

**Examination:** May-June 2017  
**Branch:** Computer Engineering  
**Class/SEM:** TE/VI

**Date:** 16-05-2017  
**Subject:** SPCC  
**Paper Code:** 11585

**Examination:** May-June 2017  
**Branch:** Computer Engineering  
**Class/SEM:** TE/VI

**Date:** 26-05-2017  
**Subject:** DD  
**Paper Code:** 13540



comp / sp & cc / TE Vibem  
May 2017

CBGS  
O.P Code: 11585

(3 Hours)

Total Marks: 80

- N.B.: (1) Question No. 1 is compulsory.  
(2) Attempt any three questions out of remaining five questions.

- Q1. (a) What is system software & application software? (05)  
(b) Explain different types of text editor. (05)  
(c) Explain left recursion with an example. (05)  
(d) Write a note on: Input buffering scheme of lexical analyser. (05)
- Q2. (a) With reference to assembler, explain the following tables with suitable example. (10)  
(i) POT (ii) MOT (iii) ST (iv) LT  
(b) Explain the different code optimization techniques in compiler design. (10)
- Q3. (a) Draw flowchart and explain with databases the working pass I of macro processor. (10)  
(b) Explain various functions of loader. Also explain the design and flowchart of Absolute loader. (10)
- Q4. (a) Compare LR(0), LR(1) and LALR parser. (10)  
Construct LR(0) parser table for following grammar:  
S → (L) | id  
L → S | L, S  
Variables: S and L  
Terminals: (, id, , )  
(b) Explain different ways to represent three address code. (10)
- Q5. (a) Explain run time storage organization in detail. (10)  
(b) Explain the different phases of compiler. Illustrate the output after each phase for the following statement: (10)  
 $a = b + c - d * 5$
- Q6. (a) Differentiate Top-down and Bottom-up parsing techniques. Explain recursive descent parser with an example. (10)  
(b) Write short note on (10)  
(i) Basic block and flow graph  
(ii) JAVA compiler environment.





[Time: Three Hours]

[ Marks:80]

Please check whether you have got the right question paper.

N.B: (1) Question No. 1 is Compulsory.

(2) Attempt any three question out of remaining five.

- 1 (a) Differentiate between homogeneous and heterogeneous distributed database management systems with example. 10
- (b) Discuss the phases of distributed query processing with neat diagram. 10
- 2 Consider the following relations:
  - BOOKS(Book#, Primary\_author, Topic, Total\_stock, \$price)
  - BOOKSTORE(Store#, City, State, Zip, Inventory\_value)
  - STOCK(Store#, Book#, Qty)

Total\_stock is the total number of books in stock and Inventory\_value is the total inventory value for the store in dollars.

  - (a) Design a global schema for above database. Give an example of two simple predicates that would be meaningful for the BOOKSTORE relation for horizontal partitioning 08
  - (b) How would a derived horizontal partitioning of STOCK be defined based on the partitioning of BOOKSTORE? 04
  - (c) Show predicates by which BOOKS may be horizontally partitioned by topic. Show how the STOCK may be further partitioned from the partitions in (b) by adding the predicates in (c). 04
  - (d) 04
- 3 (a) What is distributed data independence? Explain how distributed data independence is provided by the architecture of DDBMS. 10
- (b) Discuss the algorithms used for distributed Deadlock preventions. 10
- 4 (a) Compare various locking based concurrency control protocols. 10
- (b) XML document of 'Restaurant Menu Card' has food items, categorized into Starters, Drinks, Chinese, South and Punjabi. Each food item element contains name, cost, calories, and veg/non-veg flag. 10
  - i. Write DTD rules for above XML document.
  - ii. Write XML Schema for above XML document.
- 5 (a) Discuss the different communication structures for 2PC. 10
- (b) Describe the distributed R\* query optimization algorithm. 10
- 6 Write a short notes on (Any two) 20
  - (a) Distributed transaction management
  - (b) Multi-version TO algorithm
  - (c) Transparency in Distributed Database Design
  - (d) Schema architecture of federated MDBS





(3 Hours)

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- N.B: (1) Question no 1 is compulsory.  
 (2) Attempt any three of remaining.  
 (3) Make suitable assumptions wherever necessary and write them.

Q1. Attempt any 4

- A) What is frequency reuse concept in cellular communication? 05
- B) Explain various types of handoffs in GSM network 05
- C) Explain wireless local loop 05
- D) What is hidden and exposed terminal problem? Discuss solutions to these problems. 05
- E) What is an antenna. Explain different types of antennas. 05
- A) Explain in detail Bluetooth protocol architecture. 10
- B) Explain Hiperlan2 10
- Why is mobile IP packet required to be forwarded through a tunnel. Explain minimal technique of encapsulation. 10
- C) Explain the functioning of IEEE 802.11n. Discuss advantages and disadvantages of both. 10

- Q4. A) Explain GSM in detail 10
- B) Explain how Mobile Terminated Call works detailing the role of HLR and VLR 10

- Q5. A) Explain in detail 3G architecture 10
- B) Explain UTRA-FDD and TDD modes 10

- Q6. A) Write short notes on( any 02) 20
- A) Security issues in mobile computing.
- B) UMTS.
- C) Android components
- D) Satellites (GEO and LEO)

