. Access Publishing.2015

Assessment:

Internal:
Assessment consists of two tests out of which; one should be compulsory class test and the other is either a class test or assignment on live problems or course project.

End Semester Theory Examination:
Some guidelines for setting up the question paper. Minimum 80% syllabus should be covered in question papers of end semester examination. **In question paper weightage of each module will be proportional to number of respective lecture hours as mention in the syllabus.**

1. Question paper will comprise of total six question
2. All question carry equal marks
3. Questions will be mixed in nature (for example supposed Q.2 has part (a) from module 3 then part (b) will be from any module other than module 3)
4. Only Four question need to be solved.